Release note for V1.6

New Components

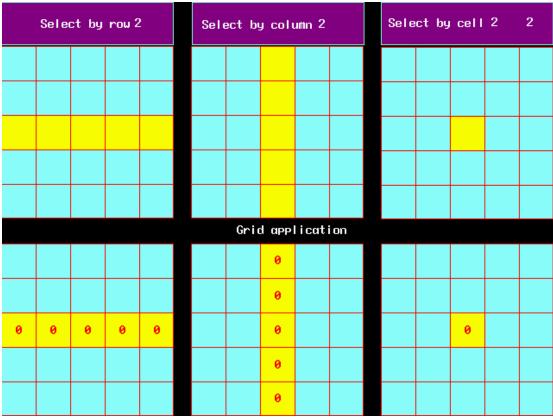
1. Grid

Grid can be used to select by row, column and cell. The user can set some parameters of the grid such as the amount of row and column, the selected color, background color, border color and so on. When you select one of the cell, it will send the row number and column number of the cell to the specified registers.

Relevant attributes are as following:

Selection method	Select by row	Select by column	Select by cell
Register	First address	—	First address
corresponding to			
row			
Register	—	First address	First address+1
corresponding to			
column			
The amount of	1	1	2
registers needed			

The simulation effect of grid is as following figure:



The grid component can used together with number input component and macroto achieve to control the display condition.

2. Operation Log

Operation Log is used to record the operation what the user do on the HMI and save it in the external memory(USB disk or SD Card).

Note Operation Log can be only used in the HMI which support USB HOST or SD CARD.

1)Attributes of Operation Log component

1. Basic Attributes

Operation Report Component Attribute	X
Basic Attributes Table Display Attribu	tes Display Setting
Priority Normal -	
Read address	Write Address
HMI HMIO • PLC •	HMI HMIO + PLC +
Port None	Port None
Change Station Num	Change 0 -
Addr. Type LW •	Addr. Type LB 👻
Address 0 🗖 System register	Address 0 🔽 System register
Code BIN • Word 2 • Format(Range):DDDDD (0-:10255)	Code BIN Vord Vord
🗖 Use Address Tag	🗖 Use Address Tag
Use the index register	Use the index register
HMI0:LW:0	
Description	
	OK Cancel

Address: The first address of Operation LogWord Length: Default value is 2.2. Table Display Attributes

peration Report Component /	Attribute		×		
Basic Attributes Table Dis	play Attributes	Display Setting			
Basic Attributes Table Display Attributes Display Setting Table Display Image: Setting in the set of the set					
Separator Setting Separator Color Style	v Width pace 20 Space 20				
Title Bar Setting	C - LT2L-M	Col Engl			
Name No. Date Time UserName Log	Set TitleName No. Date Time User Name Log	Set Font Set Font Set Font Set Font Set Font Set Font			
		OK Cancel			

♦ Table Display

Time: Time display format in table.

HH:MM	-
HH:MM:SS	
HH:MM	
HH:MM:SS:MS	

Date: Date display format in table.

YY*MM*DD
DD*MM*YY MM*DD*YY
YY*MM*DD

Date Separator: Display separator for date.

/	-
/	
-	

Serial Number: Display serial number in table.

User Name: Display user name in table. 💥

Ascending Order: Operation log display in time ascending order. Tick it indicate displaying in time ascending order. Cancel it indicate displaying by descending order.

Historical Order Query

Query by File Order: Query address is the same as the address in basic attribute.

Word length is 2.

Enter 0 indicate what you query is today's or the latest day's operation log, enter 1 indicate what you query is forth day's operation log and so forth.

Query by Date : Query address is the same as the address in basic attribute. Word length is 2.

Enter date format is YYYYMMDD, to query the day's operation log.

Background Setting

Background Color: Set table's background color.

Title Bar Background Color: Setting the background color of table's title bar **Border Color:** Set table's border color.

Border Width: Set table's border width.

♦ Separator Setting

Separator Color: Set table's separator color. **Style:** Set table's list separator style.

_	 •
	 _
	 -

Width: Set table's list separator width.

—	Ŧ
	^
	_
	=
	~

Horizontal Line: Display horizontal line in table list.Tick it indicates display.
Vertical Line: Display vertical line in table list.Tick it indicates display.
Row Space: The space between two horizontal separator lines in the table list.
Column Space: The space between two vertical separator lines in the table list.

♦ Title Bar Setting

Name: Name in table list option, including No., Time, Date, User Name and Log.Set Title Name: Used to set the list option name in the title bar by user-defined.Set Font: Click "Set Font" to set the font attribute in list option.

ont Ty Vect	or Font		⊙ Do	t Matrix 1	Font	
ont At	tribute-					
Font	Microso	ft Sar	ns Serif		Ŧ	
Size	16	•	Alignment	Left	•	
Color	Color	r • 1	Language	Chinese (P	R Chir	•
🖵 Ital	lic 🦵 B	old				

Note

The content of operation log doesn't support vector font and Chinese.

When the system uses user permissions, the User Name bar can display the current operator's user name.

2)How to use Operation Log component

1. Set the Operational Records Storage Setting

Double click HMI attribute, then enter the **HMI Extend Attributes** option, and select **Operational Records Storage Setting.**

Print Setting COMO Setting COM1 Setting COM2 Setting Extended HMI Task Bar HMI Extended Attributes HMI System Information Image: Backlight Image: Backlight automatically turns when the alarm / event occurs Image: Backlight automatically turns when the alarm / event occurs Image: Screen Saver Image: Backlight automatically turns when Screensavers Bids Number of Language	[
Backlight automatically turns when the alarm / event occurs Screen Saver mins The Window Of Screensavers DFrame0 Return to Original Window when Screensavers Ends Number of Language Allow Upload Password 889888 Language Setting Allow Decompilation Password 889888 Language Setting Chinese Font Box Height 24 Operational Records Storage Setting System Scroll Bar Width 20 Storage Devices USB DISK1 Use INIT Macro Storage Devices USB DISK1 Use Buzzer Storage Type Daily File Use The External Clock for Event Bulk Storage Days Vector Fonts Edge Blur Bulk Storage Days Screen Flip Display Max Storage Days Note: there is no limit when The max storage are of the pasic window Display below the basic window Pop-up Window Attributes Display below the basic window Display on the top layer Initial Window Name 0:Frame0 Erame0 Public Window Name 1:Common Window 1:Common Window							
Screen Saver mins The Window Of Screensavers D:Frame0 Return to Original Window when Screensavers Ends Number of Language Allow Upload Password 888888 Default Language Allow Decompilation Password 888888 Language Setting Chinese Font Box Height 24 Operational Records Storage Setting System Scroll Bar Width 20 Storage Devices USB DISK1 Use INIT Macro Storage Type Daily File Use Buzzer Storage Type Daily File Use The External Clock for Event Bulk Storage Days Vector Fonts Edge Blur Max Storage Days Invalided Components Color Vetter Fonts Edge Blur Note: there is no limit when The max storage area. Public Window Attributes Display below the basic window Pop-up Window Attributes Display below the top layer Initial Window Name D:Frame0 Public Window Name 1:Common Window	I Backlight III mins Video Mode PAL →						
Return to Original Window when Screensavers Ends Number of Language Allow Upload Password 888888 Default Language Allow Decompilation Password 888888 Language Setting Chinese Font Box Height 24 Operational Records Storage Setting System Scroll Bar Width 20 Storage Devices USB DISK1 Use INIT Macro Subdirectory Record Use Buzzer Storage Type Daily File Use The External Clock for Event Bulk Storage Default Image Setting Vector Fonts Edge Blur Subdirectory Record Save Max Storage Days Note: there is no limit when The max storage zero. Public Window Attributes Display below the basic window Pop-up Window Attributes Display below the basic window Pop-up Window Name 0:Frame0 Public Window Name 1:Common Window	Backlight automatically turns when the alarm / event occurs						
✓ Allow Upload Password 888888 Default Language ✓ Allow Decompilation Password 888888 Language Setting Chinese Font Box Height 24 Operational Records Storage Setting System Scroll Bar Width 20 Storage Devices USB DISK1 Use INIT Macro ✓ Storage Devices USB DISK1 Use Buzzer Use The External Clock for Event Storage Type Daily File ✓ Vector Fonts Edge Blur Bulk Storage Default ▼ ✓ Save Screen Flip Display ✓ Max Storage Days Note: there is no limit when The max storage zero. Public Window Attributes Display below the basic window Pop-up Window Attributes Display below the top layer Initial Window Name 0:Frame0 Public Window Name 1:Common Window 1:Common Window	Screen Saver 0 mins The Window Of Screensavers 0:Frame0 -						
Image: Second Strate Default Caligrage Allow Decompilation Password System Scroll Bar Width 20 System Scroll Bar Width 20 Use INIT Macro Storage Devices Use Buzzer Storage Devices Use The External Clock for Event Storage Default Vector Fonts Edge Blur Bulk Storage Cursor Color Value there is no limit when The max storage zero. Invalided Components Color Volte: there is no limit when The max storage zero. Public Window Attributes Display below the basic window Pop-up Window Attributes Display on the top layer Initial Window Name 0:Frame0 Public Window Name 1:Common Window	8 -						
Chinese Font Box Height 24 System Scroll Bar Width 20 Use INIT Macro Storage Devices Use INIT Macro Subdirectory Use Buzzer Storage Type Use The External Clock for Event Storage Vector Fonts Edge Blur Bulk Storage Screen Flip Display Max Storage Invalided Components Color Vector Horts Edge Public Window Attributes Display below the basic window Pop-up Window Attributes Display on the top layer Initial Window Name 0:Frame0 Public Window Name 1:Common Window	1 •						
System Scroll Bar Width 20 Storage Devices USB DISK1 Use INIT Macro Storage Devices USB DISK1 Use Buzzer Storage Type Daily File Use The External Clock for Event Storage Default Image: Storage Vector Fonts Edge Blur Bulk Storage Default Image: Storage Cursor Color Image: Storage Days Invalided Components Color Note: there is no limit when The max storage zero. Public Window Attributes Display below the basic window Pop-up Window Attributes Display on the top layer Initial Window Name 0:Frame0 Public Window Name 1:Common Window							
Use INIT Macro Subdirectory Record Use Buzzer Subdirectory Record Use The External Clock for Event Storage Type Daily File Vector Fonts Edge Blur Bulk Storage Default Image Storage Cursor Color Image Storage Days Note: there is no limit when The max storage zero. Public Window Attributes Display below the basic window Pop-up Window Attributes Display below the top layer Initial Window Name 0:Frame0 Public Window Name 1:Common Window							
Use Buzzer Subdirectory Hectual Use The External Clock for Event Storage Type Daily File Vector Fonts Edge Blur Bulk Storage Default Vector Fonts Edge Blur Screen Flip Display Max Storage Days Invalided Components Color Note: there is no limit when The max storage color Public Window Attributes Display below the basic window Pop-up Window Attributes Display on the top layer Initial Window Name 0:Frame0 Public Window Name 1:Common Window	-						
Use The External Clock for Event Storage Type Daily File Vector Fonts Edge Blur Bulk Storage Default Save Screen Flip Display Max Storage Days Invalided Components Color Note: there is no limit when The max storage Public Window Attributes Display below the basic window Pop-up Window Attributes Display on the top layer Initial Window Name 0:Frame0 Public Window Name 1:Common Window							
Use The External Clock for Event Vector Fonts Edge Blur Screen Flip Display Cursor Color Invalided Components Color Public Window Attributes Display below the basic window Pop-up Window Attributes Display on the top layer Initial Window Name 0:Frame0 Public Window Name	-						
Screen Flip Display Max Storage Days Invalided Components Color Note: there is no limit when The max storage co. Public Window Attributes Display below the basic window Pop-up Window Attributes Display on the top layer Initial Window Name 0:Frame0 Public Window Name 1:Common Window							
Cursor Color Note: there is no limit when The max storage Invalided Components Color Note: there is no limit when The max storage Public Window Attributes Display below the basic window Pop-up Window Attributes Display below the top layer Initial Window Name D:Frame0 Public Window Name 1:Common Window	MS						
Invalided Components Color Vote: Inere is no limit when The max storage Public Window Attributes Display below the basic window Pop-up Window Attributes Display on the top layer Initial Window Name D:Frame0 Public Window Name 1:Common Window							
Invalided Components Color • Public Window Attributes Display below the basic window Pop-up Window Attributes Display on the top layer Initial Window Name 0:Frame0 Public Window Name 1:Common Window	ge is						
Pop-up Window Attributes Display on the top layer Initial Window Name 0:Frame0 Public Window Name 1:Common Window							
Initial Window Name 0:Frame0 Public Window Name 1:Common Window	-						
Public Window Name 1:Common Window	•						
	-						
Fast Selection Window Name 2:Fast Selection	-						
	-						
File Browser Window 5: File List Window	-						
Operation Confirmation Window 7:Confirm Action Window	-						

Storage Devices: Select expansive memory for operation log storage.

USB DISK1	-
SD Card	
USB DISK1	
USB DISK2	

Subdirectory: Folder name where store operation log.

Storage Type: Select whether the operation log save as daily file or single file.

When selecting save as daily file, then the file is named as "yyyymmdd.csv", and the Max. Storage indicates the maximum csv files in the directory. If the files greater than the maximum, then it will delete the earliest file. When selecting save as single file, then the file is named as "name.csv", and the Max. Storage indicates the maximum records in the file. If the records equal to the maximum, then it won't storage. (name is the name of subdirectory, yyyymmdd is the operation date.)

Bulk Storage: It is used to set a buffer for storage.It means when the data amount reach the bulk storage,then it will save these data into USB disk or SD Card once."Default" indicates no buffer,then it will save data as soon as the data appear.

Save MS: Save and display the millisecond value in operation records in the csv file.

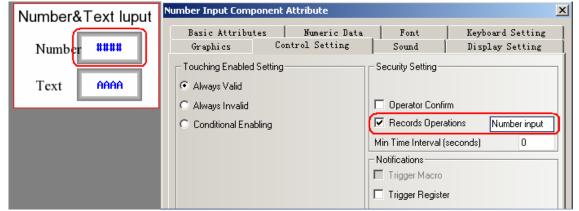
Note

1.The route for saving the csv file of operation log is:/log/subdirectory/subdirectory.csv or /log/subdirectory/yyyymmdd.csv. 2.If select "Single File", then it won't storage the records when the storage records reach the maximum.

2. Set Records Operations for component.

Double click the component, then open **Control Setting** option in Component Attribute.

Tick **Records Operations** in **Security Setting**, then enter the descriptions of the operation in the text box.



3. Add Operation Log Component.

You can drag the icon ^{operation Log} from the PLC Parts in Graph element window to the edit window, or click **Components->Operation Log** to add it.

The relevant setting of operation log as following figure.

Operation Report Component Attribute	×
Basic Attributes Table Display Attribu	tes Display Setting
Priority Normal -	
Read address	Write Address
HMI HMIO • PLC •	HMI HMIO - PLC -
Port None	Port None
Change Station Num •	Change 0 -
Addr. Type LW 🔹	Addr. Type LB 🔹
Address 0 🗖 System register	Address D 🗖 System register
Code Type BIN V Word 2 V Format(Range):DDDDD (010255)	Code BIN Word Type BIN Type
🗖 Use Address Tag	🗖 Use Address Tag
Use the index register	Use the index register
Description	
	OK Cancel

sic Attributes Table Di	splay Attribute:	Display Setting
Table Display		Background Setting
Time HH:MM:SS:MS	-	
▼ Date YY*MM*DD	•	Background Color 🔻
Date Separator	•	Title Bar Background Color 🔻
Serial Number Asu	cending Order	Border Color 👻
Historical Logs Query C Query by File Order		Border Width
Query by Date		
Separator Setting		
Separator Color Style	Width	
Horizontal Line Row S	pace 22	÷
Vertical Line Column	n Space 22	÷
Title Bar Setting		
Name	Set TitleName	Set Font
No. Date Time Log	NO. DATE TIME LOG	Set Font Set Font Set Font Set Font
3		

The effect of configuration image is as follows:

NO.	DATE	TIME	LOG
	10.08.24	12:46:21:000	##

4. Add query for operation log.

Add a number input component, which use the same address as operation log. Herein we set it as LW0,word length is 2.Other settings are as following figure:

Number Input Comp	onent Attribute		×
Graphics Basic Attribut	Control Setting es Numeric Da	Sound ta Font	Display Setting Keyboard Setting
Data Type unsign	ed int 🔹 Data W	idth DWORD -	
Integer 8	▼ Decimal 0	•	
Max/Min Value Se	atting	Off Normal	Upper
Min 2000010	01 Max 20991231		
Variable Max/I	Min Value		Color 🔻 🗖 Flash
HMI HMI	0 - PLC	-	
Port None	📕 Use Address 1	ag	Louise
Change Station Num	0		Lower
Address Type	LW +		Color 🝷 🗖 Flash
Address	0		
Code Type	BIN +		
Word Length Format(Range):DI			tion Conversion
		Min Value	. 0
		Max Value	e 9999
			OK Cancel

Click the number input component to enter current date, then you will see the offline simulation effect as following figure:

Operation Log NO. DATE TIME Mumber&Text lup 49 11.01.18 13:58:34:421 N u m b e r Number 7 48 11.01.18 13:57:52:546 P o w e r S 47 11.01.18 13:57:51:765 P r e s u r e Scroll Bar
49 11.01.18 13:58:34:421 Number Num
48 11.01.18 13:57:52:546 Power St Text
47 11.01.18 13:57:51:765 Presure Scroll Bar
46 11.01.18 13:57:50:765 SUB
45 11.01.18 13:57:50:062 A D D Multi-state setting
44 11.01.18 13:57:48:953 Number - 0
Bit state setting
Please enter date for query : 20110118 Table Function Print Clear Event

3. User Info Display

User info display component must be used together with User Permissions, use separately is invalid.Please refer to the part of [User Permissions].

4. Historical Event Display

Historical Event Display component is used to query the historical event information.It can input the file's sequence no. or date to query.

Note [Historical Event Display] component only suitable for the HMI which support USB HOST or SD Card.

1)Historical Event Display Component Attribute

1. Basic Attributes

Historical Events Display Component Attribu	ite 🔀
Basic Attributes Table Display Attribu	tes Display Setting
Priority Normal -	
Read address	Write Address
HMI HMIO • PLC 0 •	HMI HMIO - PLC 0 -
Port COM0	Port COM0
Change 2 +	Change 2 +
Addr. Type LW 💌	Addr. Type LB 👻
Address 0 🗖 System register	Address 0 🗖 System register
Code Type BIN • Word 2 • Format(Range):DDDDD (010255)	Code BIN Word Type BIN Congth
🗖 Use Address Tag	🗖 Use Address Tag
Use the index register	Use the index register
Description	
	OK Cancel

Address The first address of historical event display component. **Word Length** Default value is 2.

2. Table Display Attributes

torical Events Display Component Attribute							
Basic Attributes Table Dis	splay Attribute:	s Display Setting					
Table Display		Background Setting					
✓ Time HH:MM ✓ Date YY*MM*DD	•	Background Color 🔹					
Date Separator	▼	Title Bar Background Color 🕶					
Serial Number 🗖 Asc	cenaing order	Border Color 🔹					
Historical Events Query G Query by File Order Query by Date	Query by File Order						
Separator Setting		Status display					
Separator Color Style	➡ ▼ Width	Trigger: 0					
Horizontal Line Row S	pace 20	Confirm: 1					
Vertical Line Column	Space 20	Resume: 2					
Title Bar Setting			51				
Name	Set TitleName	Set Font					
No. Date Time	No. Date Time	Set Font Set Font Set Font					
Status Content	Status Content	Set Font Set Font					
		OK Cance	.1				

♦ Table display

Time: Time display format in table.

HH:MM	-
HH:MM:SS	
HH:MM	
HH:MM:SS:MS	

Date: Date display format in table.

YY*MM*DD	-
DD*MM*YY MM*DD*YY	
YY MM DD	

Date Separator: Display separator for date.

/	-
/	
-	
•	

Serial Number: Display serial number in table.

User Name: Display user name in table. 💥

Ascending Order: Historical event display by time ascending order. Tick it indicate displaying by time ascending order. Cancel it indicate displaying by descrending order.

Historical Event Query

Query by File Order: Query address is the same as the address in basic attribute.Word length

is 2.Enter 0 indicate what you query is today's or the latest day's event information,enter 1

indicate what you query is forth day's event information and so forth.

Query by Date: Query address is the same as the address in basic attribute.Word length is 2.

Enter date format is YYYYMMDD, to query the day's event information.

Background Setting

Background Color: Set table's background color.

Title Bar Background Color: Setting the background color of table's title bar

Border Color: Set table's border color.

Border Width: Set table's border width.

Separator Setting

Separator Color: Set table's separator color. **Style:** Set table's list separator style.



Width: Set table's list separator width.



Horizontal Line: Display horizontal line in table list.Tick it indicates display.

Vertical Line: Display vertical line in table list. Tick it indicates display.

Row Space: The space between two horizontal separator lines in the table list. **Column Space:** The space between two vertical separator lines in the table list.

♦ Status Display

Trigger: Display the status information which indicates event trigger, it can be edited by custom.Default is 0.

Confirm: Display the status information which indicates event acknowledge, it can be edited by custom.Default is 1.

Resume: Display the status information indicates event recovery, it can be edited by custom. Default is 2.

♦ Title Bar Setting

Name: Name in table list option, including No., Time, Date, Status and Content.Set Title Name: Used to set the list option name in the title bar by user-defined.Set Font: Click "Set Font" to set the font attribute in list option.

ont Settir	ng Dialog			
Font Ty O Vect	pe tor Font	(Do	t Matrix F	ont
-Font At	tribute			
Font	Microsoft S	Sans Serif		Ŧ
Size	16 🔹	Alignment	Left	•
Color	Color -	Language	Chinese (PI	R Chir 🔻
🗖 Ita	lic 🔽 Bold			
C	OK	(Cancel	

Note

The content of historical event doesn't support vector font.

3. Display Setting

orical Event	s Dis	play Co	mponen	t Attribut	2					×
sic Attribu	ites	Table	Display	Attribute	s Dis	play	Setting]		
- Position										_
Lock	×	0	A V	Width	23	0	*			
	Y	0	A V	Heigh	it 23	0	•			
- Display Cont C Always D)iaplay	y –			inents d	oes ni	ot display)-			
 Never Di Condition 			ng is invali	aj						
Sec			ntrol	Minimu	m level		0	•		
🗖 Use										
🔽 Reg	ister C	ontrol								
🖲 Bi	t Cont	rol	O On	• O	f					
οw	ord C	ontrol								
- Control Reg	gister-									
НМІ	HMIC)		-	PLC No.	0			•	
Port	сомо)		🗖 Change	Station	Num	2		Ŧ	
Addr. Type	LB			-	Addr.	0				
Code Type	BIN	1		•	🗖 Us	e Add	ress Tag			
Word Length	n 1			Ŧ	Format	(Rang	e):DDDD	[09999])	
🗖 Use the	index	register								
									1 -	_
)K	Cance	T

Position

The size and position setting.

Display Control

	Alway	s Display	Component always display on screen.
	Neve	r Display	Component never display on screen, it will hide all the time.
Display Control	Conditional Display	Security Level Control	When the user level is greater than or equal to this level, then the component will display on the screen.
Control		User Permission Control	When the user permission is equal to this permission, then the component will display.
		Register Control	When the register satisfies this condition, then the component will display on the screen.

2)How to use Historical Event Display component

1. Event Information Logon

Historical Event Display component is the same as Event Display component. The event information which need to display must logon in **Event Information Logon** first

ent lo	g obje	ct list					
No.	Τ	HMI No.	Address Info (HMI	Address	Trigger	Condition	Content
0	0	0	HMIO:PLCO:2	LW:345		< 0	<0
1	0	0	HMIO:PLCO:2	LW:346		>0	ю
2 3	0	0	HMIO:PLCO:2	LW:347		== 1	==1
	0	0	HMIO:PLCO:2	LW:348		\diamond 0	$\Diamond 0$
4	0	0	HMIO:PLCO:2	LW:349		<= -1	<=-1
5	0	0	HMIO:PLCO:2	LW:350		≻= 1	≻=1
•							•
Ad		Delete	Delete All Modif	y Imp		sport	OK

2. Historical Event Storage Setting

Because the event information of Historical Event Display component read from the CSV file in the external storage, then it must set the historical event to save in external storage when using the Historical Event Display component.

Double click HMI,open HMI Attribute>>>Historical Event Storage option,then tick Save to External Device

Storage Devices: Choose the external storage which used to save event information.

Outage Keeping: After HMI restart, it can recover to display the event information before outage.

Export to CSV File: Tick it to save the event information to external storage as CSV

file format.

Subdirectory: Used to name the folder which used to save the historical event information.

Storage Type: Select whether the historical event information save as daily file or single file.

When selecting save as daily file, then the file is named as "yyyymmdd.csv", and the Max. Storage indicates the maximum csv files in the directory. If the files greater than the maximum, then it will delete the earliest file. When selecting save as single file, then the file is named as "name.csv", and the Max. Storage indicates the maximum records in the file. If the records equal to the maximum, then it won't storage. (name is the name of subdirectory, yyyymmdd is the operation date.)

Bulk Storage: It is used to set a buffer for storage.It means when the data amount reach the bulk storage,then it will save these data into USB disk or SD Card once."Default" indicates no buffer,then it will save data as soon as the data appear.

Save MS: Tick it to save and display the millisecond value in historical event information in the csv file.

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The route for saving the csv file of historical event information is:/log/subdirectory/subdirectory.csv or /log/subdirectory/yyyymmdd.csv.

MI Attribute			×
Print Setting COMO Setting COM1 3 HMI Task Bar HMI Extended At Security Levels Setting User Permiss	tributes H	Setting Exte MI System Inform Historical Eve	nation Text 🎗
Save to Recipe Data Field Save Count Start Addr. End Addr. Addr.Format DDDDDD Event Length: 16 Words Note: the data which saved to recipe data field are effectively only to event display elements	Save to Extr Storage Device Coutage Ker Export to C Subdirectory Storage Type Bulk Storage Max Storage	es SD Card epin	T Days ax storage
		OK	Cancel

Note

Tick **Save to External Device** option but don't tick **Export to CSV File** option,then it can't query historical event by date or file sequence No..

3. Historical Event Display component setting

For adding Historical Event Display component, the user can click the menu **Component>>>Historical Event Display** or drag the icon of **Historical Event Display** from **Graph element window>>>PLC Parts** to edit window.

Herein we set the address of Historical Event Display component as LW0,word length is 2.Then other attribute setting as follows:

Priority	Norma	al 👻							
Read add	lress —				~ Write Add	dress			
НМІ	HMIO	✓ PLC No.	0	•	НМІ	HMIO 👻	PLC No.	0	-
Port	СОМО				Port	СОМО			
Chang Statio	ge n Num	2		Ŧ	E Chan Statio	ge 2 on Num 2			Ŧ
Addr. Typ	e LW			•	Addr. Typ	be LB			Ŧ
Address	0	🗆 Syste	m registe	ø	Address	0 Г	Syster	n register	
Code Type Format(Ra	BIN ange):DD	✓ Word Length DDD (0-102	2 55)	Ŧ	Code Type	BIN ¥	Word Length		-
🗖 Use A	ddress T.	ag			🗖 Use A	Address Tag			
🗌 Use ti	ne index r	egister			🗖 Use t	he index regis	ter		

torical Events Display Component Attribute							
Basic Attributes Table Dis	splay Attributes	s Display Setting					
Table Display ✓ Time HH:MM ✓ Date YY*MM*DD	•	Background Setting Background Color					
Date Separator / Title Bar Background Color - Serial Number Ascending Order							
Historical Events Query C Query by File Order Query by Date Separator Setting Separator Color Style Horizontal Line Row St	Historical Events Query O Query by File Order O Query by Date Border Width 3 Separator Setting Separator Color Style Vidth Kinger: Alarm Trigger:						
	Space 20	Resume: Alarm Resume					
Title Bar Setting			51				
Name No. Date Time Status Content	Set TitleName No. Date Time Status Content	Set Font Set Font Set Font Set Font Set Font Set Font					
		OK Canc	1				

The effect as follows:

No.	Date	Time	Status	Content
0	11/01/19	11:41:47	##	##

4. Set number input component for historical event query.

Add a number input component with the same address as Historical Event Display component.Herein we set the address as LW0,word length is 2.If select **Query by File**

Order in historical event display component, then the attribute of number input component set as follows:

Number Input Comp	onent Attribute	2
Graphics Basic Attribut	Control Setting es Numeric Data	Sound Display Setting Font Keyboard Setting
Data Type unsign	ed int 🔹 Data Width	DWORD -
Integer 4	▼ Decimal 0	•
Max/Min Value Se	etting	Off Normal Upper
Min 0	Max 9999	
🗖 Variable Max/	Min Value	Color 🔻 🗖 Flash
HMI HMD	O T PLC T	
Port None	📕 Use Address Tag	0// 11
Change Station Num	0 -	Off Normal Lower
Address Type	LW -	Color 🔻 🗖 Flash
Address	0	
Code Type	BIN 👻	
Word Length Format(Range):DI	4 ×	
r ofmat(r range). Dr	00000 (0010200)	Proportion Conversion
		Max Value 9999
		OK Cancel

If select **Query by Date** in Historical Event Display component,then the attribute of number input component set as follows:

Number Input Compo	onent Attribute			X
Graphics Basic Attribute	Control Setting es Numeric Data	Sound Font	Display Setting Keyboard Setting	l
Data Type unsigne	ed int 🔹 🛛 Data Width	DWORD -		
Integer 8	▼ Decimal 0	-		
Max/Min Value Se Min 2000010	-	Off Normal Up	per	
Variable Max/		Colo	or 🔻 🗖 Flash	
нмі нмі	PLC T			
Port None	🔲 Use Address Tag			
Change Station Num	0 -	Off Normal Lo	wer	1
Address Type	LW ·	Cole	or 🔹 🗖 Elash	
Address	0			
Code Type	BIN 👻			
Word Length	4 👻			
Format(Range):DI	DDDD (010255)		n Conversion	
		Min Value	0	
		Max Value	9999	
			OK Cancel	

5. The off-line simulation effect as follows:

Historical Event Query	J				
Event Display 6 15:23:40:343		Hist No.	orical Event	Query Time	Status
5 15:23:12:687 4 15:23:10:812	15: 15:		11/01/19	15:23:40	Alarm Trigge
3 15:23:08:031	00		11/01/19	15:23:37	Alarm Resume
2 15:22:55:609 1 15:22:53:531 0 15:22:51:234	15: 15:	9			
			11/01/19	15:23:34	Alarm Resume
		7	11/01/19	15:23:25	Alarm Resume
		6	11/01/19	15:23:21	Alarm Resume
		5	11/01/19	15:23:12	Alarm Trigge
4	Þ	•			•
Trigger Event Test	0 1 0 ==1	7 ◇0	9 2 <=-1 >=1	Query Histo Event by Do	orical <mark>2011011</mark> ate

3)The difference between Historical Event Display component and Event Display component.

1. Historical Event Display component can query by file order or date and display.

Event Display component can't query by file order or date and display.

2. Historical Event Display component can only read the event information saved in external

storage.

Event Display component can read event information saved both in HMI recipe memory and in

external storage.

3. Historical Event Display component can't be cleared by using the function **Clear Event** in function key.

Event Display component can be cleared by using the function **Clear Event**

5. Camera

The HMI which supports USB HOST support USB camera. It can use the camera to monitor site.

The attribute of Camera component is as following figure.

amera Component Attribute	×
Basic Attributes Display Setting	
Priority Normal -	
Read address	Write Address
HMI HMIO 🕶 PLC 0 💌	HMI HMIO - PLC 0 -
Port Net	Port Net
Change 1 +	Change 1 🔹
Addr. Type LW 🔹	Addr. Type LW 🔹
Address 0 🗌 System register	Address D 🗖 System register
Code Type BIN V Word 1 V Format(Range):DDDDD (010255)	Code BIN Vord 1 Vord Type
🗖 Use Address Tag	🗖 Use Address Tag
Use the index register	Use the index register
Description	
	OK Cancel

For example.

The address of **Camera** component is LW0.When LW0=0,it will close the camera.When LW0=1,it will open the camera which connect to USB HOST 1.When LW0=2,it will open the camera which connect to USB HOST 2.

- Note
 1. Only the HMI which support USB HOST can support Camera component.
 2. When open the camera in one of the USB HOST, then the other camera
 - will close automatically.

(P

Support most brands of camera in the market.

6. Combination Operations Component

Combination Operations Component is used to combine Bit State Setting component and Multiple State Setting component into one component. It can satisfy the customer who want to use one button to excute bit state setting and multiple state setting functions.

For adding Combination Operations component, the user can click the menu Components>>>Button/switch>>>Combination Operations or drag the icon of Combination Operations from Graph element window >>>PLC Parts to edit window.

Combination Operations Compone	nt Attribute 🔀
Basic Attributes Tag Grap	hics Control Setting Sound Display Setting
Component List: (edit by click the right mouse butto	n) Write Address
	HMI • PLC •
	Port
	Change Station Num 🔹
	Address Type 🗸 🗸
	Address System registers
	Code Type Vord Length ·
	🗖 Use Address Tag
	Setting Mode
	Туре 🗸
Exiting when component execution failed	
Use the index register	
	OK Cancel

1. Add components

F

Right click in the blank on the left side of the component attribute to add bit state setting component or multiple state setting component.

- 1. Before adding components, user can change the component's execution sequence by selecting Insert Before, Insert Behind in the right-click menu.
- 2. For the added component, user can change the component's execution sequence by selecting **Move Up** , **Move Down** in the right-click menu.
- 3. Select **Delete** in the right-click menu to delete the added component.

sic Attributes	Tag	Graphics	Control S	etting	Sound	Displa	y Setting
Component List: (edit by click the		button)	- Write Addre	ess			
				_	PLC		×
	Insert be Insert be	hind 🕨	Bit State Set Multiple Stat	-	No.		
	Move Up Move Do Delete		🗖 Change	Station N	um		Ŧ
	Delete		Address Typ	e			Ŧ
			Address		Г	System r	egisters
			Code Type		- Word	Length	Ŧ
			Use Ad		9		
			Type	10		~	
Exiting when execution fail	ed						
)K	Cancel



It can only add 16 components at most in Combination Operation Component.

2. Edit component attribute

The attribute of adding component can be edited separately at the right side.

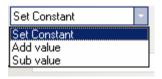
Combination Operations Component At	tribute
Basic Attributes Tag Graphics	Control Setting Sound Display Setting
Component List: Tedit by click the right mouse button) Eff: State Setting Bit State Setting Bit State Setting Bit State Setting Bit State Setting Component State Setting Distribution State S	Write Address HMI HMI0 • PLC 0 • Port COM0 Change Station Num 3 • Address Type LB • Address 0 • System registers Code Type BIN • Word Length 1 • Format(Range):DDDD (0-9999) Use Address Tag Setting Mode Type On •
 execution failed Use the index register 	
	OK Cancel

Bit State Setting only support setting mode such as ON,OFF and Toggle.

On		-
On		
Off		
Toggle		

ombination Operations Component Att	ribute
Basic Attributes Tag Graphics	Control Setting Sound Display Setting
Basic Attributes Tag Graphics Component List: (edit by click the right mouse button) Bit State Setting Bit State Setting Bit State Setting Bit State Setting Bit State Setting	Control Setting Sound Display Setting Write Address HMI HMI0 PLC Port COM0 Change Station Num 3 Address Type LW Address 0 System registers Code Type BIN Word Length 1 Format(Range):DDDDD (0-:10255) Use Address Tag Setting Mode Type Set Constant
 Exiting when component execution failed Use the index register 	Set Value 0
	0K Cancel

Multiple State Setting only support type of Set Constant,Add Value and Sub Value.



3. Exiting when component execution failed Option

Tick **Exiting when component execution failed** option indicates that if any component can't excute successful, then it will finish excuting without excuting next component.

Don't tick this option indicates if any component can't excute successful, then it can ignore this component and excute next component.

7. Historical Data Display Component

Historical Data Display Component can save the continuous datas in internal memory(RW) or external memory(ERW).

Note

1. The sampling data must be continuous. It is only suitable for saving a small amount of continuous datas, not suitable for saving a large amount of datas.

2.Different Historical Data Display component can't use the same name in

asic Attribu	ites 🛛 Display Properti	ies Background At	tribute Channel Prope	rtie
		tle Bar Properties		
T Save to R Start Addr. End Addr.	ecipe Data Field	Storage Devic Storage Devic	ces USB DISK1 ▼ eepin CSV File □ Save M	s
Addr. Format	DDDDDD	Subdirectory	16signed_number	
		zero.	Daily File Default 0 Days imit when the max storage is name must be unique	•

【Subdirectory】 in following figure.

3. Historical Data Display component can use together with Trend Curve,but the sampling address and channels can't be the same,and the subdirectory for saving can't be the same either. When using the Historical Data Display component together with Trend Curve, then it can only save one of them, they can't be save at the same time. If user want to use Historical Data Display component to display the sampling datas of Trend Curve, then you can transfer the PLC's datas to local register (LW).

4.If user need to save datas for long, and don't mind the interval time for saving datas, then we suggest to set the sampling time long and choose bulk storage.

The route for saving datas in external memory:sd\trend\HistoryTrend The route for saving datas when off-line simulating:\disk\sd\trend\HistoryTrend As following figure:

🚞 Histor	yTrend					
文件 (E)	编辑(22)	查看(V)	收藏	(<u>A</u>)	工具(T)	帮助(出)
🕝 后退	• 🕘 •	1	◯ 搜索	R	う 文件夹	•
地址 @) 🗀 K: \16 \disk\sd\trend\HistoryTrend						
文件和	口文件夹任	务	*	×		1 0928 ·osoft Office
2 创建一个新文件夹						

When the datas saved in the external device is up to the maximum, then user can clear all the datas through system registers.

LB9156~9158 is corresponding to SD card,USB1,USB2.When LB9156~9158 set ON, it will clear the files about historical datas, historical event, operation record and screen shot and so on.After operation finish, it will set OFF by automatical.

8. Dynamic Graph Component

Dynamic Graph Component is used to change the position and size of rectangle, ellipse or straight line by changing the value of the registers.

Dynamic Graph support rectangle,ellipse and straight line.The origin is at the top left corner.Towards the right is to increase the X position,and downwards is to increase the Y position.

The unit of Dynamic Graph Component is pixel.

Dynamic Graphic Component Attributes	×
Dynamic Graphics Dynamic Graphics Position Display Setting	
Type Graphic Rect Rect Ellipse Line Line Color • Line Width Line Style	
Filling Background Fill Color Foreground Fill Color Pattern Fill Fountain Fill	
OK Cancel	

Dynamic Graph Position Attribute

ynamic Graphic Component Attributes							
Dynamic Graphics Dynamic Graphics Pos	tion Display Setting						
✓ The Upper-left Corner of Variable Position X: LW 0 Position Y: LW 1	The Width/Height of Variable Width:LW 20 Height:LW 21						
HMI HMIO V PLC O V Port COMO	HMI HMI0 • PLC 0 • Port COM0 Change Station Num						
Addr. Type LW Address 0 Code Type BIN Word Length 2 Format(Range):DDDDD (010255)	Addr. Type LW • Address 20 Code Type BIN • Word Length 2 • Format(Range):DDDDD (010255)						
	OK Cancel						

Specific attribute is as following table.

The Upper-left Corner of Variable	Not tick	The X,Y positions of dynamic graph are constant.
	Tick	The X,Y positions of dynamic graph are variable.X position =
Corner of Variable Tick		the first address, Y position = second address
The Widthe/Height	Not tick	The width/height of dynamic graph are constant.
	Tick	The width/height of dynamic graph are variable. Width = first
of Variable		address, Height = second address.

For example:

1.Dynamic circle graph,set the address of the upper-left corner of variable as LW0,and set the address of the width/height of variable as LW2.Set LW0=0,LW1=0,LW2=100,LW4=100.

The effect is as following figure:

					Re	ectar	ng I e
Dynamic Graphic Co	mponent Attributes		×				
Dynamic Graphics	Dynamic Graphics Posi	tion Display Setting	- 1	LWO	LW1	LW2	LW3
The Upper-left C	orner of Variable	The Width/Height of Variable					
Position X: LW 0 Position Y: LW 1		Width:LW 2 Height:LW 3		8	0	100	100

2. Dynamic circle graph,set the address of the upper-left corner of variable as LW0,and set the address of the width/height of variable as LW2.Set LW0=50,LW1=80,LW2=200,LW4=100.

The effect is as following figure:

				E	llips	e
Dynamic Graphic Component Attributes Dynamic Graphics Dynamic Graphics Post	ition Display Setting	×	LWØ	LW1	LW2	LW3
The Upper-left Corner of Variable	The Width/Height of Variable					
Position X: LW 0 Position Y: LW 1	Width:LW 2 Height:LW 3		50	80	200	100

9. Event Bar

Event Bar component is used to rolling display the current trigger event information. 1.Event Info Scrollbar Component Attribute

vent Info Scrollbar (2
Event Information	Disp	lay Setti	ing			
Display Type Range	0	• T	o 255	▼ Moving Ste	p 10	Pixel
		Format		Moving Rat	e 10	×100ms
		Evenl Ackni Retur Exten Short Stanc Precis Exten Evenl Time	Time Form lard Time F se Time Fo ded Date t Trig Date ascending	ime al Time Format(D/H:M) hat(H:M) Format(H:M:S) prmat(H:M:S:MS) Format(Y/M/D)	ecover	
		event opti	ion, and de	ormation scroll bar or bes not support sequ and recovery time.		covered
				[OK	Cancel

Display Type Range: Only display the event information of type among this range.Moving Step: Every moving step for displaying the event information. Unit is pixel.Moving Rate: The interval time between two moving steps. Unit is 100ms.

[Format] The content is as following table.

Format for event information display, all the format information will display before the event information.				
Event Trig Time	The time when event is triggered.			
Extended Time Format(D/H:M)	Time format is Day/Hour:Minute			
Short Time Format(H:M)	Time format is Hour:Minute			
Standard Time Format(H:M:S)	Time format is Hour:Minute:Second			
Precise Time Format(H:M:S:MS)	Time format is Hour:Minute:Second:Millisecond			
Extended Date Format(Y/M/D)	Date format is Year/Month/Day			
Event Trig Date(M/D)	Date format is Month/Day			
Time Ascending Order Display	Tick indicates the latest event information display at the back. Not tick indicates the latest event information display in the front.			

Note

1.Event Bar doesn't support the such formats as "Sequence No.","Acknowledge Time","Return to Normal Time" and "Only show the Event which doesn't recover" option.

2.Once the triggered event recover, the event bar won't display this event.

New Function

1. Find/Replace

Find/Replace

Click menu "Edit"->"Find/Replace" or click the icon *h*, then it will popup following dialogue box.

Find / Replace	×
Find Range Current Project	Frames and Macros
Find (Register Register Type Bit HMI HMIO V PLC No. Addr. Type LB Format (Range): DDDD (09999) Range Text Match Case Full Match	Register HMI HMIO V PLC Addr. Type LB Address O Format (Range): DDDD (09999) Automigration by Cor. Address Text
Find	place Replace All
NO. Location Name	Data Replace

Find Range

Indicates the contents needed to find in EV5000, it can be separated into four kinds as following

Description for Find Range				
Find	Current Find all the HMI frames,macros,background databases.			
Range	Project	Project		
	Background	Find background database such as event information		
	Database	logon,alarm information logon,trend curve and so on.		

All HMI	Frames	Find all the frames and macros in current
	Frames	Find all the names and macros in current
	and	project.
	Macros	
	All Frames	Find all the frames in current project.
	All Macros	Find all the macros in current project.
Current	Frames	Find all the frames and macros in current HMI.
HMI	and	
	Macros	
	All Frames	Find all the frames in current HMI.
	Current	Find the current frame in current HMI.
	Frame	
	Macros	Find all the macros in current HMI.

Find

Description for Find Types					
Register	Register Register Indicate the register type which need to find such				
	Туре	address or word address.			
	Addr.Type	Indicate the address type and address in the controller which			
		we need to find.Tick "Range" indicate to find in the setting			
		address range.			
Text	Not tick "Match Case" and "Full Match" indicates that don't match the letters				
	case and full-text consistent.				
	Match Case	Indicate the text which need to find must match the letters			
		case.			
	Full Match	Indicate the text which need to find must match full-text			
		consistent.			

Replace

Set address type and address to replace the address type and address which conform to the find condition.

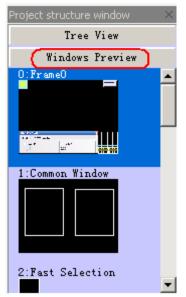
When user tick "Range" in Find, then the "Automigration by Cor. Address" will activate. If don't tick "Automigration by Cor. Address", then the address for replace is the same. If tick "Automigration by Cor. Address", then the address for replace is consider the address in "Replace" as initial address and then automatic migration.

After setting the parameters above, click the "Find" button, then it will search the address in the range which conform to the find condition. If the address is found, then it will display its No., Location, Name and Data in the white box in the bottom. If we double click it, then the frame will jump to the location of the component by automatic and popup its attribute window.

Click "Replace" or "Replace All", then it will replace all the address type and address.

2. Windows Preview

Click **Windows Preview** in **Project Structure Window**, it will display the preview of the frames as following.



3. FTP Function

EV5000 has opened FTP function, the users can copy the data files from SD card or U disk to PC, or from PC to SD card or U disk by LAN.

Note FTP function is only suitable for the HMI which support Ethernet port and USB HOST or SD card.

FTP Function Setting.

1. Enter the HMI option in HMI attribute, then tick **Open FTP Passwords** and set password.

Ŧ

- 1. Default password: 888888
- Password only support number, don't support characters.
 If the password is empty, it will mention "FTP password can not be empty".
- 2. Set IP address of HMI, the top three section of the IP address must be the same as LAN, the last section must be different from PC.
- 3. The subnet mark must be the same as LAN.Generally users needn't modify this parameters.

For example, we visit the datas in SD card through LAN.

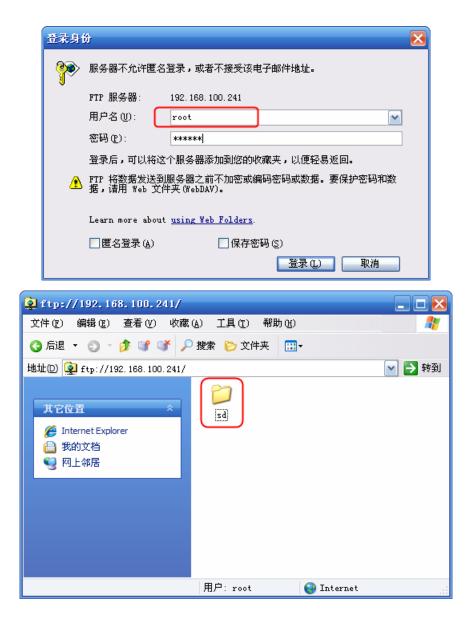
1. Set the IP address of HMI as 192.168.100.241, Subnet Mark and Gateway as default. Password is 123456.

CAttribute ecurity Levels S rint Setting MI Task B	COMO Setting COM1 Sett	
-Network Setting-	192 . 168 . 100 . 241	Network Device Setting
" Subnet Mask	255 . 255 . 255 . 0	Open FTP Passwords:
Default Gateway	192 . 168 . 0 . 1	123456
- Display Setting Display mode	Horizontal Vertical	Field Bus Setting
C SD Card	ot to The Extended Memory C USB1	C USB2
Description		
		OK Cancel

- 2. Save project and compile, then download to HMI.
- 3. Use Ethernet cable to connect to LAN,then open explorer.Input the IP:<u>ftp://192.168.100.241</u> and press Enter,then it will popup following window.Input the user name and password,then it will login the FTP server.

Note

User name is root .



4. Open the folder "sd", then we can visit the SD card in HMI.

🙀 ftp://192.168.100.241/s	i/				×
文件(E) 编辑(E) 查看(V) 收藏	(A) 工具(T)	帮助(近)		_	7
3 后退 🔹 🕤 🕤 🎓 💕 🗡 🔎) 捜索 🌔 文(件夹 🛄 🕇			
地址D 👰 ftp://192.168.100.241/s	d/			🖌 🄁 转	到
其它位置	menu12. jpg	wenu13. jpg	المعنى menu13-1	menul4.jpg	^
 192.168.100.241 我的文档 W上邻居 	menul-4. jpg	wenu15. jpg	menu16. jpg	menul7. jpg	
详细信息 ※	wenu18. jpg	wenu19. jpg	menu19-2	wenu2. jpg	
	服 户: root		JInternet		•

4. Run the project in U disk or SD card directly

Note

When users make lots of pictures in the project, then it will cause that the project is too large to download into HMI. At this time, users can download the project to U disk or SD card.

1. This function is only suitable for the HMI which support USB HOST or SD card.

2. The project can't run if it is copied to U disk directly.

3. The U disk can't be pulled up when the project is running.

Tick **Download to USB1 or USB2 or SD** when downloading the project as following figure:

📥 EVDownload		_ 🗆 🗙
-Select HMI:		-Select Section:
HMI Station	HMI Information	🗹 Data File
IMIO		🗖 Recipe File
		LOGO File
		Clear Recipe
		□ Clear History Event Data
		Clear History Record Data
Download File Path: e: 🕅	孙营销部\example\1.6新增功能示例工程及相 挡_20101101\动态图形\动态图形demo\动态图形	🗖 Clear ERW Data
天 艾 demo		🗖 Clear FRW Data
		Download to USB1
		Download to USB2
Communication Type: USB 1	ort	Download to SD
IP: NULL	PORT : NULL	
		Download
COM: NULL	BPS: NULL	Exit

5. Read Picture and Audio From Extended Memory

EV5000 V1.6 support reading the bitmap and audio data from extended memory directly. It can save memory in HMI.

1. Read picture from extended memory function is only suitable for the HMI which support USB HOST or SD card.

2. Read audio data from extended memory function is only suitable for the HMI which support USB HOST or SD card and have audio port.

(1).Read picture from extended memory

Note

For example: put a picture named logo.bmp in the root directory of USB disk,and then the project read the picture directly.The setting is as follows:

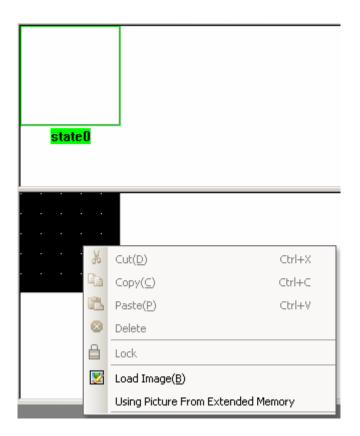
1. Copy logo.bmp to the root directory of U disk.

文件 (E) 編辑 (E) 査看 (V) 收藏 ③ 后退 - ③ - 参 (学 (学) 城山 (D) (空) J: \	 (A) 工具(T) 帮助(H)) 搜索 🌔 文件夹 🛄 	÷			2 转到
文件和文件夹任务 づ	event	exmem	historystore	log	
其它位置 3 我的电脑 日 我的文档 1 1					
详细信息	scr	trend	Logo. bmp	sound. mp3	
	welcome.gif				
			631 KB	🖳 我的电脑	ā

2. Create a new graphics.

New Graphics				×
Name ba	ickground	State Num.	1	-
Type 💿	Bitmap	Width	100	
0	Vector Graphics	Height	100	
File Name	E:\海外营销部\Ex	ample\1.6新城	勤能示例	工程
Description				
	OK	Cancel		

3. Click **OK** to enter the graphics edit window. Right click the edit area and choose **Using Picture From Extended Memory**



Then popup the Extended Saving Files Setting window, set as follows:

Extended Saving File	s Setting		×
✓ Saving Files by	· Extended	Memorv	
-Extended Memory:		,	
C SD card	• USB1	C USB2	
-File Name:			
logo.bmp			
	1		
OK		Cancel	

EXT IMG logo.bmp	
state0	
510(60	
EXT IMG logo.bmp	

4. After creating the bitmap, then we can use **bitmap** component to use the picture as follows:

EXT IMG	Bitmap Component Attribute	X
. logo.bmp .	Graphics Display Setting	
-	🗖 Vector Graphics	
		1
· · · · · · · · · · · · · · · · · · ·		
· · · · · · · ·	Bitmap background.bg	
	a.bg background EV_DISP	
	EXTIMG	-
	Use Original Size Import Graphics Iogo.bmp	
	Save to System Library	
	Graphics Status	
	-	4
<mark>.</mark>	EXT IMG logo.bmp	
	i ogolomit	
	State:0	
	OK Cancel	

Note

- 1. **File Name** must be the same as the name of the picture in USB disk or SD card.
- 2. Only support bmp,jpg,gif pictures,don't support png pictures.
- 3. The pictures must put in the root directory of U disk or SD card.



The picture read from extended memory don't support "Use Original Size" function, the users need to adjust by themselves.

(2) Read audio from extended memory

1. Copy audio files to root directory of U disk or SD card.

2. Click **Graph element window**>>>**Project Database**>>>**Sound Lib** to open "Sound Library" window.

Sa	ound Libra	ry		
I	TD	17		a: (b +) [
	ID	Name		Size(Byte)
1				
	Current S	ound:		
Γ	-Sound Pr	ocessing —		7
	Impo	rt	Delete	OK
	P	Lay	Stop	
	Using	audio from e	extended memory	Cancel

3. Click **Using audio from extended memory** to open the "Extended Saving Files Setting" window.Then choose the extended memory and input the file name.

Extended Saving Files Setting	×
✓ Saving Files by Extended Me	mory
Extended Memory:	
○ SD card ⊙ USB1	O USB2
File Name: sound.mp3	
OK	Cancel

4. Press **OK**, then it can be used in the project.

Bit State Setting Component	t Attribute		×
Basic Attributes	Bit State Setting	Tag	Graphics
Control Setting	Sound	Display	y Setting
Use Sound VU	SB1\sound.mp3		
Sound Library	Play Stop		
		OK	Cancel

Note

1. **File Name** must be the same as the name of the audio files in USB disk or SD card.

- 2. Only support mp3 files.
- 3. The audio files must put in the root directory of U disk or SD card.

6. Screenshot

Screenshot function is used to copy the image of the current screen in HMI to U disk or SD card as a picture format.

Screenshot function is only suitable the HMI which support USB HOST or SD card.

The format of the picture is .BMP, it is saved in folder "scr" of U disk or SD card. Screenshot function can also support off-line simulation, direct on-line simulation and indirect on-line simulation. By these three method, the pictures of screenshot are saved in the route EV5000\disk\sd (usb or usb2) \scr.

The BMP picture is named as the date and time format (Year-Month-Day,Hour: Minute:Second:Millisecond.bmp),such as "2010-09-01,10:12:50:203.bmp".The prefix titl e of the name can also be user-defined by changing the registers LW9470~9485.F or example, if the content of LW9470~9485 is Num.20100001,then the name of the BMP file is "Num.20100001-2010-09-01,10:15:28:421.bmp".

Screenshot function can be achieved by using Function Key or PLC Control. The difference between these two method is that Function Key can't be triggered by PLC

register, it need touch the key to save the screenshot by manual.PLC Control can be triggered by PLC register, then user can save the screenshot automatically.

Note After trigger screenshot function, you can't pull out the USB disk or SD card until waiting for more or less than 1 minutes.

The setting of screenshot:

1. Double click the attribute of HMI, then enter **HMI** option to choose the save method as follows.

(Attribute					
	OMO Setting	v	ing COM	Historical Event 12 Setting Extend HMI System Informa	ed Memory
- Network Setting-	192 . 168 .	0.100	-	Network Device Setting	,
Subnet Mask	255 . 255 .	255 . 0	D Oper	FTP Passwords:	
Default Gateway	192 . 168 .	0.1	888888		
-Display Setting Display mode	 Horizontal Vertical 			Field Bus Setting	
Save Screensho SD Card	t to The Extende	ed Memory)	O USB2	
Description					
				OK	Cancel

2. Make a Function Key which set as follows:

Function Key Component Attribute	2
Function Key Tag Graphics Control Setting Sound Display Setting	
C Switch Window Change window * D:Frame0 *	
C Keyboard Function Enter - a - Map Key Null	•
C Execute Marco 拷屏文件的前缀板 -	
C Map Keyboard Null - Disable -	
Touch Calibration (Save Screenshot to The Extended Memory)	
O Clear Event O Import/Export Import Project To HMI	
O Message Board	
C Tool Pen 🔹	
C Pen Color Pen Color	
C Pen Width 1	
C Clear	
C Print	
Printer Color Monochrome Color Print Text Print Text	
Magnification 1.0 - Frint Meter	
Print page	
Current Page	
Print All The Vector Map	
C Change Paper To Print	
Horizontal Print	
C Vertical Print	
Automatically Take The Paper	
OK Cancel	

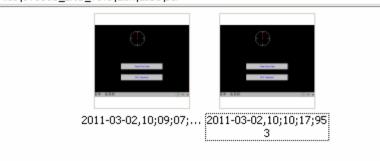
3. Or make a PLC Control component.

PLC Control			x
PLC Control	Executing HMI:	MIO	
HMI	HMIO	▼ PLC No. 0	•
Addr. Type	М. В	▼ Address 0.0	
Code Type	BIN	Format (Range): DD. 0 (0.031.7)	
Word Length	1	🝷 🔲 Use Address Tag	
Control Type	Save Screenshots o	lata to EXTMEM	•
-Marco			
Macro ID	触发位控制.c		*
Execute Met	thod ON <-> OFF		*
Sound			
Current So	ound:		
		C	
Select S	ound	Sound Stop Play	
Custom I	Print Options		
Printer C	olor 🖲 Monocl	hrome 🧲 Color	
Magnifics	ation 1.0	*	
-Print Page	e		
🖸 🖸 Current	Page	🕼 Horizontal Print 🛛 🔺	
C Change	Page To Print	C Vertical Print 🛛 🗹	
Automat	ically Take The Pa	per	
-Print Text			
Print			
Print			
	Trend Graph All Bitmap		
	All The Vector Map		
	Background Colors		
	and out out of 5		
Open The Ad	ddress Tag Library	OK Cancel	

4. Off-line simulate, press the Function Key or LB0,then it will save the screenshot.

			4	eView •
		Function Key		
菜单	任务栏	PLC Control	T P A	

5. Check the files in the route as following figure.



7. User-Defined System Information

User can change the default system information to other information. Enter **HMI Information System Text** option in HMI attribute, tick **Use User-Defined System Information**, then user can input the information text in following figure:

HMI Attribute
Security Levels Setting User Permissions Setting Historical Events Storage
Print Setting COMO Setting COM1 Setting COM2 Setting Extended Memory HMI Task Bar HMI Extended Attributes HMI System Information Text
AMI TASK DAY AMI EXtended Attributes Juni System Information Text
0:System Error
User-Defined System Information
Use User-Defined System Information
Font type
C Vector Font
- Font Attribute
Font 宋体·方正超大字符集 -
Size 16 - Alignment: Left -
Color ▼ Language Chinese(PR C ▼
T Italic T Bold
OK Cancel

For example, change the system information "PLC no response" as "PLC disconnect" as follows:

HMI Attribute
Security Levels Setting User Permissions Setting Historical Events Storage
Print Setting COMO Setting COM1 Setting COM2 Setting Extended Memory HMI Task Bar HMI Extended Attributes HMI System Information Text
Juni Task bar Juni Extended Attributes Time System Entermeters Fine
2:PLC No Response
User-Defined System Information
✓ Use User-Defined System Information
PLC disconnect!
Font type
C Vector Font
Font Attribute
Font 宋体·方正超大字符集 🔹
Size 16 - Alignment: Left -
Color Color Language Chinese(PR C -
T Italic Bold
OK Cancel

Then when the HMI disconnect to PLC, it will appear this information as follows:

			Æ	View •
		[2]PLC.disconnect!00-02-0 Function Key		
		PLC Control		
菜单	任务栏		T P A	

8. Copy/Cut/Paste Files among Extended Memories.

EV5000 v1.6 provide the copy and cut function among files in extended memories. Rcp and pkg files in USB1,USB2,SD card in a same HMI can be copied, cut and pasted among each other.

1. This function is only suitable for the HMI that have USB or SD card in

2. The file operation function is only used for rcp or pkg files in USB or SD card

A special register Lw9366 is provided to execute the operation of copying cutting and pasting, and a File List component is needed to finish this function.

Address	Function	说明
LW9366	Copy ,Cut and Paste	The value is 1 means Copy, value
	Copy , Cut and Paste	is 2 means Cut, value is 3 means Paste

Example:

it.

Ē

Step 1: Add a Text Display component, its Read Address is LW9300, Word Length is 16, the function of Lw9300 is to display the currently browsing path of File List component.

Step 2: Add a File List component . this component is divided into three area: folder information is displayed in the left area, file information is displayed in the right upper area, and HMI information of selected project file(.pkg file) is displayed in the bottom right area.

Step 3: Add three multiple State Setting components, their Write Address is LW9366, Setting Mode is Set constant, their Set Value are 1,2,3, their Tag are Copy ,Cut, Paste

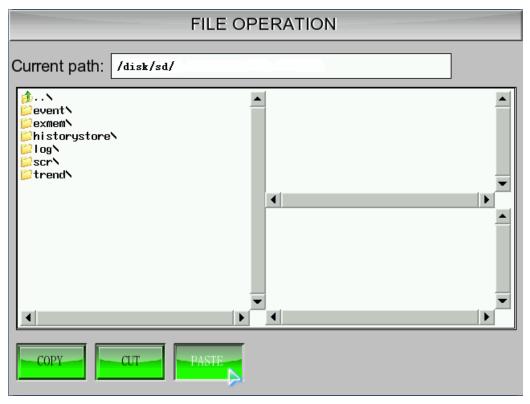
After offline simulation you will see:

		FILE OPI	ERATION	
Current path:	/disk/			
in N Solve Solve So				
СОРУ	CUT	PASTE		

Choose the file you want, and click the "Copy" button.

FILE	OPERATION
FILE Current path: /disk/usb1/	OPERATION
COPY CUT PASTE	

Suppose we need to copy file in USB1 to SD card, switch to SD card path then click "Paste ". That is ok.



Other operations are the similar.

9. Screen flip display

The best visual angle for a HMI is looking squarely at the screen. In some special situation, we need to watch the screen from upside down, we look down at the screen, but the effect is not very good, so there is a new function of flipping the screen, in this way, it can be the same effect as the squarely view.

There are two methods to turn the screen"

1,In **HMI Extended Attributes option** of **HMI Attribute**, select the **Screen Flip Display**, after you download the project to HMI, it display a flipped screen. And even after the power is off or restart the HMI, it also display a flipped screen,

IMI Attribute								
Security Levels Setting Print Setting COMO Setti HMI Task Bar HMI	ing	COM1		12 Se	tting	al Events Extende Informat	d Mem	ory
E Backlight 10 mins	Vide	eo Mo	ide PAL -					
Backlight automatically turns when the alarm / event occurs								
Screen Saver 0 mins	The	Wind	dow Of Screensav	/ers	0:Fran	neO 🔻		
Return to Original Window who	en Scre	ensav	vers Ends	Nur	mber of L	anguage	8	•
Allow Upload Pas	sword	888	388	Def	ault Lang	juage	1	•
Allow Decompilation Pas	sword	888	388	L	.anguage	e Setting]	
Chinese Font Box Height 24			- Operational Red	cords	Storage	Setting		_
System Scroll Bar Width 20			Storage Device	s	SD Car	1		•
Use INIT Macro		Ŧ	Subdirectory	Reco	ord			
Use Buzzer								
Use The External Clock for Ev	ent		Storage Type	Daily	File			•
Vector Fonts Edge Blur			Bulk Storage	Defa	iult 🝷	🗖 Sav	e MS	
Screen Flip Display			Max Storage	0		Days		
Cursor Color		•	Note: there is no zero.	o limit	when Th	ie max stor	age is	
Invalided Components C	olor	•	2610.					
Public Window Attributes	Di	splay	below the basic w	indov	v			•
Pop-up Window Attributes	Di	splay	on the top layer					•
Initial Window Name	rame	rame0					•	
Public Window Name	1:0	Comm	ion Window					•
Fast Selection Window Name	2:1	Fast S	election					•
File Browser Window 5:			st Window					•
Operation Confirmation Window 7:Confirm Action Window •							•	
				[OK		Cane	el

The offline simulation effect :



2, Use a special register LB9163(readable and writeable) to control the screen flipping. When LB9163 is ON, HMI display a flipped screen. By this method, the screen will become normal after the power is off or restart the HMI.

Example:

Place a Bit State Switch component, its **Read Address** is LB9163, **Switch Type** is Toggle.

Control Setting	Sound	Displ	ay Setting
Basic Attributes Bit State	e Switch	Tag	Graphics
Priority Normal ▼ ✓ Read Address Same As Write Address Read Address HMI HMI0 ▼ PLC 0 ▼ Port COM0 Change Station Num 2 ▼ Addr. Type LB ▼ Address 9163 ☐ System register	Write Add HMI Port Char Static Addr. Ty Address	HMIO Y N COMO nge on Num 2 pe LB	LC o. vstem Register
Code BIN Vord 1 Vord 1 Format(Range):DDDD (0-9999)	Code Type	RIN VO	ord 1 -
🗖 Use Address Tag	🗖 Usea	Address Tag	
Use the index register	Use Use	the index register	
escription			
		OK	Cance

			5 U 4			NU7	NU0		
NII.		.NI3		NI5 · ·	NI6 · ·	NIZ	NI8		
NI9	NI10	NI11	NI12	NI13	NI14	NI15	NI16		
*****	*****	*****	*****	****	*****	*****	##### SW0		
□The	contro	ol bit o	f flipp	ing sc	reen□	LB916	5 <mark>3</mark> 🔟 🤆	amal	LISSION

When the LB9163 is ON it display a flipped screen, when the LB9163 is off, it is a normal screen, the offline simulation effect is as follows:

0 0	0 0 0 0 0 0 0 0 0 0 0 0 0 0 The control bit of flipping screen TLB9163									c	€View •
θ θ θ θ θ θ θ □ The control bit of flipping screen □LB9163 Δολωβαί λορλοφο	θ θ θ θ θ θ θ □ The control bit of flipping screen □LB9163 Δοστωσ] / Θσσσσα Δοστωσ] / Θσσσσα	0									1
The control bit of flipping screen ILB9163	□The control bit of flipping screen □LB9163	0	0	0	0	0	0	0	0		
		0	0	0	0	0	0	0	0		
菜单 任务栏 T P A	菜单 任务栏 T P A	□The	contro	ol bit o	f flipp	ing sc	reen□	LB916	53 🔒	assiev lemio	
菜单 ① P A	菜单 任务栏 										
菜单 任务栏 T P A	菜单 任务栏 T P A										
菜单 任务栏 T P A	菜单 任务栏 T P A										
菜单 任务栏 (T) P A	菜单 任务栏 T P A										
菜单 任务栏 (T) P A	菜单 任务栏 T P A										
		菜单	任务	栏						T P f	
									_		



10 Reset the toolbar

When the toolbar is moved to other potion, and we want to recover the system default position, you only need to click Menu>>>**Edit**>>>**Reset toolbars**, and the toolbar will be reset:

i 🔅 File(E)	Edit	(E) View(V)	Screen(P)	Draw(<u>D</u>)	Components(I)
i 🖪 🧀 🗖	5	Undo(<u>Z</u>)		Ctrl+Z	🔒 🖭 🗖
	Gi.	$Redo(\underline{Y})$		Ctrl+Y	3 🗣 🖷
	鹚	Find/Replace(Ð	Ctrl+F	
	Ж	Cut(D)		Ctrl+X	
	C)	Copy(<u>⊂</u>)		Ctrl+C	
	E.	Paste(<u>P</u>)		Ctrl+V	
		Nudge			• Vector
Graph element		Align			•
		Size			NI3
		Layer			• • • •
I	5	Group(<u>G</u>)		Ctrl+G	NI11
🔜 Bit State Se	멉	UnGroup(<u>U</u>)		Ctrl+U	* ######
🧐 Bit State La 🚤 Bit State Sw]⊷[Same Horizon	tal Space(<u>H</u>)	Ctrl+R	
Solid Diale Dw		Same Vertical	Space(⊻)	Ctrl+L	rol bit
🚚 Multiple Sta		Align Horizont	al Center(<u>5</u>)	Ctrl+I	
🛄 Multiple Sta 📷 Multiple Sta		Align Vertical (Center(<u>I</u>)	Ctrl+Q	
Scroll Bar	А	Flip Horizontal	ly(<u>0</u>)	Ctrl+B	
Moving Com	4	Flip Vertically(D)	Ctrl+K	
🐼 Animation 🏹 Alarm Displa	2	Rotate 90 Dec	 gree(L)	Ctrl+J	
ፉ Trend Curv		Select All Com	ponents(E)	Ctrl+A	
Fun	Ħ	Show Grid(D)			· · ·
Proj		Alignment Grid	i(M)		
Message windo WindowFile L	_	- Define The Gr	id Spacing(<u>S</u>)	Alt+F7	
WindowPasswo	₿	Lock Compone			
WindowConfir WindowHEX Ke	- [Reset Toolbar			
Word Library					

11,User's permission

EV5000 has 32 users and 32 operation permissions, the users and operation permissions can be set respectively, the operation permissions are free of users limit. And you also can add or delete the users, modify permissions in HMI on line .

1,Settings of user's permission

Double click the HMI, in **HMI Attribute window**, click the **User's Permission Setting**, **User Permissions Setting Enabled**. Input the **User Name**, **Password** and **Logoff Time**, select the **Authorization**.

User Name: The name of login, the default is usr0~36, the User Name support any characters.

Password: Password of login, the default is 888888, the password supports number only, and other characters are not supported. The range of password is from 0 to 2147483647. when the password is 0, it means there is no password.

Logoff Time: The effective time of user permissions, the default is 10 minutes, after 10 minutes, the user's permission will be logged off automatically, that is to say, the user has to input the password again to get the operation permission. The range of **Logoff Time** is from 0 to 2147483647, zero means the permission is effective all the time. The Logoff Time is timed begins after the last operation after the user's permission is logged in is executed.

Example: as shown in figure,

1. User 0, settings of user permission information: select the **Enable**, User Name is Administrator: Password is 666666; Logoff Time is 1 minute. Give the user four kinds of

permissions, they are operation permission , technology configuration permission, system configuration permission, add and delete users permission

	Setting		etting		• 1	≥ Led Memory
HMI Task Bar Security Levels Settin	HMI Exte g User	nded Att Permiss			MI System Historic	tion Text is Storage
user10 ▲ user2 user3 user4 user5 user5 user6 user7 user8 user9 user11 user12 user13 user14 user15 user15 user16 user17 user21 user20 user22 user23 user23 user24 user25 user29 user20 user21 user23 user23 user24 user25 user28 user30 ▼	User Pass Logo	Permission inabled Word orization Drity ID 1 2 3 4 5 6 7 8 9 10	Ademin 6666666	iister Name operatio technol system c	n permission ogy configur configuration I delete users	
					OK	Cancel

2. User 1, settings of user permission information: select the Enable, User Name is Engineer: Password is 222222; Logoff Time is 10 minutes. Give the user a permission: Technology configuration permission

user0 ▲ user1 User Permissions Setting user2 Enabled user3 User Name user4 User Name user5 PassWord user7 User8 user7 Logoff Time 10 Minutes user10 user13 user13 user14 user13 0 user14 0 user15 1 user16 2 user17 2 user18 3 user20 4 user21 5 user22 6 user23 7 user24 8 user25 9 user26 9 user27 10 user30 1		HMI Extended Att	ributes HMI Syste	g Extended Memory em Information Text ical Events Storag
user5 user6 user7 user7 user8 user9 user10 user10 user11 user12 user13 user14 user15 user15 user16 user17 user17 user18 user18 user18 user18 user19 user17 user18 user17 user18 user18 user20 user21 user21 user21 user3 user3 user4 user3 user4 user4 user4 user4 user5 user4 user5 user6 user6 user6 user6 user6 user7 user7 user7 user8 user7 user8 user7 user8 user6 user6 user6 user6 user7 user7 user8 user7 user8 user6 user7 user8 user6 user7 user8 user7 user8 user7 user8 user3 user6 user7 user8 user7 user8 user7 user8 user7 user8 user20 user27 user22 user27 user28 user26 user26 user27 user27 user27 user28 user27 user28 user27 user28 user27 user28 user27 user28 user27 user28 user27 user28 user27 user28 user27 user28 user27 user28 user27 user27 user28 user27 user28 user27 user28 user27 user28 user27 user28 user27 user28 user27 user28 user27 user28 user27 user28 user27 user28 user27 user28 user27 user28 user29 user28 user27 user28 user29 user28 user29 user28 user29 user28 user29 user28 user29 user28 user29 user28 user3 u	user1 user2 user3	🔽 Enabled		
user8 user9 user10 user11 user12 user13 user14 user15 user16 user17 user17 user17 user18 user19 user20 user21 user21 user21 user21 user21 user23 user24 user25 user26 user26 user28 user28 user27 user28 user27 user28 user27 user28 user29 user29 user29 user29 user20 user27 user20 user27 user27 user27 user27 user28 user27 user27 user28 user27 user27 user27 user27 user27 user28 user27 user27 user27 user27 user27 user28 user27 user27 user27 user27 user27 user28 user27 user28 user27 user27 user27 user27 user27 user28 user27 user28 user27 user27 user27 user27 user27 user28 user27 user28 user27 user28 user28 user28 user28 user28 user28 user28 user28 user29 user29 user29 user29 user29 user29 user29 user29 user29 user29 user29 user29 user28 user38 user38 user38 user38 user38 user38 user38 user38 user38 user38 user38 user38 user38 user38 user38 user38 user38 user38 user38	user5 user6		-	_
user12 user13 user14 0 user14 0 user15 1 user16 2 user17 2 user18 3 user19 4 user20 5 user21 6 user22 6 user24 8 user25 9 user27 10 user28 11	user8 user9 user10	-	10	Minutes
user15 user16 user17 user17 user17 user18 user19 user20 user21 user22 user22 user22 user25 user26 user27 user28 user29 user20 user27 user20 user27 user28 user20 user27 user27 user28 user20 user27 user27 user28 user20 user27 user27 user27 user28 user20 user27 user27 user27 user28 user20 user27 user27 user27 user27 user27 user27 user27 user28 user27 user27 user27 user27 user27 user28 user27 user27 user27 user27 user27 user27 user28 user27 user28	user12 user13	Authority ID	Name	_
user19 user20 user21 user21 user22 user22 user24 user25 user26 user27 user27 user27 user28 user29 user20 user23 user20 user24 user27 user28 user30 user27 user28 user30 user27 user30 user27 user30 user3	user15 user16 user17		technology config system configurati	juration
user30	user19 user20 user21 user22 user23	4	add and delete us	
	user26 user27 user28 user29 user30			• •

Besides the settings in User Permission Setting of the HMI Attribute, the following special registers are also used to build a project of user permission.

Address	Function	Explanations
LW9486~LW9501	Input the user's name	32 characters is the utmost
LW9502~LW9503	Input the corresponding	Double words
	password of the user	
LW9504~LW9505	Display the current	Double word, read-only component,
	user's permission	display the corresponding permission
LB9165	Confirmation of user	Execute login operation after set on
	login	and reset off automatically
LB9166	Confirmation of user	Execute logoff operation after set on
	logoff	and reset off automatically

2,Add and delete user permission dynamically

Users can set user permission not only in software, they can add and delete user permission in HMI dynamically. The following special registers are used to build a related project.

Address	Function	Explanations
LW9486~LW9501	Input the user's name	32 characters is the utmost
LW9502~LW9503	Input the corresponding	Double words
	password of the user	
LW9506~LW9507	Distribute the user permi	Double words, readable and writable,
	ssion	distribution of 32 permission, LW 950
		6~9507 correspond the 32 permissio
		ns numbered from 0 to 31, LW.B cor
		respond each bit in LW 9506~9507,
		for example: LW.B 9506.0 means the
		permission numbered 0_{\circ} LW.B 9506.
		A means the permission numbered 1
		0
LW9508~LW9509	Logoff time of permission	Double words, the unite is minute
LW9510~LW9511	Confirmation password w	Double words
	hen adding and deleting	
	user	
LB9167	Confirmation of adding u	Finish the operation after set on and
	ser operation	reset off automatically
LB9168	Confirmation of deleting	Finish the operation after set on and
	user operation	reset off automatically

3 Example

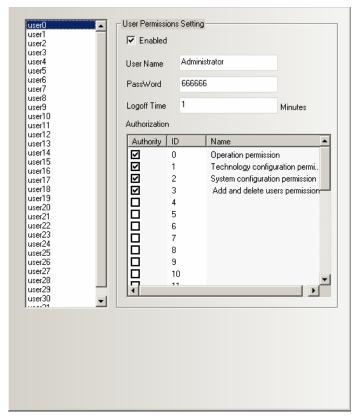
Set three users: Administrator, Engineer, Operator, the three users have different permissions.

User 0: User Name is Administrator: Password is 666666; Logoff Time is 1 minute. This user have four kind of permissions, they are operation permission , technology configuration, system configuration, add and delete users

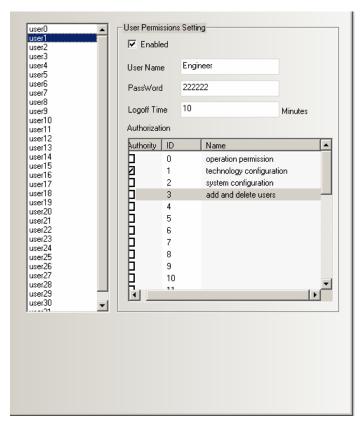
User 1: User Name is Engineer: Password is 222222; Logoff Time is 10 minutes. This user only has technology configuration permission

User 2: User Name is Operator; Password is 111111; Logoff Time is 10 minutes. This user only has operation permission.

The setting are shown in the following figures:









User 2

♦ Set the **Permission Control** of components:

In Control Setting of component attribute, select the **Conditional Enabling**, and select the **Permission Control** as the following figure:

Bit State Setting Component Attribute		×	Query in time(yyyym	me ########	
Basic Attributes Bit State S Control Setting So	Setting Tag pund Display:	Graphics Setting	3613		
Touching Enabled Setting Always Valid Show Elements Invalid Tag Always Invalid Conditional Enabling Security Level Permission Select Control Register Control 0:0perc 1: Techr 2:Syster 3: Add c 4: 5: 6: 7: 8: 9: 10: 11: 12: 13: 14:	Security Setting Min Press Time(×100ms) Operator Confirm Records Operations Min Time Interval (seconds) Notifications Trigger Macro Trigger Register		PERMISSION Set user per MANAGER Manage us POWER ON Set by Oper POWER OFF Set by Adm POWER Set by Engineration Set by Adm Set by Adm Set by Adm	ers(add or delect user rator inistrator neer	(<i>z</i> ,
15; 16; 17; 18; <u>19;</u> ▼			Compone	nt list window Frame ID 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	Frame Frame0 Frame0 Frame0 Frame0 Frame0 Frame0 Frame0 Frame0 Frame0
	ОК	Cancel		0	Frame0 Frame0 Frame0

The components that set **Permission Control** can only be operated by the users who have this permission.

• Login page of user permission

Place a Bit State Setting component, suppose the Address is LB 0,Type is On. This component is used to pop up the direct window of User permission.

Bit State Setting Component #	Attribute			Query in time(yyyymme ################################
Control Setting Basic Attributes	Sound Bit State Setting	Display	Setting Graphics	
Priority Normal -		1		PERMISSION Bet user permission Manage users(add or delect users)
Read Address	Write Ad	dress		
HMI HMIO ▼ PLC Port COMO □ Change Station Num Addr. Type LB Address □ □ Syst Code BIN ▼ Word Type BIN ▼ Word	Port Chair Addr. Ty em register Address Code Type	pe LB	► em Register	POWER ON Set by Operator SB3 Set by Administrator POWER OFF Set by Engineer Set by Administrator Set by Administrator
Use Address Tag Use the index register		Address Tag the index register		
		OK	Cancel	

			PSGE73	
		1.00	PERMISSION Set user permission	
	USER	LOG		
09:40		##	Manage users(add or delect users)	
			Direct Window Component Attribute	×
			Basic Attributes Direct Window Display Setting	
			Priority Normal +	
			Read Address	
			Port COM0 Change Station Num Port COM0 Change 1	
			Addr. Type LB Addr. Type LB	
			Address 0 🔽 System register Address 0 🗖 System Register	
			Code BIN Word 1 Code BIN Word 1 + Format(Range):DDDD (09999) 09999) Image: Code BIN Image: Code Image: Code	
			Use Address Tag Use Address Tag Use the index register Use the index register	

Add a new configuration window to be the User permission window:

Place a Text Input component to input the user's name, the Address is LW9486, Word Length is 10.

	Control Setting So Basic Attributes Font	und Display Setting Keyboard Setting Graphics
		neyboard betting of apares
Pernission password IN2 Pernission password IN2 Pernission password LN2 Perception Pernission password Ln2 Perception Pernission password Pernissi	Priority Normal High byte and level Read Address Read Address Read Address Read Address HMI HMI0 PLC 0 Port COM0 Change Station Num Addr. Type LW Address 9486 System register Code BIN Word 10 Format(Range):DDDDD (0-10255) Use the index register Description Description Description Description Code state Code state	
-		OK Cancel

Then place a Number Input component to input the password, the Address is Lw9502,

User permission 🛛 📉	Number Input Component Attribute
PATI LN1 User: Degenenenenenenen	Graphics Control Setting Sound Display Setting Basic Attributes Numeric Data Font Keyboard Setting
RCT2 NI1 LN3 Pernission password LN2	Priority Normal Priority Normal Read Address Same As Write Address
Logoff	HMI H
	OK Cancel

Then place a Bit State Setting component to login the permission, the Address is LB9165, Type is On, Tag content is Login

User permission	Bit State Setting Component Attribute
User: Annonananananananananananananananananana	Control Setting Sound Display Setting Basic Attributes Bit State Setting Tag Graphics
RCT2 NII LN3 Pernission password LN2	Priority Normal *
SB8	Read Address Write Address
Login Logoff	HMI HMIO - PLC 0 - HMI HMIO - PLC 0 - No. 0 - Port COMO
	Change Change Station Num
	Addr. Type LB · Addr. Type LB ·
	Address 0 System register Address 9165 System Register
	Code BIN Vord 1 Vord Type BIN Length Length Format(Range):DDDD (0-9999)
	Use Address Tag
	Use the index register
	Description
	OK

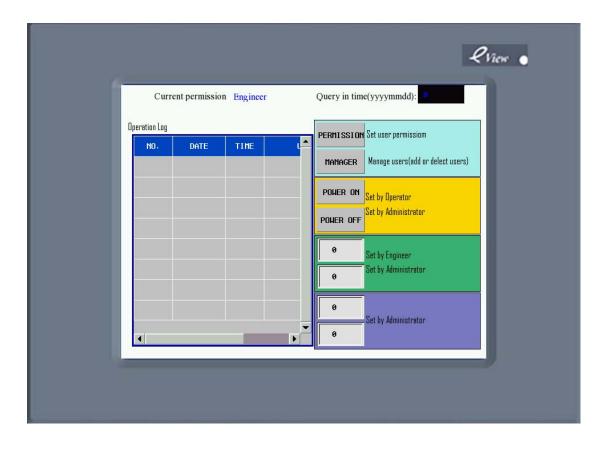
At last, place a Bit State Setting component to logoff the permission, the Address is LB9166, Type is On, Tag Content is Logoff.

User permission 🛛 🕅	Bit State Setting Component Attribute	X
RGT1 LN1 User: AMAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA	Control Setting So Basic Attributes Bit State S	und Display Setting Setting Tag Graphics
	Priority Normal +	
SB0 SB1 Logoff	Read Address HMI HMIO - PLC 0 -	Write Address HMI HMI0 • PLC 0 •
	Port COM0	Port COM0
	Change 1	Change 1
	Addr. Type LB -	Addr. Type LB
	Address 0 System register	Address 9166 System Register
	Code BIN - Word 1 - Type BIN - Length	Type BIN Word 1 Format(Range):DDDD (09999)
	🗖 Use Address Tag	🗖 Use Address Tag
	Use the index register	Use the index register
	Description	
		OK Cancel
		UK Uancel

The offline simulation effect is as following figure:

Input **Engineer** in the User and **222222** in the Permission password, then click Login.

	Lview .
Current permission None	Query in time(yyyymme
no one rine e	PERMISSION Set user permission
User permission User: Eng i neer Permission password x000000000000000000000000000000000000	Image users(add or delect users) ON Set by Operator DFF Set by Administrator
Login Logoff	Set by Engineer Set by Administrator
	Ø Set by Administrator



Add and delete user permission

Place a User Info Display component in User setting window, this component is used to display the current user's information, the Table Display Attributes can be set according to the need of User Setting window.

DW1	User D0	r setting		×
		1e Permission	Logoff Time	
0		Display Component A		×
Add user	Table	isplay Attributes D Display equence No.		ground Setting
		ator Setting parator Colo r		Background Color
Delete user		Vidth		Border Color
	Row	Space 20 nn Space 20		
	Title B	ar Setting		
e:font_1.ttf st, replaced by (Times New Roman) font nt_2.ttf 3.ttf replaced by (Times New Roman) font fil nt_4.ttf O!	fil Name User N Permis	lame sion ne	TitleName No. Uer Name Permission Logoff Time Editable	Set Font Set Font Set Font Set Font Set Font Set Font

Add user

	Add user 🛛 🗙
User:	LNGAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAAA
Password:	NUL H地名4 NUL
Confirm pas	1.411
Logoff Time	Luun min
Set the use	r permission LN5
s w1	Operation permission
s₩z	Technology configuration permission
s ₩3	System configuration permission
LN4	Add and delete permission
	Add

The window of Add user contains User, Password, Confirm password, Logoff Time, Set the user permission.

User: place a Text Input component to input the user's name, the Address is LW9486,Word Length is 10, the utmost of Word Length is 16.

Add user 🛛 📉 🗖	ext Input Component Attribute	×
User: Lin <mark>annnnnnnnnnnnnnnnnnnnnnnnnnnnnnnnnnn</mark>	Control Setting So Basic Attributes Font	und Display Setting Keyboard Setting Graphics
Password: HMA 4	Priority Normal 🝷 🗖 High byte and I	ow byte swaps 🗖 Unicode
	Read Address Same As Write Address	🗖 Extended Ascii
Logoff Time Lution min	Read Address HMI HMI0 • PLC 0 •	Write Address
Set the user permission LN5	Port COM0	Port COM0
, Dperation permission	Change 1	Change 1
Switz Technology configuration permission	Addr. Type LW 🔹	Addr. Type LW
swws System configuration permission	Code BIN • Word 10 •	Code BIN Vord 10 V
Add and delete permission	Format(Range):DDDDD (010255)	Format(Range):DDDDD (010255)
Add	Use Address Tag	Use Address Tag
	Description	
		OK Cancel

Password: place a Number Input component, the Address is Lw9502, Word Length is 2 ,Data Type is Password.

Add user 🛛 🗙	Number Input Component Attribute
User: LNaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaa	Graphics Control Setting Sound Display Setting Basic Attributes Numeric Data Font Keyboard Setting
Password:	Priority Normal -
Confirm password	Read Address Same As Write Address Write Address Write Address
Logoff Time Ligun min	
Set the user permission LN5	Port COM0 Port COM0
Geration permission	Change 1 Change 1 Station Num
Stweet Technology configuration permission	Addr. Type LW Addr. Type LW Addr. Type LW Addr. Type LW Address 9502 System register
System configuration permission	Code BIN • Word 2 • Code BIN • Word 2 •
Add and delete permission	Format(Range):DDDDD (0-10255) Format(Range):DDDDD (0-10255)
Add	🗖 Use Address Tag
	Use the index register
	Description
	OK Cancel

Confirm password: place a Number Input component, the Address is Lw9510, Word Length is 2 ,Data Type is Password.

Add user 🛛 🔀 🗠	mber Input Component Attribute		×
	Graphics Control Setting Basic Attributes Numeric Date	Sound Font	Display Setting Keyboard Setting
Password:	Priority Normal 👻		
Confirm password	Read Address Same As Write Address		
Logoff Time min	HMI HMI0 - PLC 0 -	Write Address	PLC 0 -
Set the user permission LN5	Port COM0	Port COM0	No.
Dperation permission	Change 1 -	Change Station Num	1 •
Technology configuration permission	Addr. Type LW 🔹	Addr. Type LW	*
Svv2 System configuration permission	Address 9510 🗖 System register	Address 9510	System Register
57775	Code BIN 👻 Word 2 👻	Code BIN ·	- Word 2 - ↓
Add and delete permission	Format(Range):DDDDD (010255)	Format(Range):DDDI	DD (010255)
Add	🗖 Use Address Tag	📕 🗖 Use Address Ta	g
	Use the index register	Use the index re	gister
	Description		
	Description		
			OK Cancel

Logoff Time: place a Number Input component, the Address is Lw9508, Word Length is 2 ,Data Type is Unsigned Int :

Add user 🛛 🔀	Number Input Component Attribute
	Graphics Control Setting Sound Display Setting Basic Attributes Numeric Data Font Keyboard Setting
Password:	Priority Normal -
Canfirm passward N6	Read Address Same As Write Address Write Address
Logoff Time	
Set the user permission LN5	Port COM0 Port COM0
Dperation permission	Change Change 1
Lechnology configuration permission	Addr. Type LW • Addr. Type LW •
System configuration permission	Address 9508 System register Address 9508 System Register
Add and delete permission	Code BIN Word 2 Code BIN Word 2 + Type BIN Length Type BIN Length 2 + Format(Range):DDDDD (0-10255) Format(Range):DDDDD (0-10255) Format(Range):DDDDD (0-10255) + </td
Add	Use Address Tag
	Use the index register
	Description
	OK Cancel

Set the user permission: Place four Bit State Switch , their Address is LW9506.0, LW9506.1, LW9506.2, LW9506.3. Switch Type is Toggle.

Add user 🛛 🔀 Bit	State Switch Component At	tribute		×
	Control Setting	Sound	Display	Setting
User: LNaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaa	Basic Attributes	Bit State Switch	Tag	Graphics
Password:	Priority Normal ▼			
	Read Address Same As Wr	ite Address		
RNI2	- Read Address	Write Add	lress	
Logoff Time min	HMI HMIO - PLC No.	0 • HMI	HMIO + PLO No.	0 +
Set the user permission	Port COM0	Port	СОМО	
RCCV LND	Change 1	- Chan Statio	ge on Num 1	-
Swift Technology configuration permission	Addr. Type LW.B	▼ Addr. Ty;	LW.B	Ŧ
5772		em register Address	9506.0 🗖 Sys	tem Register
S vvs System configuration permission	Code Type BIN - Word Length		BIN - Word Leng	th
Add and delete permission	Format(Range):DDDDD.H (0.0-	10255.F) Format(Ra	nge):DDDDD.H (0.0	010255.F)
	🗖 Use Address Tag	🗖 Use/	Address Tag	
Add	Use the index register	🗖 Use t	he index register	
	Description			
			OK	Cancel

Add: Place a Bit State Switch component, the Address is LB9167., Switch Type is On,. This component is user to add user permission.

Add user 🛛 🗙	×	
TI0	Control Setting Soun	
	Basic Attributes Bit State Set	tting Tag Graphics
Password:	Priority Normal *	
Confirm password	Read Address	-Write Address
Logoff Time Li <mark>tten min</mark>	HMI HMIO + PLC D +	HMI HMIO • PLC 0 •
Set the user permission LN5	Port COM0	Port COM0
Svoo	Change 1	Change 1
Swiz Technology configuration permission	Addr. Type LB -	Addr. Type LB Address 9167 System Register
System configuration permission	Code BIN - Word 1 -	Code BIN Vord 1 Vord
Add and delete permission		Format(Range):DDDD (09999)
Add	Use Address Tag	Use Address Tag
	Use the index register	Use the index register
	Description	
		OK Cancel

The simulation effect is as the following picture:

No. Uer Name Permission 0 Administrator 1111000000000
1 Engineer 01000000000
Add user 2 Operator 10000000000
Delete user

Click the Add user. , it will pop up a dialog box like that:

		Lview •
	User setting	
	Add user Permis	sion
	User: Worker	
	Password x00000000	000000
		000000
Add user	199990	0000000
	Logoff Time o min	
	Set the user permission	
	Dperation permission	
2 Delete user		
	Technology configuration permission	
	System configuration permission	
	Add and delete permission	-
		•
	Add	

Input user name that need to add, set the password and confirm the password, then set the permission of the user. After the above setting , click Add, so the user is added.

No. Uer Name Pernission 0 Administrator 11110000000000 1 Engineer 0100000000000 2 Operator 1000000000000 3 Horker 1000000000000 3 Horker 1000000000000	
Add user Add user 100 Oer Traile Ferrits tor 0 Adai n i strator 11110000000000 1 Eng i neer 0100000000000 0 2 Operator 1000000000000 0	User setting
Add user 1 Eng i neer 010000000000 2 Operator 1000000000000 3 Worker 1000000000000 Solution Intervention Intervention Bolete user Intervention Intervention	No. Uer Name Permission
Add user 2 0Peratar 1000000000 3 Horker 10000000000	0 Administrator 1111000000000
Delete user	1 Engineer 01000000000
Delete use	Add user 2 Operator 10000000000
	Delete user

2 Delete the user permission:

The Delete window contains User, Password, Confirm password, Delete.



Settings of **User**, **Password**, **Confirm password** in Delete window are the same as the User setting window.

Delete: Place a Bit State Switch component, the Address is LB9168., Switch Type is On,. This component is used to delete user permission.

Note Delete user permission is only effective to the users that added via HMI. The users set in the configuration project can not be delete d

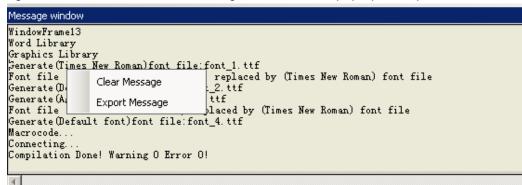
The following picture is the effect of offline simulation: Click the **Delete**, pop up a dialog box named Delete user

Input the user name ,password and confirm the password, then click the **Delete**, then the user is deleted.

No. User setting 0 Administrator	view 💧
TU, UEP TUILE PERMISSION	
0 Administrator 1111000000000	
1 Engineer 01000000000	
2 Operator 1000000000	
Delete user	

12 Clear/export the compiling message

In the Message Window, you can clear or export the compiling message. Click the right left mouse button in the Message window, it will pop up two options:



Clear Messages: Clear up all the compiling messages in the Message window.

Export Messages: Export the compiling message to the folder where the current project loaded. The file name is log.txt

13 Event Information can trigger the Buzzer.

In the Event Information, add a new function named Use Buzzer and Buzzing Time can be set. The unit is seconds..

vent			×		
Triggered	HMI: H	MIO	▼ Type: 0 ▼		
-Address			Trigger Function		
HMI	HMIO	•	Execute Macro		
PLC No.	0	•	Pop-up Window O:FrameO 👻		
Data Type	Bit	•	🕼 Confirm Pop 🌔 Trigger Pop		
Addr. Type	LB	•	🔽 Write Data 0 👻		
Address	0		HMI HMIO - PLC No. 0 -		
Format (Rang (09999)	e):DDDD		Addr. Type LB - Address Use Address Tag Format (Range): DDDD (09999)		
Code Type		*	V Use Buzzer Buzzing Time 10 Sec.		
Event Trigging C On © Off Condition					
< -	O		▼ ► ► ▼ ■ ► ▼ ■ ■ ■ ■ ■ ■ ■ ■ ■ ■ ■ ■ ■		
Min Value	-		Language: Language1 - Font		
Max Value			Sound Use Sound Select Sound		
Print 🗖 Or	n Trigger eturn to N	ormal	Play Stop		
Open Text Library Open Address Tag Library OK Cancel					

Improvement of components

1 Meter

Meter add the function of Using Scale to display, the upper and lower limit in Alarm can be labeled by color block, and Variable Lower / Upper Limit in Meter Component Extended Attribute

(1) Meter

Meter	Component Exte	nded A	ttribute	Dis	play Setting
H	Basic Attributes	5		Meter Co	omponent
Basic Attribut	tes				
Dial Style	Pie	•	Hand Style	Line	•
	Hand Color	•	Pointer Length	23	÷
🔽 Use Scal	e				
Scale Color	Scale Co	lor 🔻	🔽 Show Scale Fra	me	
	r of Main Scale	4	ŧ		
The Length	of Main Scale	20	* *		
The Number	r of Minor Scale	2	-		
The Length	of Minor Scale	12	-		
🖵 Use Sca	ale Tag				
Tag Font	Tag Font				
Integer	2		Decimal 0		4
Use Dial /	Axis				
Axis Width	0	A V	Axis Color		Axis Color 🔻
)K Cancel

◆Basic Attribute

Dial Style: Choose the dial style of Meter

Basic Attributes				
Dial Style	Pie 🔹			
	Circularity(point up) Circularity(point down)			
	Pie			

Hand Style: Choose the hand style of Meter

Hand Style	Line
inter Length	Line Diamond

Hand Color: Chose the hand color of Meter

Point Length: Change the point length of Meter. The utmost length is the radius of the Meter's actual cycle

Scale attribute

Use Scale: Select to display the scale of Meter

Scale Color: Chose the scale color of Meter

The Number of Main Scale : Change the number of main scale. The range is from 0 to 50

The Length of Main Scale : Change the length of main scale. The utmost length is the radius of the Meter's actual cycle

The Number of Minor Scale: Change the number if minor scale

The Length of Minor Scale; Change the length of minor scale. The utmost length is the radius of the Meter's actual cycle

Show Scale Frame: Select to show scale frame

MT0

Show scale frame

MT1

Don't show scale frame

Scale tag

Use Scale Tag: Select to display the scale tag **Tag Font:** Click the Tag Font to set the font of Scale Tag

Font Settin	g Dialog			×
Font Typ C Vecto		• Dot	. Matrix Fo	ont
-Font Att	tribute			
Font	Microsoft Sa	ms Serif		*
Size	16 🔹	Alignment	Left	•
Color	Color -	Language (Chinese (PR	Chir 🔻
🗖 Ital	ic 🦵 Bold			
	OK)	С	ancel	

Integer: Integer of scale tag.(Can not be set, but it can be adjusted by the Maximum of the Meter automatically)

Decimal: Change the decimal of scale tag. (Ranges from 0 to 8)

Attribute of Dial Axis

Use Dial Axis: Select to change the size and color of the Dial Axis.

Axis Width: Change the size of the dial axis. The utmost width is the radius of the

Meter's actual cycle

Axis Color: Change the color of dial axis.

	Basic Attribute	s	1	Meter Compon	ent
Metez	· Component Ext	ended Attri	bute	Display	Setting
vlaximum a	nd Minimum				
Minimum	0		Maximum	100	
Variable	Min/Max –				
HMI HMIC	PLC 0	→ Code	Type BIN	 Word Length 	2 *
Port	COMO		🔲 Use Addi	ess Tag	
Change	Station Num	1	 Format(Range 	e):DDDDD (01025	55)
Addr. Type	LW		*		
Address	1				
Alarm -					_
Upper Limi	t 📃 Color 🧃	Lower Li	mit 📃 Col	or 🝷 Normal	Color
an Thickne	ess 28	* *	Fan External Ra	adius 54	A. V
ower Limit	20		Upper Limit	80	
	le Lower / Upper L	.imit —			
V aliau	PLC		Tupe RIN	 Word Length 	2 -
					2
HMI HMI	NO.			ess Ten	
HMI HMIC	СОМО		Use Add	-	55)
HMI HMIC				ess Tag e):DDDDD (0102	55)
HMI HMIC	COM0 Station Num 1			-	55)
HMI HMIC Port Change	COM0 Station Num 1			-	55)

2 Meter Component Extended Attribute

Maximum and Minimum:

Minimum: Set the scale's minimum of Meter

Maximum: Set the scale's Maximum of Meter

♦ Variable Min/Max

Variable Min/Max: If checked ,means that the scale's minimum and maximum will use variable in

Addr.Type: Address type of the variable register, it is a word register

Address: The first address of variable register

Word Length: Word length of variable register, the default is 2. Suppose the variable register Address of Minimum and Maximum used is Lw1, That is to say LW1 is the variable that **Minimum** used, LW2 is the variable that **Maximum** used.

♦Alarm

Alarm: If checked, it means the Meter uses color block to label Upper/Lower Limit alarm.

Upper Limit Color: Set block color of upper limit area of the Meter.

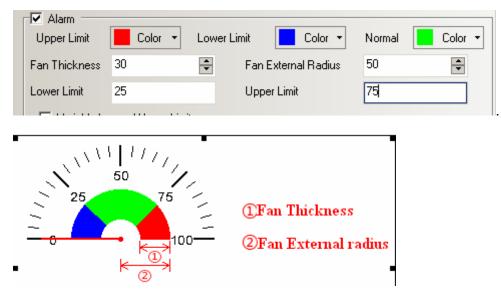
Lowe Limit Color: Set block color of lower limit area of the Meter

Normal Color: Set block color of normal lower limit area of the Meter.

Fan Thickness: Set the thickness of ring like color block, the utmost is the radius of the Meter's actual cycle and it must be less or equal to the Fan External Radius.

Fan External Radius: Set radius of the ring like color block. The utmost is the radius of the Meter's actual cycle and it must be bigger or equal to the Fan Thickness.

Example:



Lower Limit: Set the lower limit value of the Alarm.

Upper Limit: Set the upper limit value of the Alarm

◆ Variable Lower/Upper Limit

Variable Lower/Upper Limit: If checked, it means the upper/lower limit alarm value uses the variable register.

Addr.Type: Address type of the variable register, it is a word register

Address: The first address of the variable register

Word Length: Word length of the variable register, the default is 2. Suppose the variable register Address that the Upper/Lower limit alarm used is LW1, that is to say LW1 is the Lower Limit alarm value, then LW2 is the Upper Limit value.

2 New moving ways are added in Moving Component

There are four new moving ways are added into Moving Component. They are:

- 1 X Scaling, Y Scaling.
- 2, X Scaling, Y Reverse Scaling
- 3, X Reverse Scaling, Y Scaling.
- 4, X Reverse Scaling, Y Reverse Scaling.

asic Attributes M	oving Component T	ag Graphics Display Setting
Гуре X Axis Or X Axis Or	•	×
Status Numb Y Axis Or X & Y Axis X Scalino	ıly s	
Maximum of Y Scaling X Revers Minimum of X Scaling	e Scaling	
Proportional X Scaling	Y Scaling Y Reverse Scaling e Scaling Y Scaling e Scaling Y Reverse S	caling
Proportional Lower	0	Address 1
.imit of× ∕Iaximum ofY	1	Code Type BIN - Word Length 4
Minimum of Y	0	Use Address Tag Format(Range):DDDDD (010255)
Proportional Upper Limit of Y	1	
Proportional Lower Limit of Y	0	

Related attributes:

	Х	Y	X&Y	
First addres	ss Graphic state	Graphic state	Graphic state	
First addres	ss Movement on X	Movement on X	Movement on X	
+1	axis	axis	axis	
First addres	SS		Movement on Y	
+2	_		axis	
Some explains:				
Х	Moving component m	ove along the X and N	axis horizontally, we	
Scaling, Y	can set the relative moven	set the relative movement position by value input and proportiona		
Scaling.	value(For example ,the ra	ange X axis read from	PLC is from 0 to 640,	
but the relative position we want to show on HMI is from 0 to 320, and				

range Y axis read from PLC is from 0 to 480, but the relative position we want to show on HMI is from 0 to 240. The following are the settings:)

	Moving Component Attribute
	Basic Attributes Moving Component Tag Graphics Display Setting
	Type X Reverse Scaling Y Scaling 🔹
	Status Number PLC
	Maximum of X 640 Port None
	Minimum and D
	Proportional Upper 220
	Limit of X J20 Address Type LW +
	Proportional Lower 0 Address 1
	Maximum of Y 480 Code Type BIN Vord Length
	Use Address Tag
	Minimum of Y 0 Format(Range):DDDDD (010255)
	Proportional Upper 240
	Proportional Lower 0
	Limit of Y
	OK Cancel
X	Moving component moves along the X and Y axis horizontally, we
Scaling, Y Reverse	can set the relative movement position by the value input and proportional value. But the Moving component moves along Y axis in the
Scaling	reveres direction.
X	Moving component moves along the X and Y axis horizontally, we
Reverse	can set the relative movement position by the value input and
Scaling, Y	proportional value . But the Moving component moves along X axis in the
Scaling	reveres direction
X Reverse	Moving component moves along the X and Y axis horizontally, we can set the relative movement position by the value input and
Scaling, and	proportional value. And the Moving component moves along X and Y
Y Reverse	axis in the reveres direction
Scaling	

1. Variable Min/Max

If checked, the values of Maximum of X, Minimum of X, Proportional Upper Limit of X, Proportional Lower Limit of X, Maximum of Y, Minimum of X, Proportional Upper Limit of Y ,Proportional Lower Limit of Y are read from the register.

Example:

Suppose the moving way of Moving component is X Reverse Scaling, and Y Reverse Scaling.

The address of Variable Min/Max is LW10, so the values of **Maximum of X**, **Minimum of X**, **Proportional Upper Limit of X**, **Proportional Lower Limit of X**, **Maximum of Y**, **Minimum of X**, **Proportional Upper Limit of Y**, **Proportional Lower Limit of Y** are the values of LW10,LW11,LW12,Lw13,LW14,LW15,Lw16,LW17. As in the following picture;

Basic Attributes	Moving Component Tag Graphics Display Setting	
Type X Rev	erse Scaling Y Scaling	•
Status Number	1 Variable Min/Max HMI HMI0 VPLC No.	•
Maximum of X	Port None	
Minimum of X Proportional Upper	Change Station Num 0	*
Limit of X Proportional Lower	320 Address Type LW	•
Limit of X	Code Turce DIN - Word	
Maximum of Y	480 Code Type BIN ✓ Length 8	
Minimum of Y Proportional Upper	Format(Range):DDDDD (010255)	
Limit of Y Proportional Lower	× Min Value:LW 10 × Max Value:LW 11	
Limit of Y	V X Scale Lower:LW 12 X Scale Upper:LW 13 Y Min Value:LW 14 Y Max Value:LW 15 Y Scale Lower:LW 16 Y Scale Upper:LW 17	
	OK C	ancel

3 Clear the event content

In the Function Key , add a new function called Clear Event.

So there are three ways to clear event content.

1, **Clear Event** in the **Function Key**, click the Function Key and then the event content is cleared.

unction Key Tag	nt Attribute	ontrol Se	tting S	ound [Display Setting]	
C Switch Window	Change window	▼ 0:Fran	neO	*	
C Keyboard Function	Enter			 Map Key Null 	•
C Execute Marco		Ŧ			
Map Keyboard N	ull 🝷 Disable	Ŧ			
C Touch Calibration		C Sa	ve Screens	hot to The Extended Memory	
Clear Event		C Imp	ort/Export	Import Project To HMI	Ŧ
O Message Board —					
C Tool Per	n		Ŧ		
C Pen Color	Pen	Color	Ŧ		
C Pen Width			Â		
C Clear					
C Print					
) Monochrome	C Colo		t Text	
Printer Color	0 Monochrome	C Colo		Print Text	
Printer Color Magnification 1.0) Monochrome	C Colo		Print Text Print Meter	
Printer Color @ Magnification 1.0 Print page) Monochrome	C Colo		Print Text	
Printer Color Magnification 1.0 Print page © Current Page		C Colo		Print Text Print Meter Print Trend Graph	
Printer Color @ Magnification 1.0 Print page		C Colo		Print Text Print Meter Print Trend Graph Print All Bitmap	
Printer Color Magnification 1.0 Print page © Current Page		C Colo		Print Text Print Meter Print Trend Graph Print All Bitmap Print All The Vector Map	
Printer Color G Magnification 1.0 Print page © Current Page © Change Paper T		C Colo		Print Text Print Meter Print Trend Graph Print All Bitmap Print All The Vector Map	
Magnification 1.0 Print page © Current Page © Change Paper T © Horizontal Print	o Print A	C Colo		Print Text Print Meter Print Trend Graph Print All Bitmap Print All The Vector Map	
Printer Color G Magnification 1.0 Print page © Current Page © Change Paper T © Horizontal Print © Vertical Print	o Print A	C Colo		Print Text Print Meter Print Trend Graph Print All Bitmap Print All The Vector Map	

2, A local register LW10015, when the value of LW10015 turn to 0, the event content is cleared. How to use: place a Multiple State Setting component , the address is LW10015, Setting Mode is Set Constant , Set Value is 0.

3, When download the project, select **Clear History Event** in the EVManger, as shown in the picture:

🔁 E¥Manager		×
Download Operate	-Communication Set Communication Type: USB port	
Upload Operate	IP: NULL	PORT: NULL
System Operate	Serial NO.: NULL	Set
Get Version	Download Section LOGO Show S	Set
Decompile Operate	Download User Data O UnShow LO	Set
Pass Through Communication	Download LOGO Clear Secti	i on
Virtual COM Communication	Download Recipe	
	Download FRW Data	istory Data 🦳 Clear ERW Data
	Recipe Editor	istory Event Execute
	< BACK	NEXT>> Exit

4, Scroll Bar

In Scroll Bar, adds a option of Scroll Bar Extended Attributes, it contains **Slider Width** and **Variable Max/Min Value.**

1 Basic Attributes

Scroll Bar Extended Attributes Contr	
Basic Attributes	Scroll Bar
Priority Normal +	
Read Address	Write Address
HMI HMIO - PLC -	HMI HMIO V PLC V
Port None	Port None
Change O T	Change D -
Addr. Type LW *	Addr. Type LW 🔹
Address 0 🗖 System register	Address 0 🗖 System Register
Code BIN - Word -	Code BIN - Word 1 -
-	Format(Range):DDDDD (010255)
🖵 Use Address Tag	🗖 Use Address Tag
🗖 Use the index register	Use the index register
Description	
	0K Cancel

Addr.Type:: Address type of the variable register, it is a word register

Address: Address of Scroll Bar component, that is scanning index address of Scroll Bar.

Word Length: Number of register address for Scroll Bar, the default was 3 before and change to 1 now. The register of the first scanning index value and max scanning index value are changed to Variable Min/Max Value register.

2 Scroll Bar Extended Attributes:

	sic Attributes		1	Scrol	l Bar	
croll Bar Ext	ended Attribut	es Control	Setting	g Sound	Display	Settin
🔲 Slider Wid	lth 10 -	<u>^</u>				
-Max/Min Value						
Min	0	Max 100				
E 1 · 1 · 1						
🔽 Variable Ma	ax/Min Value HMI0	_	PLC			_
HMI	нміо	•	No.			•
Address Type	LW	-	Address	1		
Code Type	BIN	-	🗖 Use A	ddress Tag		
		_ Fo	rmatíBanc	e):DDDDD (0-	10255)	
Word Length	2	*	inadi tan <u>a</u>	,0,.00000 (0	,	
Min Value:L\						
Max Value:L'	w 2					

Slider Width: if checked, that is to say you can set the width of Scroll Bar manually (The width ranges from 1 to 30), If not checked, the width is the default value 10(Pixels)



Max/Min Value Setting

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Min: The minimum of scroll Bar, that is the first scanning index value.(ranges from -2147483648 to 2147483647)

Max: The maximum of scroll Bar, that is the max scanning index value.(ranges from -2147483648 to 2147483647)

If the **Max/Min Value** are constants, you need not to set the value of them via a register component that you did before

Variable Max/Min Value: If checked, that is to say the Max and Min of Scroll Bar use the variable value. Suppose the Address of Variable Max/Min Value is LW1, that is to say the first scanning index value is LW1 and the max scanning index value is LW2.

5 Trend Curve, XY Plot and Oscillograph

Add Extended Attributes option in Trend Curve, XY Plot and Oscillograph: the extended functions are:

1 Use Grid , Background Color and so on.

2 Connect Style of sampling points

3 Variable Period is available in Trend Curve, XY Plot

4

Ē

5 Number of Points can uses variable value

6 Trend Curve can be saved in HMI or external device

Channel Properties	Course Lines
Channel 0 🔹	Connect Type
Line Style	Connect Style LINE -
Line Width	
Node Properties	
Node Graph NULL Node Size	1 Vode Color
Use Grid	
Lines 3 🔹	Columns 2 🔹
Background Color 👻	Grid Line Color 👻
Grid Line Width	Grid Line Style
r⊡ Variable Period	Number of Points
HMI HMIL + PLC +	HMI HMI - PLC -
Address LW - Address 0	Address LW - Address 0
Code BIN - Use Address Tag	Code BIN - Use Address Tag
Word Length Format(Range):DDDDD (010255)	Word 1 - Length
(If you use variable period, system still using the	previous set of cycle parameters when poor
communication)	

When period and number of points use the variable value, the variable values are used in priority; if the variable values can not be read because of communication failure, the system will use the default value.

Trend Curve, XY Plot and Oscillograph use the extended function Setting of **Extended Attributes** in Trent Curve :

Г	Channel Properties	
	Channel 0	
	Line Style Connect Style LINE	
	Line Width	J
	Node Properties	٦
	Node Graph 💽 🔽 Node Size 10 🔻 🔜 Node Color 🝷	

Use	e Grid —					
	Lines	5	•	Columns	9	•
	Bac	kground Color:	•	Gr	id Line Color	•
Grid Lin	ne Width		-	Grid Line Style		
🔽 Variab	le Period			זר		
НМІ	HMII -	PLC No.	•			
Address Type	LW 🔹	Address 100	D			
Code	BIN 🝷	🔲 Use Addres	s Tag			

The effect of Edit Window is like that:

2 🔹

Format(Range):DDDDD (0--10255)

Type Word

Length



The effect of offline simulation:



6 Multiple State Switch

1 In the Multi-State Switch option, add a **Unloop** function, the default is uncheck the function

lulti-State Swi	itch Compor	nent A	ttribute					2
Graphics		ntrol	Setting	Sound -State Switch	1		Setting	
Basic J	Attributes		mutt	-State Switch			Fag	
Control Mode	Add	-	🗖 Unloop		Key	Null	-	
State Num.	2	•						
Line Spacing	0							
Data Mapping	State No.		Map Value					
	0		0 1					
			·					
						ĸ	Cancel	_
					U	A	Lancel	

If select the **Unloop**, the Multiple State Switch will not loop when add/sub to the limit. If uncheck the **Unloop**, Multiple State Switch will add or subtract repeatedly from the lower limit when it reach the upper limit

۲	lulti-State Swi	itch Com	ponent A	ttribute				×
	Graphics Basic J	 Attribut	Control es		Sound i-State Sw		Display Sett	ing
	Control Mode State Num. Line Spacing	List 2 2	•	Select Backgrou	Color 👻	В	order Color 🔻	
	Data Mapping	State Ni O 1		Map Value 0 1				

2 Line Space of List and Dropdown list can be set

7 For EV5000 V1.6, add a function of **Use Input Order** in Number Input ,Text Input , Note Book component..

If select the **Use Input Order** in Number Input ,Text Input , Note Book component, you can input values in them continuously. When you finish inputting a value in a component and click Enter, the keyboard will not close automatically, the cursor will blinking among the components that set the Input Order until you click the X button to close the keyboard.

Group: It is used to classify the components that needs to input value continuously, component with same group number are in the same group, the cursor will blinking among the components of same group circularly ,the keyboard will not close even if you click ENTER ,it will close until you click the X button.

Settings of Use Input Number

In Number Input ,Text Input , Note Book component, select the Use Input Number.

ber Input Comp						
Graphics		ol Setting	Sound		Display Setting	
Basic Attribut	tes	Numeric Data	Font		Keyboard Settin	١g
Keyboard Setting						
C Public Window	vs Keyboard					
Specified Keyb	ooard 3:1	NUM Keyboard				•
Keyboard Pop-up						
Position (HMI Screen		0 0				
Position)	0	е с с с				
		0 0				
O Not Use Pop-u			ev or External K	evboard)		
O Not Use Pop-u			ey or External K	eyboard)		
C Not Use Pop-u			ey or External K	eyboard)		
	up Keyboard		ey or External K	eyboard)	7	
	up Keyboard	(Input by Map Ke		eyboard)	7	
	up Keyboard	(Input by Map Ke	ey or External K	eyboard)		
C Not Use Pop-u	up Keyboard der —	(Input by Map Ke				
Use Input Ord	up Keyboard der —	(Input by Map Ke]	
Use Input Ord	up Keyboard der —	(Input by Map Ke				
Use Input Ord	up Keyboard der —	(Input by Map Ke				
Use Input Ord	up Keyboard der —	(Input by Map Ke				
Use Input Ord	up Keyboard der —	(Input by Map Ke				
Use Input Ord	up Keyboard der —	(Input by Map Ke				

Graphics	Cont	rol Setting	Sound	Display	y Setting
Basic Attribu	tes	Numeric Data	Font	Keyboar	rd Setting
- Keyboard Setting		4			
Specified Keyl		- EASCII Keyboard			•
Keyboard Pop-uj Position (HMI Screen Position)	0	с с • с			
O Not Use Pop-t		C C	ey or External Key	vboard)	
○ Not Use Pop-t	ıp Keyboarı		ay or External Key	/board)	
○ Not Use Pop-t Ise Input Or	ıp Keyboarı	d (Input by Map Kr	ay or External Key Group		
Use Input Or	up Keyboari der —	d (Input by Map Kr			

8 Variable Parameters in Multi-State Setting

Add a option of **Variable parameters** in Multi-State Setting of Multiple State Setting component. If checked, that is to say the Upper and Lower can use variable parameters.

Example :

1 Setting Mode is Set Constant

Suppose the Address in Multiple State Setting component is LW0, Setting Mode is Set Contract, select the Variable Parameters, and its Address is LW10.

S&BConstrant _{II4}	lulti-State Setting	g Component Attribute		×
The Value #### Set #### *	Graphics Basic Attr	Control Setting	Sound 11ti-State Setting	Display Setting Tag
vddiyalue ^{N7} NI1 NI2	Ľ	Set Constant		🔹 Key Null 🔹
Addend #### Upper ####	Set Value			
10/0 LN11 NI3 NI5	_			
Subtrahend #### Lower ####	Variable Para			
N5	нмі н	MIO • PLC 0 No. 0	•	
In Maine	Port	COMO		
	Change Si			
Subtrahend #### Lower ####		3 -		
LN6	Address Type	LW	•	
	Address	10		
	Code Type	BIN -		
	Word Length	1 •		
	🔲 Use Address	:Tag		
	Format(Range):DDDDD (010255)		
e:font_1.ttf	Set Value:LW	10		
0!	L			
				OK Cancel

If When Lw10=5, that is to say the constant is 5,click **Set**, 5 in the LW10 will be write into Lw0, the offline simulation effect is :

	Lview .
Set Constrant The Value 3 Set 3 The Value 9 Set 3	
Add value Addend 0 Upper 0 Set 0	
JOG Subtrahend 0 Lower 0 Set 190	
Subtrahend 0 Lower 0 Set 70	

The setting Mode is Add

Suppose the address of Multiple State Setting is LW5,Setting Mode is Add Value, select the **Variable Parameters**, the Address of Variable Parameters is LW15, Word Length is the Default 2, that is to say, the **Addend** is the value of LW15, the **Upper** is LW16.

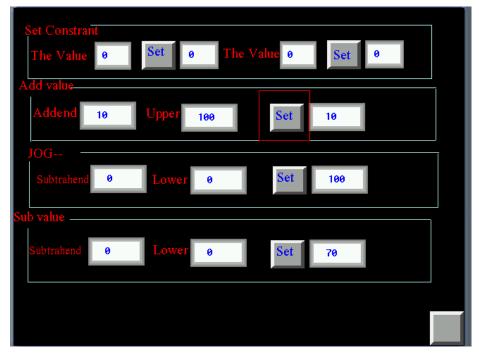
L LINU	
\$66Constrant _{ul4} swD1 ND0 NI8 SWD6	Multi-State Setting Component Attribute
The Value #### Set #### The Value #### Set	Graphics Control Setting Sound Display Setting Basic Attributes Multi-State Setting Tag
dd ⁱ tsaine _{ida}	Setting Mode Add value
Addend #### Upper #### Set #### LN4	Addend 0 Upper 0
Subtrahend #### Lower #### Set #### LN5 LN5 LN2 <	Variable Parameters HMI HMI0 V PLC 0 V Port COM0
Subtrahend #### Lower #### Set ####	Change Station Num
	Address 15
	Code Type BIN Word Length 2
	└── Use Address Tag Format(Range):DDDDD (0-10255)
:font_1.ttf	AddendLW 15 Upper LimitLW 16
0!	

Then place two Number Input components, the Addresses are LW15,Lw16. and place a Number Display component, the Address is LW5:



If LW15 =10, Lw16=100, that is to say , the value of LW5 will add 10 every time you click **Set** until it goes to the Upper 100.

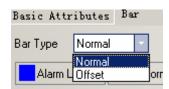
Offline simulation effect:



9 Bar Picture

Add a Offset type in Bar Type

The display effect of offset Bar Picture is the offset between the actual value and deviation of the original data type. For example, deviation of the original data is 50, and the actual value in the register is 60, so the **Bar Picture** display the effect of 10.



Normal Offset Bar Type Image: Second and Condent and Condent Bar Type Image: Second and Condent Deviation of the original data type 50 Display the offset value between current value and Minimum Display the offset value between Deviation of the original data and Minimum

Comparison of effect between the Bar Type of Normal and Offset

Add a Cycle type in Bar Type

Bar Shape	Rectangle 🔽
	(B) 1 1 1
	neclarigie
	Circle

Comparison of effect between Rectangle and Circle of Bar shape

Rectangle	Circle
Bar Type Normal • Art direction Up • Bar Shape Rectangle •	Bar Type Normal Art direction Clockwise Bar Shape Circle Alarm Lower Normal Alarm Upper Diameter Of Fan 10 Start Angle 0 End Angle 360

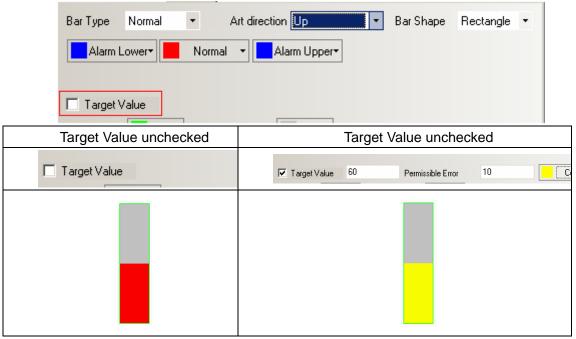
3 Add Target value , Permissible Error and Color

The function of Target value: set a permissible range value, and the set Color can be display in this range.

Permissible Error: the value of Target Value change, for example the Target Value is 60, the Permissible Error is 10, so the range of Target Value is from 50 to 70.

Example:

Target Value is 60, Permission Error is 10, display the yellow color in the Target Value range. That is to say, if the value in the register is between 50 to 70, the Bar Picture display effect is yellow color.



3 Add Over Upper Limit Flashing and Over Lower Limit Flashing function.

Bar Graph Component Attribute	×					
Basic Attributes Bar Scale Graphic	s Display Setting					
Bar Type Normal - Art direction Up	▼ Bar Shape Rectangle ▼					
Alarm Lower Normal Alarm U	pper▼					
✓ Target Value 60 Permissible Er	ror 10 Color 🔻					
Border Color Background Co	lor•					
Over Upper Limit Flashing Over Lower Limit Flashing						
Minimum 0 Maximum 100 A	Alarm Lower 20 Alarm Upper 80					
🗖 Variable Min / Max	Variable Alarm Lower / Upper					

If the **Over Upper Limit Flashing** checked, when the current value is over upper limit, the Bar Picture glitter between **Alarm Upper color** and **Background** color, if unchecked, it will not glitter.

If the **Over Lower Limit Flashing** checked, and if the current value is over lower limit, the Bar Picture glitter between **Alarm Lower color** and **Background** color, if unchecked, it will not glitter.

Add a Scale function

The scale can be displayed conveniently if choose the **Use Scale**, so you need not to add the scale line manually.

sic Attributes Bar Scal	e Graphics Dis	splay Setting	
✓ Use Scale Scale Color Scale Color		Scale Frame	
The Number of Main Scale	5	* *	
The Length of Main Scale	20	-	
The Number of Minor Scale	2	•	
The Length of Minor Scale	12	•	
Scale display position	O Righ	t	
Use Scale Tag Tag Font Tag Font			
Integer 2	Decimal	0	A 7

Uncheck Use Scale	Check Use Scale			
Bar Graph Component Attribute	Bar Graph Component Attribute			
Basic Attributes Bar Scale Graphics Display Setting	Basic Attributes Bar Scale Graphics Display Setting			
Use Scale Scale Color Scale Color	Ise Scale Scale Color Scale Color Scale Color			
The Number of Main Scale 5	The Number of Main Scale 5			
The Length of Main Scale 20 🖨	The Length of Main Scale 20			
The Number of Minor Scale	The Number of Minor Scale 2			
The Length of Minor Scale 12	The Length of Minor Scale 12			
C Right	C Left C Right			
	100 90 80 70 60 50 40 30 20 10 8			

10 Backstage components add function of Import an Export

Backstage components: In Text Library, Address Tag, Alarm Information, Event Information, PLC control, add the function of import and export csv file. The users can edit the content via csv file.

Note

When you save the csv file , please notice that:

1.Click Save, chose Yes, as shown in the following picture:



2.Click **Close**, windows suggest you save or not, choose **Yes**, as shown in the following picture:

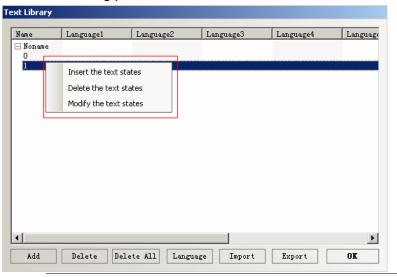
∎icrosoft Office	Excel		×
	付"TextLib.csv"	的更改?	
是①	否则	取消	

3 File type : Do choose Unicode TXT(.txt), as shown in the following picture:

文件名 (M):	"TextLib.csv"
保存类型 (T):	Unicode 文本(*.txt)
	网页 (*. htm; *. html)
	Excel 模板(*,xltx)
	Excel 启用宏的操模(*.xltm)
	[Excel 9(=2003 幌权(*.xlt) 充大文件(#)主体公理)(*.xlt)
	义争义计(耐农行力Pm)(*、txt) Network 艾卡(* ***
	Bxcel 模板(*.xltx) Bxcel 启用宏的模板(*.xltm) Bxcel 97-2003 模板(*.xltm) 文本文件(制表符分隔)(*.txt)

11 Number of text state can be changed in Text Library.

The to change Number of text state in Text Library., click a state and right click. as shown in the following picture.



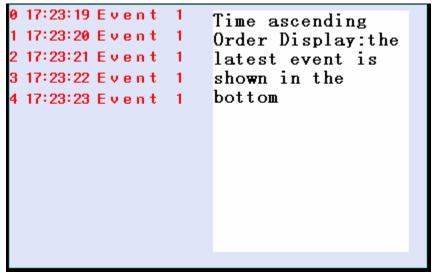
Note Only Language Setting in HMI Extended Attribute and Language Text Library can save the attribute of entire language

12 Event Display component

In Event Display, add two formats of **Time ascending Order Display** and **Only show the event which doesn't recover.**

ent Display Comp	onent Attribute	×
Basic Attributes	Event Information Display Setting	
Display Type Range	0 • To 255 •	
Row Space 5	Format	
Column Space 5	Sequence No.	
Affirmance Click	Event Trig Time	
	Acknowledge Time	
Acknowledge (Color V Short Time Format(H:M)	_
	Standard Time Format(H:M:S)	
	Precise Time Format(H:M:S:MS)	
Back to Normal	Color Extended Date Format(Y/M/D)	
	Event Trig Date(M/D)	
	Only show the Event which doesn't recover	
Select Area C		
	OK Can	cel

Time ascending Order Display: if checked, the latest event is shown in the bottom, the number and time of a event increase successively from the top to bottom. As shown in the picture:



If uncheck **Time ascending Order Display**, the default is Time descending Order Display, the latest event is shown on the top, the number and time of a event decrease successively from the top to bottom. As shown in the picture:

5 17:34:58 Event 4 17:34:57 Event 3 17:34:56 Event 2 17:34:55 Event 1 17:34:54 Event 0 17:34:53 Event	1 1 1	Time descending Order Display:the latest event is shown on the bottom
--	-------------	---

Only show the event which doesn't recover: if checked, so Only show the event which doesn't recover, If a event recovers, it will not be displayed in the Event Display list. If uncheck **Only show the event which doesn't recover**, so the events that were triggered and have recovered are still displayed in the Event Display list, unless clear the Event Display list.

13 Min Time Interval

In each setting components ,add a option of **Min Time Interval(seconds)**, it is the effective interval of touching a same component.

As	shown	in	the	picture,	the	default	is	zero	second	:t
----	-------	----	-----	----------	-----	---------	----	------	--------	----

Bit State Setting Component A	tribute		×
Basic Attributes Graphics	Bit Stat Control Setting	e Setting Disp	Tag lay Setting
	Control Setting Mir Mir Na		lay Setting
		OK	Cancel

14 Add a Video Mode NTSC

Add a Video Mode NTSC to HMI that support video interface. Industrial camera that support NTSC mode can use this mode., and now our HMI support two video mode: PAL and NTSC.

Backlight automatically turns when the alarn / e PAL PAL PAL PAL PAL PAL PAL PAL PAL PAL	Security Levels Setting Us Print Setting COMO Setting HMI Task Bar HMI Ex	: 1	COM1		M2 Se	tting	al Event: Extende Informat	ed Me	mory
Allow Upload Password 888888 Default Language 1 Allow Decompilation Password 888888 Language Setting Chinese Font Box Height 24 Operational Records Storage Setting System Scroll Bar Width 20 Storage Devices SD Card Use INIT Macro Storage Devices SD Card Storage Type Use The External Clock for Event Storage Type Daily File Storage Default Vector Fonts Edge Blur Storage Default Save MS Screen Flip Display Max Storage Days Note: there is no limit when The max storage is zero. Public Window Attributes Display below the basic window Pop-up Window Attributes Display on the top layer Public Window Name 0: Frame0 Pop-up Window Name Frame0 File Browser Window 5: File List Window File List Window	Backlight automatically turns whe	n the	alarr	n / e PAL NTSC	vers	0:Fra	meO 🔻		
Allow Decompilation Password 888888 Language Setting Chinese Font Box Height 24 Operational Records Storage Setting System Scroll Bar Width 20 Storage Devices SD Card Use INIT Macro Subdirectory Record Use INIT Macro Storage Devices SD Card Use INIT Macro Storage Type Daily File Vector Fonts Edge Blur Storage Default Screen Flip Display Max Storage Days Note: there is no limit when The max storage is zero. Invalided Components Color Public Window Attributes Pop-up Window Attributes Display below the basic window Pop-up Window Attributes Storage Public Window Name 0:Frame0 Pop-up Kindow Pop-up Kindow File Browser Window 5:File List Window Pop-up	Return to Original Window when	Scree	ensav	vers Ends	Nu	mber of l	.anguage	8	•
Chinese Font Box Height 24 System Scroll Bar Width 20 Use INIT Macro • Use INIT Macro • Use Buzzer • Use The External Clock for Event • Vector Fonts Edge Blur • Screen Flip Display • Cursor Color • Invalided Components Color • Public Window Attributes Display below the basic window Pop-up Window Attributes Display on the top layer Public Window Name 0: Frame0 File Browser Window • File Browser Window •	Allow Upload Passw	ord	888	388	Def	ault Lan	guage	1	•
System Scroll Bar Width 20 Storage Devices SD Card Use INIT Macro • Use Buzzer • Use The External Clock for Event • Vector Fonts Edge Blur • Screen Flip Display • Cursor Color • Invalided Components Color • Public Window Attributes Display below the basic window Pop-up Window Attributes Display on the top layer Initial Window Name 0: Frame0 Public Window Name 2: Fast Selection File Browser Window •	Allow Decompilation Passw	ord	888	388	L	anguag	e Setting		
Use INIT Macro Use Buzzer Use The External Clock for Event Vector Fonts Edge Blur Vector Fonts Edge Blur Cursor Color Invalided Components Color Public Window Attributes Display below the basic window Pop-up Window Attributes Display on the top layer Initial Window Name 0.Frame0 Fast Selection Window Name 2.Fast Selection File Browser Window	Chinese Font Box Height 24			Operational Re	cords	Storage	Setting —		
Use Buzzer Use The External Clock for Event Vector Fonts Edge Blur Screen Flip Display Cursor Color Invalided Components Color Public Window Attributes Display below the basic window Pop-up Window Attributes Display on the top layer Initial Window Name 1:Common Window File Browser Window	System Scroll Bar Width 20			Storage Device	es	SD Car	d		•
Use The External Clock for Event Storage Type Daily File Vector Fonts Edge Blur Bulk Storage Default Screen Flip Display Max Storage Days Cursor Color Note: there is no limit when The max storage is zero. Public Window Attributes Display below the basic window Pop-up Window Attributes Display on the top layer Public Window Name D:Frame0 Strame0 St	Use INIT Macro		Ŧ	Subdirectory	Rec	ord			
Use The External Llock for Event Vector Fonts Edge Blur Screen Flip Display Cursor Color Invalided Components Color Public Window Attributes Display below the basic window Pop-up Window Attributes Display on the top layer Initial Window Name 1:Common Window Public Window Name 1:Common Window File Browser Window				Storage Tupe	Daile	File			•
Screen Flip Display Max Storage Days Cursor Color Max Storage Days Invalided Components Color Note: there is no limit when The max storage is zero. Public Window Attributes Display below the basic window • Pop-up Window Attributes Display on the top layer • Initial Window Name 0:Frame0 • Public Window Name 1:Common Window • File Browser Window 5:File List Window •	_	t			-			LLC.	-
Cursor Color Note: there is no limit when The max storage is zero. Invalided Components Color Note: there is no limit when The max storage is zero. Public Window Attributes Display below the basic window Pop-up Window Attributes Display on the top layer Initial Window Name 0.Frame0 Public Window Name 1:Common Window Fast Selection Window Name 2:Fast Selection File Browser Window 5:File List Window	_			-		iuit 🔹		емз	
Invalided Components Color zero. Public Window Attributes Display below the basic window • Pop-up Window Attributes Display on the top layer • Initial Window Name D:Frame0 • Public Window Name 1:Common Window • Fast Selection Window Name 2:Fast Selection • File Browser Window • •			•	_					
Pop-up Window Attributes Display on the top layer • Initial Window Name 0:Frame0 • Public Window Name 1:Common Window • Fast Selection Window Name 2:Fast Selection • File Browser Window 5:File List Window •	Invalided Components Colo	ſ	•			when I	ne max sto	rage I:	S
Initial Window Name 0:Frame0 • Public Window Name 1:Common Window • Fast Selection Window Name 2:Fast Selection • File Browser Window 5:File List Window •	Public Window Attributes	Dis	play	below the basic w	vindov	v			-
Public Window Name 1:Common Window • Fast Selection Window Name 2:Fast Selection • File Browser Window 5:File List Window •	Pop-up Window Attributes	Dis	play	on the top layer					-
Fast Selection Window Name 2:Fast Selection File Browser Window 5:File List Window	Initial Window Name	0:F	rame	0					•
File Browser Window 5:File List Window •	Public Window Name	1:0	Comm	on Window					-
	Fast Selection Window Name	2:F	ast S	election					•
Operation Confirmation Window 7:Confirm Action Window +	File Browser Window	5:F	ïle Li	st Window					•
	Operation Confirmation Window	7:0	Confir	m Action Window					•

15 Vector Fonts Edge Blur;

Use the **Vector Fonts Edge Blur** can make the words look smooth, beautiful and without toothed shape along the edge, but the computation of HMI will increase if check the **Vector Fonts Edge Blur** function, and it will be slow when HMI refreshing, so if users who don't care much about the effect about the vector fonts, and want the HMI to refresh quickly, uncheck this function, because the default is to select this function.

This function can't support the component of Event Information, Event Display, Alarm Display, Alarm list, History Event Display, Operation Log, the reason is that: this function can not support the component that display word of various color at same time.

Settings of Vector Fonts Edge Blur

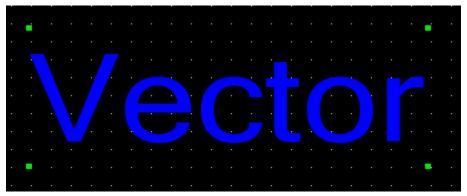
In the page of HMI Extended Attributes, select the Vector Fonts Edge Blur

Backlight automatically turns when the alarm / event occurs Screen Saver mins The Window Of Screensavers 0.Frame0 Return to Original Window when Screensavers Ends Number of Language Allow Upload Password 888888 Default Language Allow Decompilation Password Basses Language Setting Chinese Font Box Height 24	MI Attribute Security Levels Setting Use Print Setting COMO Setting HMI Task Bar HMI Ext) CON			ed Memory				
Screen Saver mins The Window Of Screensavers D:Frame0 Return to Original Window when Screensavers Ends Number of Language 8 Allow Upload Password 888888 Default Language 1 Allow Decompilation Password 888888 Default Language 1 Allow Decompilation Password 888888 Language Setting Chinese Font Box Height 24 Operational Records Storage Setting System Scroll Bar Width 20 Storage Devices SD Card Use INIT Macro Subdirectory Record Subdirectory Use The External Clock for Event Storage Type Daily File • Vector Fonts Edge Blur Storage Default Save MS Screen Flip Display Cursor Color Wax Storage Days Note: there is no limit when The max storage is zero. Invalided Components Color • Public Window Attributes Display below the basic window • Pop-up Window Attributes Display on the top layer • Public Window Name 1:Common Window • Fast Selection Window Name 2:Fas	💌 Backlight 🔟 mins V	Video N	1ode PAL 🔹						
Return to Original Window when Screensavers Ends Number of Language 8 Allow Upload Password 888888 Default Language 1 Allow Decompilation Password 888888 Language Setting Allow Decompilation Password 888888 Language Setting Allow Decompilation Password 888888 Language Setting Chinese Fort Box Height 24 Operational Records Storage Setting System Scroll Bar Width 20 Storage Devices SD Card Use INIT Macro • Subdirectory Record Use INIT Macro • Subdirectory Record Use INIT Macro • Storage Type Daily File • Use The External Clock for Event • Storage Default • Save MS Vector Fonts Edge Blur • Save MS Max Storage Days Note: there is no limit when The max storage is zero. • Public Window Attributes Display below the basic window • • Pop-up Window Attributes Display on the top layer • • Public Window Name 0:Frame0 •<	Backlight automatically turns when	n the ala	arm / event occurs						
Allow Upload Password 888888 Default Language 1 Allow Decompilation Password 888888 Language Setting Chinese Font Box Height 24 Operational Records Storage Setting System Scroll Bar Width 20 Storage Devices SD Card Use INIT Macro Storage Devices SD Card Subdirectory Use The External Clock for Event Storage Type Daily File Storage Default Save MS Screen Flip Display Cursor Color Note: there is no limit when The max storage is zero. Note: there is no limit when The max storage is zero. Public Window Attributes Display below the basic window Pop-up Window Attributes Display on the top layer Pop-up Window Name Public Window Name 0:Frame0 Pop-up Kindow Pop-up Kindow Pop-up Kindow File Browser Window Strie List Window Pop-up Pop-up Pop-up Pop-up	Screen Saver 0 mins	The Wi	indow Of Screensa	vers 0:Frame0 -					
Image: Allow Option Password 888888 Language Setting Allow Decompilation Password 888888 Language Setting Chinese Font Box Height 24 Operational Records Storage Setting System Scroll Bar Width 20 Storage Devices SD Card Use INIT Macro Storage Devices SD Card Use INIT Macro Storage Type Daily File Use The External Clock for Event Storage Devices SD Card Vector Fonts Edge Blur Storage Default Save MS Screen Flip Display Max Storage Days Note: there is no limit when The max storage is zero. Note: there is no limit when The max storage is zero. Public Window Attributes Display below the basic window Pop-up Window Attributes Display on the top layer Initial Window Name 1:Common Window Fast Selection Window Name 2:Fast Selection File Browser Window 5:File List Window	Return to Original Window when S	creens	avers Ends	Number of Language	8 -				
Chinese Font Box Height 24 System Scroll Bar Width 20 Use INIT Macro • Use Buzzer • Use The External Clock for Event • Vector Fonts Edge Blur • Screen Flip Display • Cursor Color • Public Window Attributes Display below the basic window Pop-up Window Attributes Display on the top layer Public Window Name 1:Common Window File Browser Window •	Allow Upload Passwo	ord 88	8888	Default Language	1 -				
System Scroll Bar Width 20 Storage Devices SD Card Use INIT Macro Storage Devices Use Buzzer Storage Type Use The External Clock for Event Storage Default Vector Fonts Edge Blur Storage Screen Flip Display Max Storage Cursor Color Vector House Konge of Days Note: there is no limit when The max storage is zero. Note: there is no limit when The max storage is zero. Public Window Attributes Display below the basic window Vector Formed Pop-up Window Attributes Display on the top layer Vector Window Public Window Name 0:Frame0 Vector Window Fast Selection Window Name 2:Fast Selection Vector File Browser Window Strie List Window Vector	Allow Decompilation Passwo	ord 88	8888	Language Setting]				
Use INIT Macro Subdirectory Record Use Buzzer Subdirectory Record Use The External Clock for Event Storage Type Daily File Vector Fonts Edge Blur Bulk Storage Default Save MS Screen Flip Display Max Storage Days Invalided Components Color Note: there is no limit when The max storage is zero. Public Window Attributes Display below the basic window • Pop-up Window Attributes Display on the top layer • Public Window Name 1:Common Window • File Browser Window 5:File List Window •	Chinese Font Box Height 24		Coperational Re	cords Storage Setting-					
Use Buzzer Subdirectory Freedod Use The External Clock for Event Storage Type Daily File • Vector Fonts Edge Blu Bulk Storage Default • Save MS Screen Flip Display Max Storage D Days Cursor Color • Note: there is no limit when The max storage is zero. Public Window Attributes Display below the basic window • Pop-up Window Attributes Display on the top layer • Public Window Name 0:Frame0 • Fast Selection Window Name 2:Fast Selection • File Browser Window • •	System Scroll Bar Width 20		Storage Device	s SD Card	-				
Use Buzzer Use The External Clock for Event Vector Fonts Edge Blur Screen Flip Display Cursor Color Invalided Components Color Public Window Attributes Display below the basic window Por-up Window Attributes Display on the top layer Initial Window Name 0:Frame0 Fast Selection Window Name 2:Fast Selection Window File Browser Window									
Use The External Clock for Event Bulk Storage Default Save MS Vector Fonts Edge Blur Bulk Storage Days Cursor Color Note: there is no limit when The max storage is zero. Public Window Attributes Display below the basic window • Pop-up Window Attributes Display on the top layer • Initial Window Name 0:Frame0 • Fast Selection Window Name 2:Fast Selection • File Browser Window • •	Use Buzzer		-	D ally File					
Screen Flip Display Max Storage Days Cursor Color Max Storage Days Invalided Components Color Note: there is no limit when The max storage is zero. Public Window Attributes Display below the basic window • Pop-up Window Attributes Display on the top layer • Initial Window Name 0:Frame0 • Public Window Name 1:Common Window • Fast Selection Window Name 2:Fast Selection • File Browser Window • •	Use The External Clock for Event Storage Type Daily File								
Cursor Color Note: there is no limit when The max storage is zero. Invalided Components Color Note: there is no limit when The max storage is zero. Public Window Attributes Display below the basic window • Pop-up Window Attributes Display on the top layer • Initial Window Name 0:Frame0 • Public Window Name 1:Common Window • Fast Selection Window Name 2:Fast Selection • File Browser Window 5:File List Window •			Bulk Storage	Default 🝷 🗖 Sav	e MS				
Invalided Components Color Vote: there is no limit when The max storage is zero. Public Window Attributes Display below the basic window • Pop-up Window Attributes Display on the top layer • Initial Window Name 0:Frame0 • Public Window Name 1:Common Window • Fast Selection Window Name 2:Fast Selection • File Browser Window •:File List Window •	Screen Flip Display		Max Storage	0 Days					
Invalided Components Color • Public Window Attributes Display below the basic window • Pop-up Window Attributes Display on the top layer • Initial Window Name 0:Frame0 • Public Window Name 1:Common Window • Fast Selection Window Name 2:Fast Selection • File Browser Window 5:File List Window •	Cursor Color	•		o limit when The max sto	rage is				
Pop-up Window Attributes Display on the top layer • Initial Window Name 0:Frame0 • Public Window Name 1:Common Window • Fast Selection Window Name 2:Fast Selection • File Browser Window 5:File List Window •	Invalided Components Color	•	zero.						
Initial Window Name 0:Frame0 • Public Window Name 1:Common Window • Fast Selection Window Name 2:Fast Selection • File Browser Window 5:File List Window •	Public Window Attributes	Displa	ay below the basic v	vindow	-				
Public Window Name 1:Common Window • Fast Selection Window Name 2:Fast Selection • File Browser Window 5:File List Window •	Pop-up Window Attributes	Displa	ay on the top layer		-				
Fast Selection Window Name 2:Fast Selection • File Browser Window 5:File List Window •	Initial Window Name 0:Frame0 -								
File Browser Window 5:File List Window •	Public Window Name 1:Common Window -								
	Fast Selection Window Name 2:Fast Selection								
Operation Confirmation Window 7:Confirm Action Window -	File Browser Window 5:File List Window +								
	Operation Confirmation Window	7:Con	firm Action Window	,	•				

The following two pictures are the effect contrast between select the **Vector Fonts Edge Blur** and unchecked.

- 1 Uncheck the Vector Fonts Edge Blur

2 Select the Vector Fonts Edge Blur



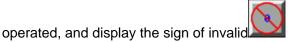
It is very obvious that it is more smooth and beautiful and there is no teethed shape along the edge of word if select the **Vector Fonts Edge Blur**

16 Invalided component color

The use of **Invalided component color:** if the enable condition of a component can not be met or be invalid, HMI can set a sign of Invalid for it, it means that the component is invalid, and the touch is invalid. If the enable condition of this component is met, the sign will disappear automatically, so the component can be used. Only control components, like **Switch, Multiple State Setting** etc can use this function, the display components, like **Indicator, Multiple State Display** etc can not use this function

Example for the usage of Invalided component color

If value of VW0 is 0 , the Bit State Switch M0 can be operated or it can not be



1 Set the color of invalid component: double click the HMI, chose the **HMI Extended Attributes** page, select the color of invalid component as red.

Security Levels Setting User Permissions Setting Historical Events Storage Print Setting COMO Setting COMI Setting COMI Setting Extended Memory MI Task Bar IMI Extended Attributes HMI System Information Text Image: Section Sec	IMI Attribute								
Backlight automatically turns when the alarm / event occurs Screen Saver mins The Window Df Screensavers Return to Original Window when Screensavers Ends Number of Language 8 Allow Upload Password 889888 Default Language 1 Allow Upload Password 889888 Language Setting Chinese Font Box Height 24 Operational Records Storage Setting System Scroll Bar Width 20 Storage Devices SD Card Use INIT Macro • Subdirectory Record Use The External Clock for Event Subdirectory Storage Devices SD Card Vector Fonts Edge Blur Subdirectory Storage Devices Save MS Max Storage Days Note: there is no limit when The max storage is zero. Public Window Attributes Display below the basic window • Pop-up Window Attributes Display on the top layer • Public Window Name 1:Common Window • Past Selection Window Name 2:Fast Selection • File Browser Window 5:File List Window • Operation Confirmation Window 7:Confirm Action	Print Setting COMO Setting	COM1	Setting COM	12 Setting	Extende	d Memory			
Screen Saver mins The Window Of Screensavers DFrame0 Return to Original Window when Screensavers Ends Number of Language 8 Allow Upload Password 888888 Default Language 1 Allow Decompilation Password 888888 Language Setting Chinese Font Box Height 24 Operational Records Storage Setting System Scroll Bar Width 20 Storage Devices SD Card Use INIT Macro Storage Devices SD Card Storage Type Use INIT Macro Storage Type Daily File Storage Type Use The External Clock for Event Storage Default Save MS Max Storage Days Note: there is no limit when The max storage is zero. Public Window Attributes Display below the basic window Pop-up Window Attributes Pop-up Window Name Display on the top layer Initial Window Name Strame0 Public Window Name 2:Fast Selection File Eist Window File Browser Window Stire List Window File Browser Window Stire List Window Stire List Window Stire Record Stire Record	🗷 Backlight 10 mins V	Video Mo	ode PAL 🝷						
Return to Original Window when Screensavers Ends Number of Language 8 Allow Upload Password 889898 Default Language 1 Allow Decompilation Password 889898 Language Setting Chinese Font Box Height 24 Departional Records Storage Setting System Scroll Bar Width 20 Storage Devices SD Card Use INIT Macro • Subdirectory Record Use Buzzer Use The External Clock for Event Storage Devices SD Card • Vector Fonts Edge Blur Storage Default • Save MS Screen Flip Display Max Storage Days Note: there is no limit when The max storage is zero. Public Window Attributes Display below the basic window • Pop-up Window Attributes Display on the top layer • • Public Window Name 0:Frame0 • • Public Window Name 2:Fast Selection • • File Browser Window 5:File List Window • • Operation Confirmation Window 7:Confirm Action Window • •	E Backlight automatically turns when	the alar	m / event occurs						
Allow Upload Password 888888 Default Language 1 Allow Decompilation Password 888888 Language Setting Chinese Font Box Height 24 Operational Records Storage Setting System Scroll Bar Width 20 Storage Devices SD Card Use INIT Macro Storage Devices SD Card Storage Type Use INIT Macro Storage Type Daily File Bulk Storage Use The External Clock for Event Storage Default Save MS Vector Fonts Edge Blur Storage Default Save MS Screen Flip Display Max Storage Days Note: there is no limit when The max storage is zero. Public Window Attributes Public Window Attributes Display below the basic window Pop-up Window Attributes Public Window Name 0:Frame0 Initial Window Public Window Name 1:Common Window Pop-up Kindow File Browser Window 5:File List Window Pop-up Graphic Window	Screen Saver 0 mins	The Win	dow Of Screensav	vers 0:Fram	e0 -				
Allow Decompilation Password B88888 Language Setting Chinese Font Box Height 24 System Scroll Bar Width 20 Use INIT Macro Storage Devices Use INIT Macro Subdirectory Use Buzzer Subdirectory Use The External Clock for Event Storage Default Vector Fonts Edge Blur Bulk Storage Cursor Color Use The Cargo Color Invalided Components Color Vote: there is no limit when The max storage is zero. Public Window Attributes Display below the basic window Pop-up Window Attributes Display on the top layer Initial Window Name 1:Common Window Strile List Window File Browser Window 7:Confirm Action Window	🔽 Return to Original Window when S	creensa	vers Ends	Number of La	inguage	8 -			
Chinese Font Box Height 24 System Scroll Bar Width 20 Use INIT Macro • Use The External Clock for Event • Vector Fonts Edge Blur • Screen Flip Display • Cursor Color • Public Window Attributes Display below the basic window Pop-up Window Attributes Display on the top layer Initial Window Name 0:Frame0 Public Window Name 1:Common Window File Browser Window 5:File List Window Operation Confirm Action Window •	Allow Upload Passwo	ord 888	888	Default Langu	uage	1 •			
System Scroll Bar Width 20 Use INIT Macro Storage Devices Use INIT Macro Storage Devices Use Buzzer Subdirectory Use The External Clock for Event Storage Default Vector Fonts Edge Blur Bulk Storage Screen Flip Display Max Storage Invalided Components Color Note: there is no limit when The max storage is zero. Public Window Attributes Display below the basic window Pop-up Window Attributes Display on the top layer Initial Window Name 0:Frame0 Public Window Name 2:Fast Selection File Browser Window 5:File List Window Operation Confirmation Window 7:Confirm Action Window	Allow Decompilation Passwo	ord 888	888	Language	Setting]			
Use INIT Macro Subdige Devices D Cald Use INIT Macro Subdirectory Record Use The External Clock for Event Storage Type Daily File Vector Fonts Edge Blur Bulk Storage D Days Cursor Color Vote: there is no limit when The max storage is zero. Public Window Attributes Display below the basic window Vote: there is no limit when The max storage is zero. Public Window Attributes Display on the top layer Vote: there is no limit when The max storage is zero. Public Window Name Display on the top layer Vote: there is no limit when The max storage is zero. Public Window Name Display on the top layer Vote: there is no limit when The max storage is zero. Public Window Name Display on the top layer Vote: there is no limit when The max storage is zero. Public Window Name Display on the top layer Vote: there is no limit when The max storage is zero. Public Window Name Display on the top layer Vote: there is no limit when The max storage is zero. Public Window Name Display on the top layer Vote: there is no limit when The max storage is zero. Public Window Name Display on the top layer Vote: there is no limit when The max storage is zero.	Chinese Font Box Height 24		Operational Re	cords Storage S	etting				
Use Buzzer Subdirectory Hecold Use The External Clock for Event Storage Type Daily File Vector Fonts Edge Blur Bulk Storage Default Save MS Screen Flip Display Max Storage Days Note: there is no limit when The max storage is zero. Note: there is no limit when The max storage is zero. Public Window Attributes Display below the basic window • Pop-up Window Attributes Display on the top layer • Initial Window Name 0:Frame0 • Public Window Name 1:Common Window • File Browser Window 5:File List Window • Operation Confirmation Window 7:Confirm Action Window •	System Scroll Bar Width 20		Storage Device	s SD Card		•			
Use Buzzer Use The External Clock for Event Vector Fonts Edge Blur Screen Flip Display Cursor Color Invalided Components Color Public Window Attributes Display below the basic window Pop-up Window Attributes Display on the top layer Initial Window Name 0:Frame0 Public Window Name 1:Common Window File Browser Window 5:File List Window Operation Confirmation Window	Use INIT Macro								
Use The External Clock for Event Vector Fonts Edge Blur Screen Flip Display Cursor Color Invalided Components Color Public Window Attributes Display below the basic window Pop-up Window Attributes Display on the top layer Initial Window Name 1:Common Window Public Window Name 2:Fast Selection File Browser Window 5:File List Window Vindow				Dailu File		•			
Screen Flip Display Max Storage Days Cursor Color Invalided Components Color Note: there is no limit when The max storage is zero. Public Window Attributes Display below the basic window Pop-up Window Attributes Display on the top layer Initial Window Name 0:Frame0 Public Window Name 1:Common Window File Browser Window 5:File List Window Operation Confirmation Window 7:Confirm Action Window									
Cursor Color • Invalided Components Color • Public Window Attributes Display below the basic window • Pop-up Window Attributes Display on the top layer • Initial Window Name 0:Frame0 • Public Window Name 1:Common Window • Fast Selection • • File Browser Window 5:File List Window • Operation Confirmation Window 7:Confirm Action Window •			-		L Save	ems			
Invalided Components Color vero. Public Window Attributes Display below the basic window vero. Pop-up Window Attributes Display on the top layer vero. Initial Window Name 0:Frame0 vero. Public Window Name 1:Common Window vero. Fast Selection Window Name 2:Fast Selection vero. File Browser Window 5:File List Window vero.		-	-	-	-				
Public Window Attributes Display below the basic window • Pop-up Window Attributes Display on the top layer • Initial Window Name 0:Frame0 • Public Window Name 1:Common Window • Fast Selection Window Name 2:Fast Selection • File Browser Window 5:File List Window • Operation Confirmation Window 7:Confirm Action Window •				o limit when The	e max stor	age is			
Pop-up Window Attributes Display out the top layer Initial Window Name D:Frame0 Public Window Name 1:Common Window Fast Selection Window Name 2:Fast Selection File Browser Window 5:File List Window Operation Confirmation Window 7:Confirm Action Window									
Initial Window Name 0:Frame0 Public Window Name 1:Common Window Fast Selection Window Name 2:Fast Selection File Browser Window 5:File List Window Operation Confirmation Window 7:Confirm Action Window	Public Window Attributes	Display	below the basic w	vindow		•			
Public Window Name 1:Common Window Fast Selection Window Name 2:Fast Selection File Browser Window 5:File List Window Operation Confirmation Window 7:Confirm Action Window	Pop-up Window Attributes	Display	on the top layer			•			
Fast Selection Window Name 2:Fast Selection File Browser Window 5:File List Window Operation Confirmation Window 7:Confirm Action Window	Initial Window Name 0:Frame0 -								
File Browser Window 5:File List Window Operation Confirmation Window 7:Confirm Action Window	Public Window Name 1:Common Window •								
Operation Confirmation Window 7:Confirm Action Window •	Fast Selection Window Name 2:Fast Selection								
	File Browser Window	5:File Li	ist Window			•			
	Operation Confirmation Window	7:Confir	m Action Window			•			
OK Caller				OK		Cancel			

2 Set a Bit State Switch M0, chose the **Conditional Enabling** in **Control Setting** of **Bit state Setting Component Attribute**, chose the **Word control** = =0 in the Register Control, then chose the **Show Elements Invalid Tag**.

it State Setting Component Attribute				×
Basic Attributes Bit State Se		Tag	Graphics	ļ
Control Setting Sou	nd	Display	y Setting	- 1
Touching Enabled Setting	C Security S	etting		Ы
O Always Valid	Min Press	Time(X100ms)	0	
C Always Invalid	🔲 Operat	or Confirm		
Conditional Enabling	Record	ls Operations	SB	
E Security	Min Time I	nterval (seconds)	0	
	- Notification	ns		51
Control	Trigger	Macro		
C Bit Control	🗖 Trigger	Register		
Word Control == • 0				
Value Range Min 0 Max U				
Control Register				
HMI HMIO - PLC 0 -				
Port COM0 🗖 Use Address Tag				
Change 1 -				
Address Type Addr. 0				
Code BIN Word 1				
Length				
Format(Range):DDDD (09999)				
Use the index register				
			_	
		OK	Cancel	

3 Set a Number Input component VW0

4 Offline Simulation , if VW=0 ,M0 can be operated, if VW0=50 , M0 can not be operated , and show the invalid tag..

		0				
enu To	ask (Bar			ТР	Ĥ

	\bigcirc	50				
Menu	Task	Bar			(T) P	Ĥ

17 When security level is 0.there is no password

HMI A	ttribute						×
Print Setting COMO Setting COM1 Setting COM2 Setting Extended Memory HMI Task Bar HMI Extended Attributes HMI System Information Text Security Levels Setting User Permissions Setting Historical Events Storage							
	The number of	f Security Level	s 🖪	•			
	0 Password	NULL					
	1 Password	888888					
	2 Password	888888					
					OK		Cancel

18 Customize the printing in PLC Control component

There are two types of printing in PLC Control: Screen Hard Copy and Report Printout

1 Screen Hard Copy

A bit component is used to control the Screen Hard Copy, when the component's state switch ON , the current screen is printed out.

PLC Control
PLC Control Executing HMI: HMIO -
HMI HMIO V PLC No. O V
Addr. Type LB • Address 0
Code Type BIN , Format dange, bbbb (5555)
Word Length 1 Vse Address Tag
Control Type Screen Hard Copy
Macro ID
Execute Method ON <-> OFF
Sound
Current Sound:
Select Sound Play Sound Stop Play
Custom Print Options
Printer Color 🕼 Monochrome 🖱 Color
Magnification 1.0 -
Print Page © Current Page © Horizontal Print
C Change Page To Print C Vertical Print
Print Text
Frint Text
Print Meter
☐ Print Trend Graph ☐ Print All Bitmap
Frint All Ditmap
Frint Background Colors
Open The Address Tag Library OK Cancel

As shown in the above picture, use LB0 to control **Screen Hard Copy**, if LB0 switch is ON, the content in the window where the LB0 is set is printed out.

There are two ways to set the output mode of printing content:

1, Use the Custom Print Options

PLC Control			×			
PLC Control	Executing HMI:	HMIO -				
HMI	HMIO	▼ PLC No. 0	•			
Addr. Type	LB	▼ Address O				
Code Type	BIN	Format (Range) : DDDD (099	999)			
Word Length	1	🝷 🔲 Use Address Tag				
Control Type	Screen Hard Copy		•			
Marco			-			
	L.J ON () OFF		-			
	thod ON <-> OFF		· ·			
Current So	und:					
Select S		y Sound Stop Play	1			
- ✔ Custom I	Print Options					
Printer C	olor 💽 Monod	chrome) 🔿 Color				
Magnifics		•				
-Print Page		• Horizontal Print				
		C Vertical Print				
	ically Take The Pa					
-Print Text						
Print '						
	Trend Graph					
Print All Bitmap						
	All The Vector Map Background Colors	2				
Open The Ad	ddress Tag Library	OK Cancel	-			

Explain for the attributes of **Custom Print Options:**

Custom	Print Options	Detail descriptions		
Print Color	Monochrome	Only color printer supports the Print		
Print Color	Color	Color chose		
Magnification	Range from 0.7	1 to 5.0 (Reduce the printing distortion, not		
Magnification	recommended)			
Print Page	Current Dogo	Print the content to the first paper in		
Frint Fage	Current Page	printer		
	Change Bege	When the printer receive the print		
	Change Page To Print	command ,it print a blank paper, then print		
		the content to the second paper		

	Horizontal	Use the narrow side of paper as the	
	Print	window top of the printing content	
	Vertical Print	Use the wide side of paper as the	
		window top of the printing content	
		It will automatically take the paper if the	
		content in the window printed. This function	
	Automatically	is only available for the needle printers, micro	
	Take the Paper	printer is not support, and laser printers have	
		this function itself ,there is no need to set in	
		НМІ	
	Drin (Tout	If checked, print the static text and words	
	Print Text	in the component tag in current window	
	Drint Motor	If checked, print the meter component in	
	Print Meter	current window	
	Print Trend	If checked, print trend graph in current	
	graph	window	
Print Text	Print All	If checked, print all the bitmap in current	
	Bitmap	window	
	Print All The	If checked, print al the vector map in	
	Vector Map	current window	
	Print		
	Background	If checked, print all background colors	
	Colors		

If LB0 is ON , the Printer printout the content according to the **Custom Print Options 2** If uncheck the **Custom Print Options,** use the bits of LW9054 and LW9055 to set the options

LW9054:Bit0; Print Text; Bit1: Print Meter; Bit 2: Print Trend graph; Bit3: Print All Bitmap; Bit4: Print All The Vector Map; Bit5: Print Background Color, set the corresponding bits ON to printout corresponding content.

Recommend setting: use Multiple State Setting to set the value of LW905. for example, if you want to print all the content, set the Multiple State Setting component in the common window, **Setting Mode** is **Set at Window Open**, **Set value** is 255.

LW9055: Bit0~Bit7, set the **Magnification(**range from 1 to 50 . it means0.1 to 5 times); Bit8: ON means **Monochrome** printing , **OFF** means **color** printing; Bit9: ON means **Automatically Take the Paper**, OFF means print **Current Page**

Example : Magnification is 0.3, **Monochrome** printing, print **Current Page,** so set LW.B9055.0、LW.B9055.1 and LW.B9055.8 ON ; set LW.B9055.9 OFF. In addition, you can use LW9055 to set the options, just to set LW9055 the value 259.

2 Report Printout

Report Printout use a word component to control the printout of designated window, the value write in the component is a effective window number, so the content in the window is printout, the value is set 0 after printing

PLC Control			×
PLC Control	Executing HMI:	MIO	
ниі	HMIO	- PLC No. O	•
Addr. Type	LW	▼ Address 0	٦
Code Type	BIN	 Format (Range): DDDDD (010255) 	
Word Length	1	🝷 🦵 Use Address Tag	
Control Type	Report Printout		-
Macro ID			
Execute Met	thod ON <-> OFF		
-Sound			
Current So	und:		
Select S		Same J. Store Plan	
Defect 2	ound	Sound Stop Play	
Custom H	Print Options		_
Printer C	olor 💿 Monoc)	hrome 🧲 Color	
Magnifics	ation 1.0	Ψ	
-Print Page			
Current 💿	Page	C Horizontal Print	
C Change	Page To Print	C Vertical Print	
🗖 Automat	ically Take The Pa	per	
☐ Print . ☐ Print .	Text		
Open The Ac	ddress Tag Library	OK Cancel	

The printing attributes is the same as the **Screen Hard Copy**, There are two ways to set the output mode of printing content:1 use the **Custom Print Options**, 2 ,use LW9054 and LW9055. For specific instruction, please see the **Screen Hard Copy**

Example: Print all the content of window 9.

1. Control Type is Report Printout, address is LW0

2. Select the **Custom Print Options**, use the default in **Print Color**, **Magnification**, **Print Page**, select all the options of **Print Text**

3. Set a Multiple State Setting LW0 in window 0, **Setting Mode** is s Set Constant, **Set Value** is 9.

4. Press the Multiple State Setting LW0 in window 0, so printout the content in window 9, after printing , LW0 is reset 0 automatically.

Note1. when use Report Printout function, HMI will not switch to the
window which is printed . And the Screen Hard Copy is to print screen
where the control bit component is set

2. **Report Printout can not** print the content in window 0

Detail instructions about printing please refer to the EV5000 help menu - EV5000 Manual, the "Print" chapters

19 Copy/Del Windows

In Ev5000 V1.6 there adds copy/delete windows count option in Copy/Del Windows

Click Screen >>> Copy/Del Windows to copy or delete windows, and it will pop up a

dialog box as following:

opy/Del	ete windows
-	ion Type window: count 1 🔹 C Delete Window
Source	Windows Param Setting
€ Copy	Single Window 🔘 Copy Multi-Windows
From	0:FrameO 🔹
To	0:FrameO 🔻
Destin	ation Windows ID Setting
From	9
Τo	9
	OK

Operations: 1. **Copy window**, can be single or multi-windows, it ranges from 1 to 999; 2 .**Delete window**

1.Copy window

Copy Single Window

If the account is 1, set the Source Window's first ID and Destination Window's first ID, that is to say copy the screen and attributes of Source Window to Destination Window

If the account is bigger than 1, set the Source Window's first ID and Destination Window's first ID. And the Destination Window's ID will increase automatically according to the **Copy window** count. That is to say , copy the screen and attributes of Source Window to Destination Windows from the first ID to the end ID respectively.

• Copy Muti-Windows.

If the **Copy Window count** is 1, set the first ID and end ID of Source Window and the first ID of Destination Window. And the end ID of Destination Window will increase automatically according to the **Copy window** count. That is to say ,copy the screens and attributes of windows from the first ID to the end ID to the Destination Windows from first ID to the end ID to the end ID in order.

If the **Copy Window count** is bigger than 1. set the first ID and end ID of Source Window and the first ID of Destination Window. And the end ID of Destination Window will increase automatically according to the **Copy window** count and source window number. That is to say, copy the screens and attributes of windows from the first ID to the end ID to the Destination Windows from first ID to the end ID according to the **Copy Window count** in order.

Note Destination window should be the window that do not exist. The existing window can not be the destination window

2 Delete Window

Support Delete Single Window and Delete Multi-Windows

Delete Single Window

Set the first ID of window, that is to delete the window with the first ID

Delete Multi-Windows

Set the first ID and end ID of window , that is to delete the windows from the first ID to the end ID

opy/Delete windows								
	Windows Operation Setting te Single Window 📀 Delete Multi-Windows							
From	0:Frame0 🔹							
То	0:FrameO 🔹							
	OK							

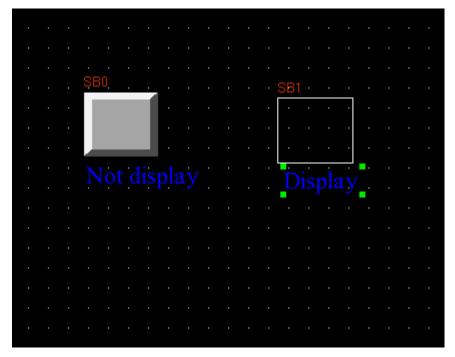
20 There is icon display when dragging the component

When a component is dragging out of the Graph element window, the icon is moving with the mouse, as in the picture:

Glaph сісністі типасті				
Connector				
HMI				
PLC				
PLC Parts				
Bit State Bit State Lam				
- 🚽 🛄				
Bit State Direct Window Switch				
aju 🛄				
Multiple State Multiple State Setting Display				
🔠				
Function Parts				
Project Database				

21 Don't display the border of the components

When the components use graphic, the border is not displayed, and when the components is not use graphic, display the border:

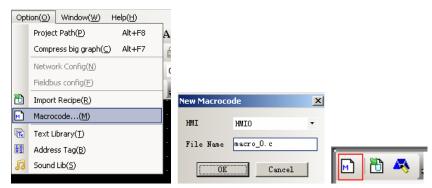


22.Some modifications of macro

There are the following changes of macro:

1 Improve the display interface of macro, so it can distinguish the keyword and number and so on.

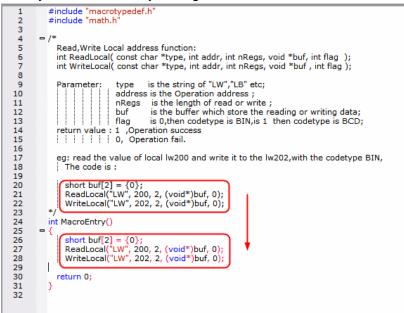
Click the macro icon in the toolbar or click **Option>>Add Macrocode...(M)** to build a macro:



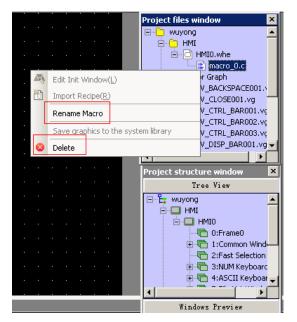
There adds a length of description words to a newly built macro, these words is used to describe the format of local address which visit HMI directly.

```
#include "macrotypedef.h'
#include "math.h"
  1
2
  3456789
            -
                   Read,Write Local address function:
int ReadLocal( const char *type, int addr, int nRegs, void *buf, int flag );
int WriteLocal( const char *type, int addr, int nRegs, void *buf, int flag );
                                                         is the string of "LW","LB" etc;
                   Parameter:
                                             type
                                            address is the Operation address ;
nRegs is the length of read or write ;
 10
11
12
13
14
15
                                                           is the buffer which store the reading or writing data;
is 0,then codetype is BIN, is 1 then codetype is BCD;
                                            buf
                                            flag
                   return value : 1 ,Operation success
16
17
18
                   eg: read the value of local lw200 and write it to the lw202,with the codetype BIN,
The code is :
19
20
21
22
23
24
25
26
27
                      short buf[2] = {0};
ReadLocal("LW", 200, 2, (void*)buf, 0);
WriteLocal("LW", 202, 2, (void*)buf, 0);
               int MacroEntry()
           - {
                   return 0;
               3
28
```

Copy the example of these words to the **MacroEntry** function, the color of this example changes, description words color is black, they are needn't compiling because they are noted by /* */, the parts that are not be noted needs compiling. And to some key words, like **short**, **void**, display in blue color, **LW** display in red color, so that they are can be easily distinguished.



2 The macro name can be changed after building.

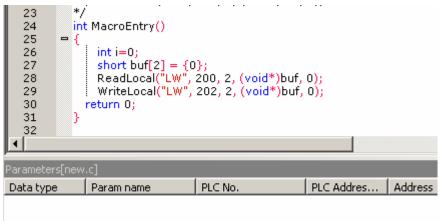


Right click the macro name, there are two options of **Rename Macro and Delete**. Click **Rename Macro**, pop up a dialog box, and input the new name to change the name.

									Project files window	×
									🖃 💼 wuyong	•
									⊨ <mark>.</mark> HMI	
									🖻 🖓 HMIO.whe	
									📖 📄 macro_0.c	
									🖻 🕞 Vector Graph	
~	lacr	o v	aria	ble	nan	ne			BACKSPACE001.	
									CLOSE001.vg	
		_							CTRL_BAR001.vç	
		mac	ro_	0. c					CTRL_BAR002.vc	
									CTRL_BAR003.vc	
					Г			_	DISP_BAR001.vg	٠l
						Y	ES		NO	
								_	e window	x

3 The local address in HMI can be used in macro , but don't need to define the

va	riab	les



This is a length of code above, and it can be used , and there is no variables definition, but it meets the format of visiting the HMI local address directly, that is : Read, Write Local address function:

int ReadLocal(const char *type, int addr, int nRegs, void *buf, int flag);

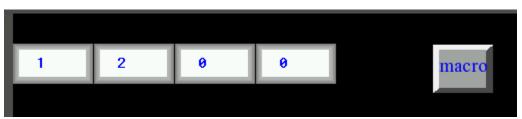
int WriteLocal(const char *type, int addr, int nRegs, void *buf , int flag)

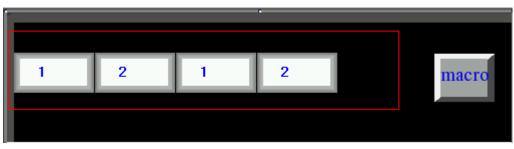
The function of the above codes is to read two words data from LW200., then write them to the two words from Lw202, in order to prove the codes can be executed successfully, set four Number Input component and a Function Key to execute the macro:

NIO	NI	NI2	NI3		· ·	FK0
####	****	****	****	· · ·		macro
· · · ·						

Offline simulation:

Input 1 into LW200, 2 into LW201, then click button tagged **macro**, then LW202 is 1, Lw203 is 2, the macro is executed successfully





4 Support Import/Export variable function , so that the users can copy variable and code conveniently

Right the in code window, there pop up a menu , and **Import variable** and **Export Variable** options are in it.

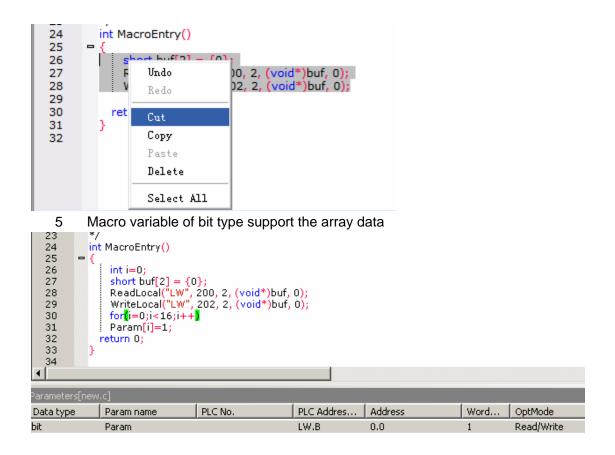


Click **Export Variable**, pop up a save as dialog, input the file name **t**, the suffix is MPL, then save it to the designated file:

另存为	? 🔀
保存在 (I): 🛛 🔒 我的文档	
 ☐ backup ☐ Ulead VideoStudi ☐ Camtasia Studio ☆ 收藏夹 ☐ KSDStore ☐ My Stationery ☐ QQPetBear ☐ Source Insight ☐ 我的音乐 	。 🧰 我接收到的文件 🛅 下载
文件名 (M): *. MPL 保存类型 (T): MPL File(*.mpl)	保存(S) ▼ 取消
, FUE200	
EV5000 × Export macro parameter successed!	t.mpl MPL 文件 1 KB

Click **Delete Variable**, then Import Variable. We can operate like this among different projects, select the code you want ,then Copy ,Paste in the designated location.. As to the former version, copying macro in old project is more easier, and the user need not to define the variable one by one, improve the working efficiency.

Parameters[new	ucj							×
Data type	Param name	PLC No.	PLC Addres	Address	Word	OptMode	Array	Array Length
lbit	Param		Add Variable Delete Variable Modify Variable Export variable Import variable	•	1	Read/Write	Yes	16
(二) 我的文档 (2) 我的电脑	³ 系列PLC驱动V1.0说 牛夹 t	明-简体中文版	▼ ← @ 演示程序 MPL	?× 『 ○ 田 • り 取消				



In the above macro, the variable is array data: LW.B 0.0~0.f, the code is to set these addresses 1. Set 16 Bit State Switches in the edit window , their address are LW.B, from 0.0 to 0.f. Then set a Number Display component, Code Type is BIN, address is LW0

NIO	NI		NI2	N	13	<u>.</u>		FKO			
	- [****		##	****	1		mae	cro		
						•					
SW0	SW1	SW2	SW3	SW4	SW5	SW6	SW7				
OFF SW/8	OFF	OFF	0FF	OFF	OFF	OFF	OFF SW/15	. N	4 .	 	
	OFF	OFF	OFF	OFF	OFF	OFF	OFF			 	
OFF	OFF	OFF	OFF	UFF	OFF	OFF	UFF				

Offline simulation:

0	Τ	0	0		0			macro
OFF								
OFF	000000000000000000000000000000000000000							
菜单	任	务栏						T P A

Click macro button, it displays:

0	Т	0	0		0			macro
						-		
ON	ON	ON	ON	ON	ON	ON	ON	111111111111111
ON	ON	ON	ON	ON	ON	ON	ON	
菜单	任务							T P A

6. Draw picture directly on the screen(Descriptions of drawing functions)

In order to facilitate to draw some conventional pictures(like line, cycle and polygon and so on), there is a group of drawing functions in HMI macro. User can call these drawing functions in MacroEntry function.

The drawing function use HMI rectangular coordinate: the origin is at the top left of screen, X axis increase from left to right, Y axis increase from top to bottom.

1 Structure definition

Add three new structures: PenParam BrushParam and Point

(1) PenParam structure

typedef struct penparam { short type; short width; int color; }

}PenParam;

Penparam is used to set the type, width., color attribute of a pen, their ranges are in the following form:

Parameters'	Value	Explain
name		
Туре	PS_NULL	No brush
	PS_SOLID	Smooth linear ()
	PS_DASH	Lineation ()
	PS_DOT	Dotted line()
	PS_DASHDOT	Dot dash line ()
	PS_DASHDOTDOT	Double dots dash line()
Width	1~8 (Units: Pixel)	If the input value is smaller than the
		minimum1, the system set it minimum
		automatically; If the input value is bigger
		than the maximum 8, system set it
		maximum automatically.
Color	0~65535	Suggest using the RGB(r, g, b) to set
		color, the range of r, g, b is $0~255$.
		System will switch the RGB(r, g, b) values
		according to the HMI color parameters

(2) Brush structure:

typedef struct brushparam

int type; int foreColor; int backColor;

}BrushParam;

{

BrushParam is used to set the type, foreground color and background color of a Brush, Bush type is used to set the filling mode: Graphics filling and gradient filling. their ranges are in the following form:

Parameters' name	Value	Explain
Туре	BFS_NOBRUSH	No filing
	BFS_SOLID	
	BFS_DENSE1	
	BFS_DENSE2	
	BFS_DENSE3	
	BFS_DENSE4	
	BFS_DENSE5	

BFS_DENSE6	
BFS_DENSE7	000000000000000000000000000000000000000
BFS_DENSE8	
BFS_DENSE9	
BFS_DENSE10	
BFS_DENSE11	
BFS_DENSE12	
BFS_FDIAG1	
BFS_BDIAG1	
BFS_FDIAG2	
BFS_BDIAG2	
BFS_FDIAG3	
BFS_BDIAG3	
BFS_VER1	
BFS_HOR1	
BFS_VER2	
BFS_HOR2	
BFS_VER3	
BFS_HOR3	
BFS_DIAGCROSS	
BFS_CROSS	
BFS_HORGRDT_FTTD	
BFS_HORGRDT_FDTT	
BFS_HORGRDT_FETC	
BFS_HORGRDT_FCTE	
BFS_VERGRDT_FLTR	

BFS_VERGRDT_FRTL	
BFS_VERGRDT_FETC	
BFS_VERGRDT_FCTE	
BFS_OUPGRDT_FLTTRD	
BFS_OUPGRDT_FRDTLT	
BFS_OUPGRDT_FETC	
BFS_OUPGRDT_FCTE	
BFS_ODWNGRDT_FRTTLD	
BFS_ODWNGRDT_FLDTRT	
BFS_ODWNGRDT_FETC	

		1
	BFS_ODWNGRDT_FCTE	
	BFS_CONGRDT_FLTTRD	
	BFS_CONGRDT_FRTTLD	
	BFS_CONGRDT_FRDTLT	
	BFS_CONGRDT_FLDTRT	
	BFS_CENGRDT_FETC	
	BFS_CENGRDT_FCTE	
ForeColor	0~65535	Suggest using the RGB(r, g, b) to set color, the range of r, g, b is 0~255. System will switch the RGB(r, g, b) values according to the HMI color parameters
BackColor	0~65535	Suggest using the RGB(r, g, b) to set color, the range of r, g, b is 0~255. System will switch the RGB(r, g, b) values

	according	to	the	HMI
	color parar	nete	rs	

(3) Point Structure

Parameters of Point Structure are simple: x means X axis coordinate of point; y means Y axis coordinate of point

2 Drawing functions

(1) Rectangle: **DrawRect**(x,y,w,h,pen,brh)

Explains for the parameters are as follows:

Parameter	Туре	Explain
х	int	X axis coordinate of rectangle's top left (units:
		pixels)
у	int	Y axis coordinate of rectangle's top left (units:
		pixels)
w	int	Rectangle's width (units: pixels)
h	int	Rectangle's height (units: pixels)
pen	PenParam	Pen of rectangle border
brh	BrushParam	Brush of rectangle filling

(2) Rounded rectangle: DrawRndRect(x, y, w, h, radius, pen, brh) Explains for the parameters are as follows:

Parameter	Туре	Explain
x	int	X axis coordinate of rectangle's top left (units:
		pixels)
У	int	Y axis coordinate of rectangle's top left (units:
		pixels)
w	int	Rectangle's width (units: pixels)
h	int	Rectangle's height (units: pixels)
radius	int	Round corner' radius
pen	PenParam	Pen of rectangle border
brh	BrushParam	Brush of rectangle filling

(3)Elliptic: **DrawEclips**(x, y, w, h, pen, brh) Explains for the parameters are as follows:

Parameter	Туре	Explain	
х	int	X axis coordinate of elliptic outer frame's top left	
		(units: pixels)	
У	int	Y axis coordinate of elliptic outer frame's top left	
		(units: pixels)	
w	int	Elliptic outer frame's width (units: pixels)	
h	int	Elliptic outer frame's height (units: pixels)	
pen	PenParam	Pen of elliptic border	
brh	BrushParam	Brush of elliptic filling	

(3) Linear: DrawLine(x1, y1, x2, y2, pen)

Explains for the parameters are as follows:

	1	
Parameter	Туре	Explain
x1	int	X axis coordinate of linear starting point units:
		pixels)
y1	int	Y axis coordinate of linear starting point (units:
		pixels)
x2	int	X axis coordinate of linear end point (units: pixels)
y2	int	Y axis coordinate of linear end point (units: pixels)
pen	PenParam	Pen of linear

(4) Polygon: DrawPolyg(pts, n, pen, brh)

Explains for the parameters are as follows:

Parameters	Туре	Explain
pts	Point *	First address of polygon top coordinate data
n	int	Polygon vertex
pen	PenParam	Pen of polygon border
brh	BrushParam	Brush of polygon filling

(5) Cycle arc: DrawArc(x, y, w, h, start, end, pen)

Explains for the parameters are as follows:

Parameter	Туре	Explain		
x	int	X axis coordinate of arc outer frame's top left		
		(units: pixels)		
У	int	Y axis coordinate of arc outer frame's top left		
		(units: pixels)		
w	int	Arc outer frame's width (units: pixels)		
h	int	Arc outer frame's height (units: pixels)		
start	int	Start angle of arc		
end	int	End angle of arc		
pen	PenParam	Pen of arc border		

(6) Sector: DrawPie(x, y, w, h, start, end, pen, brh)

Explains for the parameters are as follows:

Parameter	Туре	Explain	
x	int	X axis coordinate of sector outer frame's top left	
		(units: pixels)	
У	int	Y axis coordinate of sector outer frame's top left	
		(units: pixels)	
w	int	Sector outer frame's width (units: pixels)	
h	int	Sector outer frame's height (units: pixels)	
start	int	Start angle of Sector	
end	int	End angle of sector	
pen	PenParam	Pen of sector border	
brh	BrushParam	Brush of sector filling	

As to drawing functions , the color can use RGB values directly, system will deal with

it, because there is a correspondence between 65526 colors and RGB.

```
int MacroEntry()
{
    PenParam pen;
   BrushParam brh;
    Point pts[5];
   short buf[2] = \{0\};
    pts[0].x = 0;
    pts[0].y = 0;
    pts[1].x = 100;
    pts[1].y = 0;
    pts[2].x = 120;
    pts[2].y = 150;
    pen.type = 1;
    pen.width = 0;
    pen.color = RGB(0, 0, 0XFF);
    brh.type = BFS_ODWNGRDT_FRTTLD;
brh.foreColor = RGB(0, 0, 0);
brh.backColor = RGB(255, 255, 255);
    DrawRect(0, 0, 400, 400, pen, brh);
}
```

23 Gradient effect of static graphics

As to the static closed graphics, add a function of **Fountain Fill**, this function is very useful when drawing a vector graphic. For example, draw a channel that has the Gradient effect. As shown in the picture:

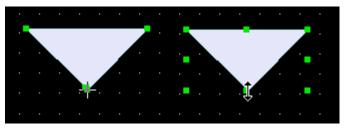
Graphics Attribute	×
Geometric Figure	
Line	Position
Line Color -	Lock
state0	X 1 🗬
Line Style	Y 19 🜩
	Width 90 🜩
Arrow	Height 64
Arrow :	
r Filling	
Background Fill Color 🔻	- Deformation
Foreground Fill Color	
Pattern Fill	
🔽 Fountain Fill	
Shading Style	
O Horizontal O Corner of Radiation	
C Vertical C Centre for Radiation	
C Oblique	
C Under Oblique	
	OK Cancel

24 Polygon scaling entirely

As to polygon, add the function of widening and narrowing entirely, this function can maintain the entire shape when changing the size of graphic .

As shown in the picture, when the mouse shape is k, change the vertexes of

polygon, when the mouse shape is \clubsuit , change the entire size of polygon.



25 Image Library

Image Library in V1.6 modifies a lot, change the browsing mode from file tree to image library, so that the users can search the images intuitively. In this way, using the function of **Import Graphics is more quick and convenient.** At the same time ,divide the display area into two parts, display all the graphics in the upper part, and display the state of selected graphic in the lower part.

EV5000 supports the vector graphic and bitmap, the bitmap's format is .bg, and bitmap is composed of pictures or photos in .bmp, .gif, .jpg, .png format. Too many bitmaps will affect the processing speed of HMI, better not use too many bitmaps, use vector graphics as you can. The vector's format is .vg, and vector can be drawn by points

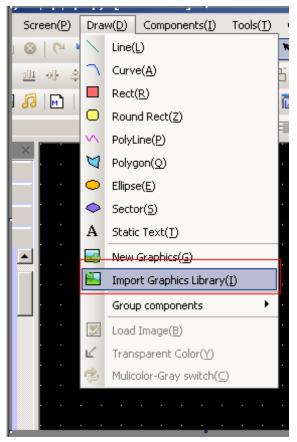
lines cycles and so on in EV5000.

There are three ways to enter the Image Library interface:

1, click **Graphics** in component attributes, then click **Import graphics** to enter the **Image Library** interface(take the Bit State Switch for example):

Bit State Switch Componen	t Attribute				×
Control Setting	Sound	a	Displa	y Setting	1
Basic Attributes	Bit State Swi	tch	Tag	Graphics	Ì.
Vector Graphics EV_	CTRL_BAR001.vg				1
1.vg 2.vg	EV_BACKS	EV_CLOSE	EV_CTRL_		
				_	
E Bitmap					I
🗖 Use Original Size	Import Gra	aphics		1	l
Save to System Library					I
Graphics Status	0		_		I
State:0	State:1				
State.o	513(6.1				
			OK	Cancel	

2 Click the **Import graphics Library(I)** in **Draw(w)** menu to enter the **Image Library** interface



3 Click the New Graphics button in the toolbar to enter the Image Library interface

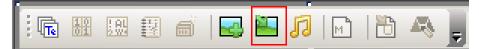


Image Library interface is as follows:

[E:\software\ev5000en\bg_vg_lib]	×
-Image Library-	
💿 System Image Library	
C User-Defined Library Path	•
BG UserSelPath vg	
Image Library State	
State • Refresh Import Exit	

There are two ways of the Image Library sources:

1 System Image Library: it is the Own graphics library of software, it is in the file named bg_vg_lib

Double click the **Bg** or **vg** file, there are all the bitmaps or vector graphics of the system owns. The display area is divided into two parts: all the graphics are displayed in the upper part, and the states of selected graphic are displayed in the lower part., as follows:

[E:\software\ev5000en [\]	\bg_vg_lib\BG\button\button	1-01.bg]		X
Image Library System Image Libra	ary			
C User-Defined Libra	ary Path	•	Туре	all graphs (*.vg,*.b ▼
buttoni	button1-01. bg	button1	button1 b	uttoni buttoni
button1 button1	buttoni	button1	button1 b	utton1
button2 button2	button2	button2 button2	button2 b	utton2 button2
_Image Library State-				
State:0	State:1			
State O	•	Refresh Impo	rt	Exit



Double click the ... to return to the Previous file folder

2 **User-defined Library Path**: it is the directory where users-defined saved image library, this function can used to import graphics from other projects. Graphics of every

project saved in the file named **vg.** Click to browse the file path

The way to import a graphic: chose a graphic ,click **Import, so the graphic is** imported to the project. And you can just import a graphic one time ,import multi- graphics one time is not supported.

The way to use the graphics

Double click the component, in the component attribute, in the **Graphics** option, **Vector Graphics** and **Bitmap** are optional. The default choice is **Vector Graphics**. Choose the **Vector Graphics**, there list all the vector graphics in the current project, and in the **Graphics Status** window, states of selected component are displayed in the lower part. As shown in the following picture:

Function Key Tag Graphics Control Setting Sound Display Setting Vector Graphics EV_CTRL_BAR001.vg EV_BACKS EV_CTRL_BAR004.bg Bitmap EV_DISP_BAR004.bg Bitmap EV_DISP_BAR004.bg
EV_BACKS EV_CTRL_BA EV_CTRL EV_CTRL EV_BACKS EV_DISP_BAR004.bg Bimap EV_DISP_BAR004.bg Use Original Size Import Graphics Save to System Library 0 Graphics Status 0 State:0 State:1 OK Cancel
Function Key Tag Graphics Control Setting Sound Display Setting
Bitmap EV_DISP_BAR004.bg Use Original Size Import Graphics Save to System Library 0 Graphics Status 0 State:0 State:1 OK Cancel
Use Original Size Import Graphics Save to System Library 0 Graphics Status 0 State:0 State:1 OK Cancel
Save to System Library Graphics Status Graphics Status State:0 State:1 OK Cancel Function Key Component Attribute Function Key Tag Graphics Control Setting Sound Display Setting Nector Graphics EV_CTRL_BAR001.vg
Graphics Status State:0 State:1 OK Cancel Function Key Component Attribute Yunction Key Tag Graphics Control Setting Nector Graphics EV_CTRL_BAR001.vg
OK Cancel Function Key Component Attribute Function Key Tag Graphics Control Setting Sound Display Setting Vector Graphics EV_CTRL_BAR001.vg
Function Key Component Attribute
Function Key Tag Graphics Control Setting Sound Display Setting Vector Graphics EV_CTRL_BAR001.vg
Function Key Tag Graphics Control Setting Sound Display Setting Vector Graphics EV_CTRL_BAR001.vg
Vector Graphics EV_CTRL_BAR001.vg
Image EV_DISP_BAR004.bg
EV_DISP
Use Driginal Size
Save to System Library
Graphics Status
tanc by pla iyon last
State:0 State:1 State:2 State:3

If you want to add new pictures to the Image Library, click Import Graphic.

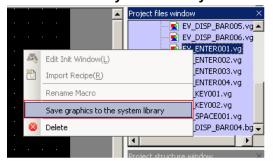
Use of **Save to System Library:** save graphics to the software, and can be called in other projects

There are two ways to use the Save to System Library

unction Key Compone	nt Attribute	×
Function Key Tag	Graphics Control Setting Sound Display Setting	
Vector Graphics	EV_CTRL_BAR001.vg	
		4
EV_BACKS EV_	CLOSE EV_CTRL_BA_EV_CTRL EV_CTRL R001.vg	-
		•
	EV_DISP_BAR004.bg	
Use Original Size Save to System Li Graphics Status	Import Graphics	
State: 0	State: 1	
	OK Car	ncel

1 In the Graphics option , click Save to System Library.

2 Vector Graphics in the Project files Window , chose a graphic , right click, then choose the Save to System Library.



Use Original Size: it is used to recover the original size if users have changed the size of a graphic.

26 Pictures of gif and png format are supported

In V 1.6, Pictures of gif and png format are supported when building a new bitmap

It is very convenient to make animation effect if gif pictures are used

It is very convenient to make transparent effect if png pictures are used. For example, add a bar picture on the reactor to display the liquid level in the actor, so the actor picture would be png format.

Example:

Use a gif picture like that :



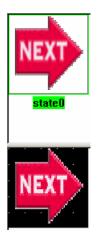
1 Click **New Graphics** in the **Draw(D)** menu, **Name** is **next**, **Type** is **Bitmap.** other are default settings.

New Graph	ics			×
Name	next	State Num.	1	-
Туре	💿 Bitmap	Width	100	
	C Vector Graphics	Height	100	
File Name	e E:\EV5000\projec	t\wy\vg		
Descripti	ion			
	OK	Cancel		

2 Click **OK**, pop up a edit box as follows, in the black edit box ,right click, chose the **Load Image.**

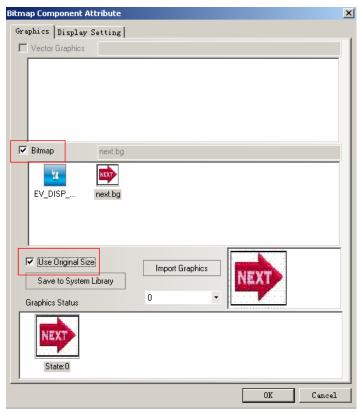
state()				_	
				-	
	X	Cut(<u>D</u>)	Ctrl+X	7	
	-	Cut(<u>D</u>) Copy(<u>C</u>)	Ctrl+x Ctrl+C		
		Paste(P)	Ctrl+V		
		Delete	COTTY		
	A	Lock		-	
		Load Image(B)		_	
	<u>ح</u>	Using Picture From F	Extended Memory		
Choose	the		NEXT		
打开					<u>? x</u>
查找范围	(I):	🞯 桌面		• + 🗈	- 📫 🎫
[] 我的文	脑 居 _071				
文件名 (2) 文件类型(www6Luen0022 图形文件 (*. bm	p; *.gif; *.jpg; *	. png) 💌	打开 (0) 取消

Import successfully, as shown in the picture



3 Save , then go to the HMI Edit Window

4 Set a Bitmap component, select the Use Original Size



And the offline simulation effect:

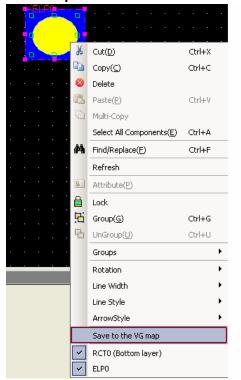


27 Save to the VG map

Pictures drawn in the HMI Edit Window can be saved as vector graphics of VG format, and other projects can call these graphics of VG format.

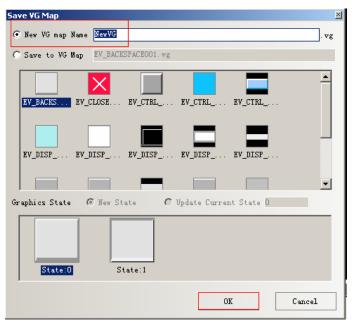
Operational method is as follows:

1 Draw a rectangle and a cycle, select the two components, right-click, choose the **Save** to the VG map

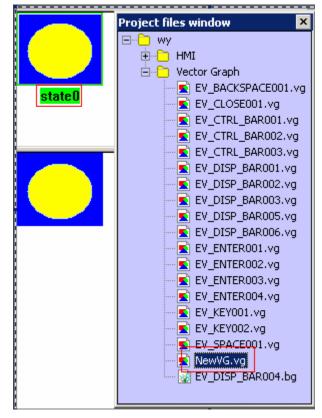


2 Then pop up a dialog box titled Save VG Map

Select the **New VG map**, and the default **Name** is NewVG. And user also can input a new name, click **OK**



So a new VG graphic with one state is built.



3 if you want to add a round rectangle to the state of new VG

Draw a round rectangle, select the component ,right click. Choose the Save to the VG map

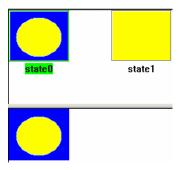
- Fi	KU I	U											
				Ж	Cut(D)						Ctr	∕l+X	
. • .		-		C _a	Copy(9	<u>_</u>)					Ctr	l+c	
				۲	Delete								
				8	Paste(P)					Ctr	l+V	
				ħ	Multi-C	юру							
					Select		omp	one	nts(į	E)	Ctr	l+A	
				衲	Find/R	eplac	:e(E)			Ctr	′l+F	
					Refres	:h							
				83	Attribute(P)								
				8	Lock								
					Groups	5							•
					Rotatio								•
					Line W								
					Filled C								•
					Line Co								•
				-	Line St								•
													Ĺ
					Arrow:			_	_	_	_		-
					Save t	o the	e VG	map)				
				~	RRCTO) (Bot	tom	lay	er)				

4 Pop up a dialog box named **Save VG map**

Select the Save to VG Map, find the NewVG.vg in the box

Save VG Map	×
C New VG map Name NewVG	. vg
Save to VG Map NewVG.vg	
EV_ENTER EV_ENTER EV_ENTER EV_KEYOO	
EV_KEYOO EV_SPACE	•
Graphics State 🙃 New State C Update Current State 0	
State:0	
OK Cancel	

New State: add a new state (state 1)to the selected VG map

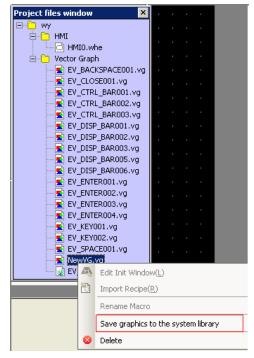


Update Current State: replace the state 0 with the new graphic

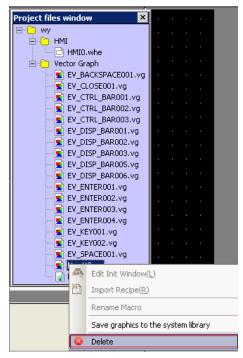


[Save graphic to the system library]: it can save the NewVG.vg to the system library, so that other projects can call the graphic. The method to call a graphic, refer to the **Image Library** part

The method of **[Save graphic to the system library]:** in the **[Project file window]**, select the NewVG.vg, right click ,then choose the **[Save graphic to the system library]**



Delete: delete the NewVG.vg. In the Project file window, select the NewVG.vg, right click, choose **Delete**

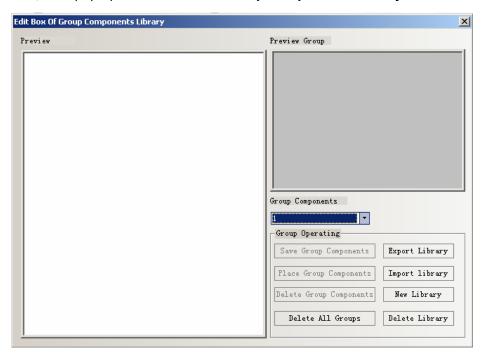


28 Group components

Combine multi components or graphics and save them to the **Group components Library,** so that other projects can use them, the file format of **Group components Library is .pgl.**

The method of entering the Edit Box of Group components Library:

Click menu, Draw>>>Group components>>>Use the group element, or right click the blank part in the edit window, select the Group then ,click the Use the group element, then pop up the Edit Box of Group components Library



Export Library

Click the Export Library, then the current Group components Library is save to the

path users defined. So that it can be imported by other projects

Import Library: the default path of Group components Library is under the Ev5000 installation catalogue named UerLib. And the user can also import the library from the customized path: click the **Import Library**, and find the path where the **Group graphics Library** saved, select the library, then click **Open**, so the library is added to **Group graphics Library** of current project

New Library

Click the **New Library**, pop up the following dialog box, input a name for the new library. And the default saving path is the installation catalogue named UserLib

Group component library name	×
_Please enter the group name of component library: -	_
St. onb	
OK Cancel	

Delete Library

Click the Delete Library, the current group graphics library will be deleted

E¥5000	×
2	Part Group library, once removed, will not be able to resume, whether to continue?
	<u>是(Y)</u> 否(N)

Click (Y) to delete the current group graphics library in the project , and click (N) to cancel the operation.

Delete All Groups

Click the **Delete All Groups** to delete the all the groups, and all the graphics or elements in the library will be deleted

E¥5000	×
2	All Part Groups once removed, will not be able to resume, whether to continue?
	<u>是(Y)</u> 否(N)

Delete Group Components

Click the **Delete Group Components**, the selected component or graphic will be deleted

E¥5000	×
2	Part Group once removed, will not be able to resume, whether to continue?
	<u>是(Y)</u> 否(N)
Note	For Delete Library, Delete All Groups, Delete Components, they delete the corresponding files in th folder of EV5000 installation catalog directly

Place Group Components

Click the Place Group Components,, the selected graphic will be placed in the current edit window.

Group usrlib

Example:

How to add the group graphics to the new group graphics library:

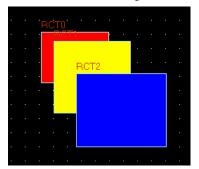
1 Click the menu ,then **Draw**>>>**Group components**>>>**Use the group** elements, pop up a dialog box, then click New Library, input the name: group. As shown in the following picture:

p con	poner	it lib	rary n	ame				×
lease	enter	the	group	name	of	component	library:	
		gr	oup		_			
		0	K			Cancel		
			ease enter the		group	ease enter the group name of group	ease enter the group name of component group	ease enter the group name of component library: group

Click **OK.** there will be new blank library., As shown in the following picture:

Edit Box Of Group Components Library		×
Freview	Preview Group	
	Group Components	
	group •	
	Save Group Components	Export Library
	Place Group Components	Import library
	Delete Group Components	New Library
	Delete All Groups	Delete Library
1		

2 Place three rectangle in the edit window. As shown in the following picture:



Select all the three rectangle, right click, Groups>>>Save the group element, then click the Save Group Components in the Edit Box of Components Library, pop up a dialog box as follows:

eview			Preview Group	
	Part Group Name	the part group na graphic 1	ne:	
		OK	Cancel Save Group Components Place Group Components	Export Library
			Delete Group Components	New Library

3 Input graphic 1 in the name box, click OK, so the three rectangle named graphic 1 is added into the library named group, as follows:

Edit Box Of Group Components Library	×
Preview	Preview Group
graphic 1	Group Components group Group Operating Save Group Components Flace Group Components Import Library
	Delete Group Components New Library
	Delete All Groups Delete Library

4 If you want to add more group elements to the **group** again , the method is the same as above, when save the group elements ,just select the **group** in the **Group Components** list.

29 Add Broadcast number in Modbus RTU , as in the following picture:

				· · HMIO · · · · · ·		
• •			•		сом2 і і і і	· · · · · · · · · · ·
• •			۰F	ieldbus MT5720T	 COM1	PLC0:1
• •		• • •	•			
• •			•	. 148		Modbus
			•			
ŀ	MI Attribute				2	
	Security Lev				al Events Storage]
	HMI Ta Print Settin	ask Bar - COMO	HMI E Settin		Information Text	
	frint Settin	g como	Dettin	"6 COMI Setting COM2 Setting	Extended Memory	1
•	Туре	RS232	•	PLC Communication Time Out	3	
•	Baud Rate	9600	•	Protocol Time Out 1(ms)	3	
•	Data Bit	8	•	Protocol Time Out 2(ms)	3	
	Parity Check	even	•	Max interval of word block pack	2	
	Stop Bit	1	-	Max interval of bit block pack	8	
		0	÷1.	Max word block package size	16	
	☑ Broadcast	U	-1	Max bit block package size	64	
				Use Default Setting		
				(

30 Change Window (Ignore the window 0)

In the Pic Control, add a option of Change Window (ignore the window 0), as shown in the following picture:

PLC Control			×
PLC Control	Executing HMI:	HMIO -	
HMI	HMIO	▼ PLC No. 0	•
Addr. Type	LW	▼ Address 0	
Code Type	BIN	 Format (Range): DDDDD (010255) 	
Word Length	2	🔻 厂 Use Address Tag	
Control Type	Change Window		-
-Marco	Backlight Close Screen Hard Com		
Macro ID	Execute Macro Ĥ		
Execute Me	Backlight Open Backlight Open	(Write Back)	
	General PLC Con Sound Ctrl (OFF	ntrol (Extend)	
-Sound	Sound Ctrl (ON-	->OFF)	
Current S	Sound Ctrl (OFF Sound Reset (OF		
Select S	Sound Reset (0)	->OFF)	
		ts data to EXIMEM (gnore the window O)	.
Custom :	Frint Uptions		
Printer C	Color 🕥 Mos	nochrome 🧲 Color	
Magnific	ation 1.0	Ψ	
-Print Pag	e		- I
Current	. Page	🖲 Horizontal Print 🛛 🔺	
C Change	Page To Print	C Vertical Print 🗹	
T Automat	ically Take The	Paper	

The difference between the Change Window and Change Window (Ignore the window 0) in PLC Control:

Change Window: when the window number is 0, change to the window 0

Change Window (Ignore the window 0): when the window is 0, don't change the widow

31 The popped up position of Direct/ Indirect window is variable

The pop up position of Direct/ Indirect window can be controlled by register The corresponding settings:

1 Select the Variable Display Coordinates:

Direct Window Component Attribute	×
Basic Attributes Direct Window Display Setting	
Frame ID 0: Frame0	
Variable Display Coordinates	
HMI HMIO V PLC 0 V	
Port CDM0	
Change Station Num	
1 *	
Addr. Type VW 🔹	
Address 50	
Code Type BIN •	
Word Length 2 -	
🗖 Use Address Tag	
Format(Range):DDDDD (010238)	
X:VW 0,VW 1 Y:VW 2,VW 3	
OK Cance	L

Corresponding attributes are as follows:

X Coordinate of	popped	up	Y Coordinate of popped up
window			window
First add	lress		First address+1

So the popped up position of Direct/ Indirect window is controlled by two register addresses , X Coordinate is controlled by the first address, Y Coordinate is controlled by the first address +1,

But for some special PLC, for example.S7-200, the addresses must be even, as shown in the following picture, VW80 controls the X coordinate VW82 controls the Y coordinate.

Direct Window Component Attribute	x
Basic Attributes Direct Window Display Setting	
Frame ID 0: Frame0 •	
Frame ID 0: Frame0 Image: Variable Display Coordinates HMI HMI0 Port 0 Port COM0 Change Station Num Addr. Type Addr. Type Variable Display Coordinates Image: Double Display Coordinates Vord Length 2 Format(Range): DDDDD (0-10238) X:VW 80,VW 81 Y:VW 82,VW 83	
OK Cancel	

32 The method to use the keyboard

In EV5000 Group Components Library, there are 21 default types of keyboards to choose. They are:

Three different styles of small hexadecimal keyboards: HEX_S_T1~T3; decimal number keyboard of NUMERAL_S_T1~T3; ASCII keyboard: ASCII_S_T1~T3. these keyboards are applicable to the small size HMI under 320*240 resolution ratio

Three different styles of middle hexadecimal keyboards, HEX_M_T1~T3; decimal number keyboard, NUMERAL_M_T1~T3; ASCII keyboard, ASCII_M_T1~T3; these keyboard are applicable to the small big size HMI above 320*240 resolution ratio

Three different styles of small decimal number keyboards of gray, NUMERAL_S_L1~L3; these keyboards are applicable to 4300M of 320*234 gray scale, HMI of gray scale also can use the color keyboards, and the effect is ok

Then introduce how to call the keyboards in the Group Components Library:

1 Click the **Draw** menu>>>**Group component** >>>**Use the group elements** or right click the blank part of the window, then **Groups**>>> **Use the group elements**, so pop up the dialog box titled **Edit Box Of Group Components Library**, chose **keyboard** in the **Group components list. Choose** NUMERAL_S_T1 in the **Preview**, then click the **Place Group components**, as shown in the following picture:

Edit Box Of Group Con	nponents Library		×
Preview			Preview Group
HEX_S_T1	HEX_S_T2	HEX_S_T3	
HEX_M_T1	HEX_M_T2	HEX_M_T3	Image: Second se
NUMERAL_S_T1	NUMERAL_S_T2	NUMERAL_S_T3	Group Components keyboard Group Operating Save Group Components Export Library
NUMERAL M TI	1 3 3 des 1 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4 4	NUMERAL M T3	Flace Group Components Import library Delete Group Components New Library Delete All Groups Delete Library

2 Then pop up the dialog box titled **Replace Confirm Dialog, choose Yes All:**

Replace Confirm Dialog								
Layout group part, Using graph library:EV_CTKL_BAR003.vg, Naming conflict with this project, whether or not to replace ?								
Source Project	Destination Project							
State 0 -	State 0 • No No All							

3 Close the Edit Box Of Group Components Library, so the keyboard is displayed in the window:

Max : Astanonnenenenenen 🗙										
FK: Af										
1										
FK23	EK22	FK28	EK29							
FK25	8 FK26	9	-							
0	·	EN	TER							

4 Place the keyboard in the frame 9, double click to show the Window Attribute,

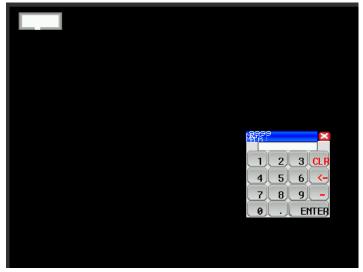
change the Width and Height of the window , select the Keyboard page in Special Attribute

Note In the window where the keyboard placed, make sure select the Keyboard page in Special Attribute

5 Place a Number Input component in frame 0, select the **Specified Keyboard 9:Frame 9** in **Keyboard Setting** option. As shown in the followings picture:

NIU	
	Number Input Component Attribute
	Graphics Control Setting Sound Display Setting
	Basic Attributes Numeric Data Font Keyboard Setting
	Keyboard Setting
	C Public Windows Keyboard
	Specified Keyboard
	Keyboard Pop-up Position (HMI Screen Position) Image: Comparison of the second Image: Comparison of the second I
<	. Use Input Order
	Input Order 1 Group 1 -
	OK Cancel

5 Offline simulation, click the Number Input component, pop up the keyboard just placed in frame 9.As shown in the followings picture:



Then introduce the use of ASCII keyboard:

1 Support the case: click **Caps** key to switch the case.

Ese	Esc ! @ # \$ % ^ & * () BACK										
Ca	ps	Q	W	E	R	Т	Y	U	Ι	0	Р
+		Α	S	D	F	G	Η	J	Κ	L	Ent ←
~		?	Ζ	Χ	С	V	В	Ν	M	:	СН
=	Σ	<	"						{	}	Page Page Up Down

2 Support the input support of Chinese and English , click the CH key to switch the input method, as shown in the followings picture:

	×										
Esc	Esc ! @ # \$ % ^ & * () BACK										
	<u> </u>		W	r h							BACK
Ca	ps		vv	E	R			U		-	
+	_	Α	S	D	F	G	Η	J	Κ	L	Ent ←
~		?	Ζ	Χ	С	V	В	Ν	Μ	:	СН
=	>	<	"						{	}	Page Page Up Down



If the pop up window calls the keyboard, don't select the **Clipping** in the Pop up Window Type .

Window Attribute	2					×
Window						
Name Frame0	No. 0	🗌 Shie	ding public windov	w keyboard map	oping	
🔲 Switching to	the lowest secu	ity level wher	n window closed			
🔲 Special Attri	bute Keybi	oard pag 💌	Security Level	0	-	
Position				kground Color		
X 0	Y	0	Fill Co	lor 🔻 🔳 Ba	ickground •	
Width 800	Height	480	Transparen	ce 0%	•	
- Bottom Windo	w					
1 None	•	2 None	-	3 None	•	
Frame Width 0	÷ Fra	me Color 🔻	Pop Window Ty Tracking Clipping	🗌 Mor	nopoly nerence	
			[OK	Cancel	

33 Tag Cross border Check

Tag Cross border Check in Tag , this function is used when tag is too long, or Multilanguage , because the length of tag is different in different languages. The Tag Cross border Check is selected in default.

And if the Tag Cross border Check is selected, when the length of tag is exceed the

border of component, the component will be lengthen, and display all the content of tag,

If uncheck the **Tag Cross border Check**, when the length of tag is exceed the border of component, the component will not be lengthen, the content that exceed the border is clipped. The effects of select and uncheck the **Tag Cross border Check** are shown in the followings pictures:

		Bit State Setting Component	Attribut	e		×
Operation B	Buttor	Graphics	Contr	ol Setting	Dis	play Setting
		Basic Attributes		Bit State Set		Tag
		Basic Attributes Use Tag Tag Cross-border Check Tag List State Content 0 Operation Button 1		Bit State Set Text Library Current Display La Tag Contents Operation Button		Text Library
 	· · ·			Font type	nts to All State	ot Matrix Font
				- Font Attribute		
	_			Font Microsof	t Sans Serif	Ŧ
				Size 16	 Alignment 	Left 🝷
				Color Colo	r 🔹 Languag	e Chinese(PR I ▼
				🗖 Italic 🗖	Bold	
			F	Copy Font Attribu	u te to Language	All

34 Modify the font entirely

Select the components that need to change font, use the tools in **Font Toolbar** and **Tag Toolbar** to change the tag font.

File(E) Edit(E) View(V)	Screen(P) D)raw(<u>D</u>)	Compone	ents(I)	Tools(<u>T</u>)	Option(<u>O</u>)	Window(<u>W</u>)	Help(<u>H</u>)
			a 4					$\forall \circ \diamond A$
		lara iv						
j == E= ∄ ∐ E =] m	쁘 아 온	HI						$ \mathbf{w} \neq \mathbf{x} \equiv$
in 🖩 🖳 🗿 📑 🔜 💾	- 🗾 🖻 🛅	I 🐴 💡		ð [X] (5 👰			🖡 🕵 🖪 🏦 o:
Dot Matrix Fo 🔻		16	-	ΙB	Ē≣	≣ <u>Α</u> ∙ ,	A A 🛛	🛾 🔄 🗿 🖕
Graph element window	×						~	
Connector								
HMI								
PLC	- · · ·		· · · •	<u>380</u>	e i <mark>B</mark> L	lie i sie		
PLC Parts				uttor	In	di cata <mark>r</mark>		
🔐 Bit State Setting								
🔮 Bit State Lamp								
Multiple State Setting								
III Multiple State Display								
Multiple State Switch								
,								
Animation								
🛃 Alarm Display								
Trend Curve								
XY Plot Bar Picture								
Meter	▼							
Function Parts								
Project Database								· · · · ·
Troject bacabase								

35 Switching to the lowest security level when window closed

If set the security level to a window, and clear the password when window closed, the password is required again when enter the window. If in the V1.5 or lower version ,a Multiple State Setting component is required to achieve this function, the address is LW9043, **Setting Mode** is Set at window Open , **Set Value** is 0

In V1.6 add a function of **Switching to the lowest security level when window closed**, the security level is 0 when the window closed. The setting is as follows:

indow Attribute	_	
Name Frame0		lding public window keyboard mapping
	owest security level wher	
Special Attribute	Keyboard pag 🝷	Security Level 0 -
Position		- Use Background Color
× 0	Y O	Fill Color 👻 📕 Background*
Width 800	Height 480	Transparence 0% -
Bottom Window-		
1 None	 2 None 	✓ 3 None
Frame Width 0	Frame Color 🔻	Pop Window Type ✓ Tracking ☐ Monopoly ✓ Clipping ☐ Coherence
		OK Cancel

36 Muti-Copy

1 Add a new Copy Type called Pitch in Muti-Copy, as follows:

Multiple Copy		<u>×</u>
Copy Type © Fitch © Interval	Address Auto Change Mode • Increase © Decrease Note: Address auto change is	: invalid for address tag.
-Copy Quantity	Address Auto Change	After Address Auto Change
X Direction 13 + V Direction 7 + Interval X Direction 2 +	Address Change X Direction Z Y Direction D	Address Change K X Direction Z Y Direction A
Y Direction 2 🔹	Interval: 1 🐥	Interval: 1

The difference between the **Copy Type: Pitch** and **Interval Interval:** Begin copying at the right outer border of component

SB0 SB1	Begin copying a outer border of		
Copy Type C Pitch C Interval	Address Auto Change Mode Increase C Decrease Note: Address auto change is	invalid for address tag.	×
Copy Quantity X Direction 14 Y Direction 8 Interval X Direction 2 Y Direction 2 Y Direction 2 Y Direction 2	Address Auto Change Address Change S X Direction Y Direction Interval: 1	After Address Auto Change Address Change ⓒ X Direction ⓒ Y Direction Interval: 1 ङ	
		OK Cancel	

Pitch: Begin copying at the top left of component

	Begin copying at left of component	the top
 Multiple Copy		×
 Сору Туре	Address Auto Change Mode	
 Fitch	Increase C Decrease	
 C Interval	Note: Address auto change is	invalid for address tag.
 -Copy Quantity	-Address Auto Change	After Address Auto Change
 🔽 X Direction 2 🌩		
 ▼ Y Direction 1 🚔	 ✓ Address Change ○ X Direction 	Address Change
 Interval X Direction 2	C Y Direction 4	C Y Direction
 X Direction 2 🜩 Y Direction 2 🌩	Interval: 1 🜩	Interval: 1 🚔
		OK

2 Add **Decrease** to the **Address Auto Change Mode**, the address range is from 1~9999.

37 System Scroll Bar Width

The components have scroll bar themselves, for example Operation Log, the scroll bar width can be set by the **System Scroll Bar Width** in **HMI Extended Attributes. As follows:**

Security Levels Setting User Permissions Setting Historical Events Storage Print Setting COMO Setting COM1 Setting COM2 Setting Extended Memory HMI Task Bar HMI Extended Attributes HMI System Information Text Backlight 10 mins Video Mode PAL • Backlight automatically turns when the alarm / event occurs Streen Saver Imins The Window Of Screensavers Image Setting • Return to Original Window when Screensavers Ends Number of Language 8 • Allow Upload Password 888888 Default Language 1 • Allow Decompilation Password 888888 Default Language Setting • System Scroll Bar Width 20 • Subdirectory Record • Use Buzzer Use The External Clock for Event • Subdirectory Record • Vector Fonts Edge Blur • Subdirectory Cursor Color • • Note: there is no limit when The max storage is zero. Public Window Attributes Display below the basic window • Pop-up Window Attributes Display on the	MI Attribute							
HMI Task Bar HMI Extended Attributes HMI System Information Text Backlight 10 mins Video Mode PAL Backlight 10 mins The Window Of Screensavers 0.Frame0 Return to Original Window when Screensavers Ends Number of Language 8 Allow Upload Password 888888 Default Language 1 Allow Decompilation Password 888888 Language Setting Chinese Font Box Height 24 Operational Records Storage Setting System Scroll Bar Width 20 Storage Derices SD Card Use INIT Macro • Bulk Storage Default Save MS Max Storage Default Save MS Max Storage Days Vector Fonts Edge Blur Singlay below the basic window • Note: there is no limit when The max storage is zero. Public Window Attributes Display on the top layer <th></th> <th></th> <th></th> <th></th> <th></th> <th></th> <th></th> <th>-</th>								-
Backlight 10 mins Video Mode PAL Backlight automatically turns when the alarm / event occurs Screen Saver mins The Window Of Screensavers Return to Original Window when Screensavers Ends Number of Language 8 Allow Upload Password 888888 Default Language 1 Allow Decompilation Password 888888 Language Setting Chinese Font Box Height 24 Operational Records Storage Setting System Scroll Bar Width 20 Storage Devices SD Card Use INIT Macro Subdirectory Record Subdirectory Use The External Clock for Event Subdirectory Record Storage Devices SD Card Vector Fonts Edge Blur Storage Default Save MS Max Storage Days Note: there is no limit when The max storage is zero. Note: there is no limit when The max storage is zero. Note: there is no limit when The max storage is zero. Public Window Attributes Display below the basic window Pop-up Window Attributes Display on the top layer Initial Window Name Public Window Name 1:Common Window Site List Window Siteli								
Backlight automatically turns when the alarm / event occurs Screen Saver mins The Window Of Screensavers D:Frame0 Return to Original Window when Screensavers Ends Number of Language 8 Allow Upload Password 888888 Default Language 1 Allow Decompilation Password 888888 Default Language 1 Allow Decompilation Password 888888 Default Language 1 System Scroll Bar Width 20 Storage Devices SD Card System Scroll Bar Width 20 Storage Devices SD Card Use INIT Macro Storage Type Daily File Use The External Clock for Event Bulk Storage Default Save MS Max Storage Days Note: there is no limit when The max storage is zero. Public Window Attributes Display below the basic window Pop-up Window Attributes Display below the basic window Public Window Name 1:Common Window Public Window Name 2:Fast Selection File Browser Window 5	HMI Task Bar HMI LX	tende	a A	ttributes	HMI Syste	n informat	10n 1	lext
Screen Saver mins The Window Of Screensavers D:Frame0 Return to Original Window when Screensavers Ends Number of Language 8 Allow Upload Password 888888 Default Language 1 Allow Decompilation Password 888888 Language Setting Chinese Font Box Height 24 Operational Records Storage Setting System Scroll Bar Width 20 Storage Devices SD Card Use INIT Macro Subdirectory Record Subdirectory Use INIT Macro Subdirectory Sorage Devices SD Card Use INIT Macro Subdirectory Record Storage Devices SD Card Use INIT Macro Subdirectory Record Storage Devices SD Card Subdirectory Use The External Clock for Event Bulk Storage Daays Nax Storage Daays Note: there is no limit when The max storage is zero. Invalided Components Color Note: there is no limit when The max storage is zero. Public Window Attributes Display below the basic window Pop-up Window Attributes Display on the top layer Intial Window Name Public Window Name	✓ Backlight 10 mins	Video	Mo	de PAL 👻				
Return to Original Window when Screensavers Ends Number of Language 8 Allow Upload Password 889888 Default Language 1 Allow Decompilation Password 889888 Language Setting Chinese Font Box Height 24 Operational Records Storage Setting System Scroll Bar Width 20 Storage Devices SD Card Use INIT Macro • Subdirectory Record Use INIT Macro • Storage Type Daily File • Use INIT Macro • Bulk Storage Default • Save MS Max Storage Daily File • Bulk Storage Days Note: there is no limit when The max storage is zero. Public Window Attributes Display below the basic window • Pop-up Window Attributes Display on the top layer • Public Window Name 1:Common Window • • • • Public Window Name 2:Fast Selection • • • Public Window Name 2:Fast Selection • • • File Browser Window 5:File List Window • • <td>Backlight automatically turns when</td> <td>n the a</td> <td>larm</td> <td>n / event occurs</td> <td></td> <td></td> <td></td> <td></td>	Backlight automatically turns when	n the a	larm	n / event occurs				
Allow Upload Password 888888 Default Language 1 Allow Decompilation Password 888888 Language Setting Chinese Font Box Height 24 Operational Records Storage Setting System Scroll Bar Width 20 Storage Devices SD Card Use INIT Macro Subdirectory Record Use The External Clock for Event Subdirectory Record Vector Fonts Edge Blur Storage Default Save MS Screen Flip Display Max Storage Days Cursor Color Note: there is no limit when The max storage is zero. Public Window Attributes Display below the basic window Pop-up Window Attributes Display on the top layer Initial Window Name 1:Common Window Strate Selection File Browser Window Strate Selection File Browser Window Strate Selection	Screen Saver 0 mins	The W	/ind	ow Of Screensav	vers 0:Fi	ame0 🔹		
Allow Decompilation Password 888888 Language Setting Chinese Font Box Height 24 Operational Records Storage Setting System Scroll Bar Width 20 Storage Devices SD Card Use INIT Macro Subdirectory Record Subdirectory Use The External Clock for Event Subdirectory Record Storage Devices SD Card Vector Fonts Edge Blur Storage Devices Default Save MS Screen Flip Display Max Storage Days Cursor Color Vector Fonts Edge Blur Storage Devices Storage is Public Window Attributes Display below the basic window Pop-up Window Attributes Display on the top layer Initial Window Name Public Window Name 1:Common Window Pop-up Window Name Selection File Browser Window Popration Confirmation Window	Return to Original Window when 9	Boreen	isav	ers Ends	Number of	Language	8	•
Chinese Font Box Height 24 System Scroll Bar Width 20 Use INIT Macro • Storage Devices SD Card Vector Fonts Edge Blur • Screen Flip Display • Cursor Color • Public Window Attributes Display below the basic window Pop-up Window Attributes Display on the top layer Initial Window Name 0: Frame0 Public Window Name 1: Common Window File Browser Window 5: File List Window Operation Confirmation Window •	Allow Upload Passwe	ord 8	888	88	Default La	nguage	1	•
System Scroll Bar Width 20 Use INIT Macro Storage Devices SD Card Use Buzzer Subdirectory Record Use The External Clock for Event Storage Type Daily File Vector Fonts Edge Blur Bulk Storage Default Save MS Screen Flip Display Max Storage Days Cursor Color Note: there is no limit when The max storage is zero. Public Window Attributes Display below the basic window • Pop-up Window Attributes Display on the top layer • Initial Window Name 0:Frame0 • Public Window Name 2:Fast Selection • File Browser Window 5:File List Window • Operation Confirmation Window 7:Confirm Action Window •	Allow Decompilation Passwe	ord 8	888	88	Langua	ige Setting		
Use INIT Macro Subdirectory Becord Use Buzzer Subdirectory Record Use The External Clock for Event Storage Type Daily File Vector Fonts Edge Blur Bulk Storage Default Save MS Cursor Color Nax Storage Days Invalided Components Color Note: there is no limit when The max storage is zero. Display below the basic window Public Window Attributes Display below the basic window Pop-up Window Attributes Display on the top layer Public Window Name 1:Common Window Pop-up Window Name Frame0 Pop-up Window File Browser Window 5:File List Window Pop-up Vindow Pop-up Window Pop-up Window	Chinese Font Box Height 24		[- Operational Red	cords Storag	e Setting —		
Use Buzzer Subdirectory Record Use The External Clock for Event Storage Type Daily File Vector Fonts Edge Blur Bulk Storage Default Save MS Screen Flip Display Max Storage Days Invalided Components Color Note: there is no limit when The max storage is zero. Days Public Window Attributes Display below the basic window Pop-up Window Attributes Public Window Name D:Frame0 Initial Window Name Public Window Name 1:Common Window Pop-up Window Name File Browser Window 5:File List Window Pop-up Window	System Scroll Bar Width 20			Storage Device	s SD C	ard		-
Use Buzzer Storage Type Daily File Use The External Clock for Event Bulk Storage Default Save MS Vector Fonts Edge Blur Bulk Storage Default Save MS Cursor Color Max Storage Days Invalided Components Color Note: there is no limit when The max storage is zero. Public Window Attributes Display below the basic window • Pop-up Window Attributes Display on the top layer • Initial Window Name 0:Frame0 • Fast Selection Window Name 2:Fast Selection • File Browser Window 5:File List Window • Operation Confirmation Window • •	Use INIT Macro Subdirectory Record							
Use The External Llock for Event Vector Fonts Edge Blur Screen Flip Display Cursor Color Invalided Components Color Public Window Attributes Display below the basic window Pop-up Window Attributes Display on the top layer Initial Window Name D:Frame0 Fast Selection Window Name Screen Flip Display Display contract top layer Public Window Name 1:Common Window File Browser Window Screen Flip Display	🔲 Use Buzzer							
Vector Points Edge Built Max Storage Days Screen Flip Display Max Storage Days Invalided Components Color Note: there is no limit when The max storage is zero. Public Window Attributes Display below the basic window • Pop-up Window Attributes Display on the top layer • Initial Window Name 0:Frame0 • Public Window Name 1:Common Window • Fast Selection Window Name 2:Fast Selection • File Browser Window 5:File List Window • Operation Confirmation Window • •	🔲 Use The External Clock for Event			Storage Type	Daily File			•
Cursor Color Note: there is no limit when The max storage is zero. Invalided Components Color Note: there is no limit when The max storage is zero. Public Window Attributes Display below the basic window Pop-up Window Attributes Display on the top layer Initial Window Name 0:Frame0 Public Window Name 1:Common Window Fast Selection • File Browser Window 5:File List Window Operation Confirmation Window •	Vector Fonts Edge Blur			Bulk Storage	Default	 Sav 	e MS	
Invalided Components Color Vote: there is no limit when The max storage is zero. Public Window Attributes Display below the basic window • Pop-up Window Attributes Display on the top layer • Initial Window Name 0:Frame0 • Public Window Name 1:Common Window • Fast Selection Window Name 2:Fast Selection • File Browser Window 5:File List Window • Operation Confirmation Window • •	Screen Flip Display		_	Max Storage	0	Days		
Invalided Components Color Public Window Attributes Display below the basic window Pop-up Window Attributes Display on the top layer Initial Window Name D:Frame0 Public Window Name 1:Common Window Fast Selection File Browser Window 5:File List Window Operation Confirmation Window Confirm Action Window Vindow Vindow	Cursor Color	•	·		o limit when '	The max stor	age is	;
Pop-up Window Attributes Display on the top layer • Initial Window Name 0:Frame0 • Public Window Name 1:Common Window • Fast Selection Window Name 2:Fast Selection • File Browser Window 5:File List Window • Operation Confirmation Window • •	Invalided Components Color	•	•	zero.				
Initial Window Name D:Frame0 Public Window Name 1:Common Window Fast Selection Window Name 2:Fast Selection File Browser Window 5:File List Window Operation Confirmation Window 7:Confirm Action Window	Public Window Attributes	Displ	lay t	pelow the basic w	vindow			•
Public Window Name 1:Common Window Fast Selection Window Name 2:Fast Selection File Browser Window 5:File List Window Operation Confirmation Window 7:Confirm Action Window	Pop-up Window Attributes	Displ	lay c	on the top layer				-
Fast Selection Window Name 2:Fast Selection File Browser Window 5:File List Window Operation Confirmation Window 7:Confirm Action Window	Initial Window Name	0:Fra	amel	D				-
File Browser Window 5:File List Window • Operation Confirmation Window 7:Confirm Action Window •	Public Window Name	Public Window Name 1:Common Window					•	
Operation Confirmation Window 7:Confirm Action Window •	Fast Selection Window Name 2:Fast Selection					•		
	File Browser Window 5:File List Window -					•		
	Operation Confirmation Window	7:Co	nfim	n Action Window				•
								_

The **System Scroll Bar Width** ranges from 20 to 120 pixels. And the effect is obvious if the interval is bigger than 4.For example ,24,28 32.

38 The components correspond to F1 to F12 on the keyboard

Note

This function is only suitable to the HMI that support USB host

Bit State	Setting Component	Attribute		2	×
0	Control Setting	Sound	Displa	y Setting	1
Basi	c Attributes	Bit State Setting	Tag	Graphics	Ì,
		Bit State Setting			
			OK	Cancel	

HMI that support the USB host can connect a external keyboard, and every setting component can corresponds to one of F1 to F12 on the keyboard.

39 Number Input/Text Input/Text Display/Note Book component

The improvements of **Number Input/Text Input/Text Display/Note Book** component are as followings:

Read Address and Write Address can be the same or different.

umber Input Component Attribute	×
Graphics Control Setting	Sound Display Setting
Basic Attributes Numeric Data	Font Keyboard Setting
Priority Normal Priority Normal Priority Read Address Same As Write Address Read Address	Write Address
HMI HMIO - PLC O -	HMI HMIO - PLC 0 -
Port COM0	Port COM0
Change 1	Change 1 +
Addr. Type LW 🔹	Addr. Type LW 🔹
Address 0 System register	Address 0 🔽 System Register
Code Type BIN • Word Length	Code BIN - Word 1 -
Format(Range):DDDDD (010255)	Format(Range):DDDDD (010255)
🗖 Use Address Tag	🔲 Use Address Tag
Use the index register	Use the index register
Description	
	OK Cancel

2 Attribute page of Keyboard Setting

umber Input Component	Attribute		×
· · · ·	ontrol Setting	Sound	Display Setting
Basic Attributes	Numeric Data	Font	Keyboard Setting
Keyboard Setting			
Public Windows Keyb	oard		
C Specified Keyboard	3:NUM Keyboard		*
Keyboard Pop-up Position (HMI Screen Position)	CCC CCC oard (Input by Map Key o	r External Keyboar	d)
Use Input Order			
Input Order 1	🗖 Grou	ир 1	Ŧ
			OK Cancel
			UK Lancei

Public Window Keyboard: Use the public window keyboard, it is the same as V1.5. all the Number Input component call the keyboard inn window 3. And the default is use the **Public Window Keyboard**

Specified Keyboard: call a specified keyboard. Note : chose the Keyboard page in the Window Attribute , so that the window where the keyboard set can be saw in the Specified Keyboard list.

Keyboard Pop-up Position: 9 positions are available to select

Not Use Pop-up Keyboard: only suitable for HMI that support USB host, and input number via the external keyboard.

Use Input Order: please refer to the Use Input Order part

Then introduce the new functions of **Text Input/Text Display/Note Book** component next ,as shown in the followings picture:

High byte and low byte swaps: swap the positions of MSB and LSB of a same byte

abcd	Uncheck the High byte and low byte swaps
badc	Check the High byte and low byte swaps, so swap the positions

Unicode: can display multi-language

Extended Ascii: if checked, display the extended ASCII characters from 0X80 to 0Xff in ASCII code . The **Text Input/Text Display/Note Book** component can not display Chinese if select this function. It is mutually exclusive to the **Unicode**.

40 Use the Local Register conveniently

If the user want to use or check the local registers, select the **System register** in the bit or word components, all the local bit or word registers are listed in the **Addr. Type.** As

shown in the followings figure:

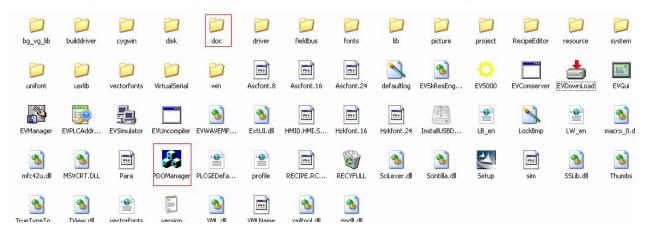
ext Input Component Attribute				×
Control Setting So	und	Displ	ay Setting	
Basic Attributes Font	Keyboar	d Setting	Graphics	
Priority Normal T High byte and la	ow byte swaps		Unicode Extended Ascii	
Read Address	Write Addre	ess		
HMI HMIO + PLC 0 +	нмі		PLC 0 +	
Port COM0	Port	COMO		
Change 1	Change Station	e 1 Num 1	Ŧ	
Addr. Type LW9004:Minimum of nun	Addr. Type	e LW	~	
Address BLW9004: Minimum of numberic input: 2 words. R LW9006: Operation mode of note book. 0-Brush. 1-Eraser. 2-Block clear. 1 word. R LW9007: Brush width. Range: 1-8 pixels. 1 word. R LW9008:Brush color. Range: 0-255 (256 colors standard pallete) R LW9010; (Local time)second. Range: 0-59. 1 word R LW9011; (Local time)hour. Range: 0-59. 1 word R				
📕 Use Address Tag	📕 🔲 Use Ac	ldress Tag		T
🗖 Use the index register	📕 🗖 Use th	e index register		
Description				
		OK	Cancel	

41 Install the USB driver automatically

USB driver in EV5000 V1.6 has passed the Microsoft certification, so the USB software is installed automatically when installs the EV5000, you needn't to install it manually.

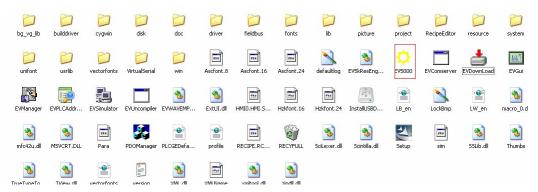
42 Customize the CAN communication protocol

EV5000 V1.6 supports customizing the CAN communication protocol, the user can write his CAN communication protocol. The related saving path is in **doc** of EV5000 installation catalog, and the PDOManager is also in EV5000 installation catalog.



43 Open the multiple projects and copy/paste among different projects:

Double click the shortcut of EV5000 or double click the exe file in EV5000 installation catalog twice , as shown in the followings figure:



Open two projects of different names, copy a project to the other by the ways of shortcut CTRL+A or C, CTRL+V, or click the menu Edit >>>Copy/ Past

44 EvDownload box

As shown in the picture:

📥 E¥Download					
Select HMI:		Select Section:			
HMI Station	HMI Information	🗸 Data File			
HWIO		Recipe File			
		LOGO File			
		🗖 Clear Recipe			
		Clear History Event Data			
		Clear History Record Data			
Download File Path: d:\E	Download File Path: d:\日常\new function of v1.6\新增功能示例工程				
1.6	新增功能示例工程及相关文档_20101101\打印\ 义打印测试\自定义打印测试demo\自定义打印测	🗖 Clear FRW Data			
j a , der	no. pkg	Download to USB1			
		Download to USB2			
Communication Type: USB p	port	Download to SD			
IP: NULL	PORT: NULL				
		Download			
COM: NULL	BPS: NULL	Exit			

Each function is as follows:

1 Data File: Download current project

2 Recipe File: Download the .rcp file in the project if there is a rcp file in the project

3 LOGO File: Download the initial window picture .logo file. If the user changes the picture in the **Edit Initial Window**, you should select this option ,so that the initial window you edit can be shown.

4 Clear Recipe: Clear all the data in the recipe register, if the Recipe Data component is garbled, select this function to clear the recipe card.

5 Clear History Event Data: Clear the events that saved in HMI

6 Clear History record Data: Clear the record data that saved in HMI

Clear ERW Data: Clear the data that saved in ERW register

Clear FRW Data: Clear the data that saved in FRW register Download to USB1: Down the project to USB1, and run it in USB1 Download to USB2: Down the project to USB2, and run it in USB2 Download to SD: Down the project to SD card, and run it in SD card.

45 EV5000 V1.6 can run in the vista and win7 operation system

When use the vista operation, please note that:

a. Support the 64 bit operation system only

b. Don't install Ev5000 in the C disk , and login the system with administrator identity c.Right click the Ev5000.exe choose the **Compatible with XP**

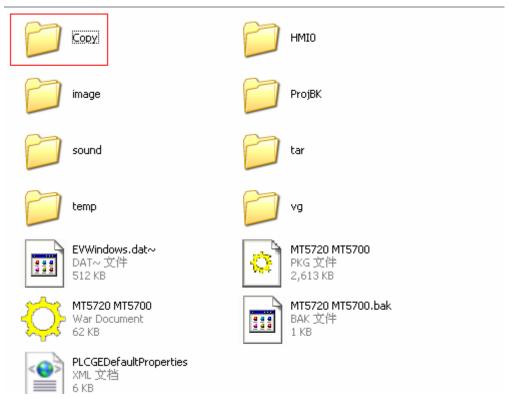
常规	快捷方式 兼容性 安全 详细信息
如果道 出现问	2个程序在上一个版本的 Windows 上没有问题而现在 问题,请选择符合上一个版本的兼容模式。
一兼容	模式
V	用兼容模式运行这个程序:
Wi	ndows XP (Service Pack 2)
- 设置	
	- 用 256 色运行
	用 640 x 480 屏幕分辨率运行
	禁用视觉主题
	高 DPI 设置时禁用显示缩放。
一特权	等级
	请以管理员身份运行该程序
	⑦显示所有用户的设置
	确定 取消 应用 (A)

46 Compatibility of EV5000

Ev5000 is upward compatible, but not backward compatible. The new version can open the old version project, but not the reverse. When the new version software open the project create by old version software, EV5000 will backup the project, then open it in high version software.

E¥5000	· · · · · · · · · · · · · · · · · · ·
2	The project is created by old version software .Do you want to backup and update the project now?
	Warning:the updated project can not be opened by old version software!

EV5000 prompt backup the old project or not ,click **Yes** to backup the project, and this backup project will be found in the file named **copy** in the project file. If the user wants to open the project by old version software , the old project can be found in the **copy** file .



If click No, cancel the operation.

Explains for the files in the project folder:

temp: Backup project that compiled the last time

ProjBK: If click No, system bucks up a old version in the ProjBK folder

47 Full screen logo is supported

The HMI that support full screen logo are 4424T and 4424TE

48 How to judge if the USB disk and SD card are read by HMI.

Note This function is only suitable for the HMI that support USB host or SD card

Set the dial code switch 1 and 2 to **ON** position, as shown in the picture:

ΠN	
	111
1	2

Reset the HMI, HMI display the picture as followings(Take 520T for example)

	2010/11/02 12:26:54
eView MT53	320T SETUP
_ Options	
Backlight Saver Time:	10 Min 🖌 Mute 🔇
Startup Window No.	● →
	ghtness
Click USB/SD HMI or RC	P HMI

1 If the USB disk or SD card are not read by HMI, it display the screen as follows:



2 If the USB disk or SD card are read by HMI, it display the screen as follows:

	Project download	×
Current path: J: N	softsetupNHMIN待浴	则区ú Tree
i∰N i≓sdN i≓usb1N		
File name:		OK

There will be a SD card or USB disk sign displayed, that is to say the USB disk or SD card are read by HMI.

49 Only Show Fast Selection Button

In **Task Bar** of **HMI Attribute**, click the **Only Show Fast Selection Button.** So the HMI only show the fast selection button.

HMI Attribute	×
	ions Setting Historical Events Storage
Print Setting COMO Setting COM1 S HMT Task Bar HMT Extended At	
Junz Junz June Line Contact Inc	
☑ Display Task Bar	Background Color
Vise Touch Indicator	Undefined Area Color 👻
CPU Indicating Lamp	CPU Indicating Lamp Color 👻
Alarm Indicating Lamp	Alarm Indicating Lamp 🔹
Fast Selection Window	Touch Indicating Lamp Frame Color 🝷
Only Show Fast Selection Button New option	Touch Nonclient Color 🔹
New option	Touch Client Color 🔹
	ButtonéreaSize: Width 140
Button Position Align left Text Align Align Left	Buildi Micdolec. Widin 100
Fast Selection Window Button	Task Bar Button
菜单	任务栏 🔺 Color 🔻
Font Size 24 -	Font Size 24 -
	OK Cancel

The offline simulation effect:



50 The Chinese font box height is adjustable

When we use phoneticize input methods, the Chinese font box height is adjustable, it is in the **Chinese Font Box Height** of **HMI Extended Attribute** in **HMI Attribute**, and it ranges from 24 pixels to 99 pixels.

IMI Attribute							
		COM1	Setting CO	W2	Historical Event Setting Extend MI System Informat	ed Me	mory
Backlight 10 mins Video Mode PAL							
Backlight automatically tur			n / event occurs dow Of Screensav	ver	s 0:Frame0 👻		
Return to Original Window	when Scre	ensav	vers Ends		Number of Language	8	-
🔽 Allow Upload	Password	8888	388		Default Language	1	-
Allow Decompilation	Password	8888	388		Language Setting		
Chinese Font Box Height	24		– Operational Re	со	rds Storage Setting—		
System Scroll Bar Width	20		Storage Device	s	SD Card		•
🔲 Use INIT Macro		-	Subdirectory	R	ecord		
 Use Buzzer Use The External Clock for Event 			Storage Type	D	aily File		•
Vector Fonts Edge Blur			Bulk Storage	D)efault 🝷 🔲 Sav	e MS	
🔲 Screen Flip Display			Max Storage	0	Days		
Cursor Color 🔹			Note: there is no limit when The max storage is				
Invalided Components Color							

The offline simulation effect:

If the HMI Extended Attribute is 24:



If the HMI Extended Attribute is 34:



51 The notification function of Controlling component can notice word register

In Bit State Setting ,Bit State Switch , Number Input etc component add the function of noticing word register.

Trigger	Writton Notico

Write the Written Value into the specified

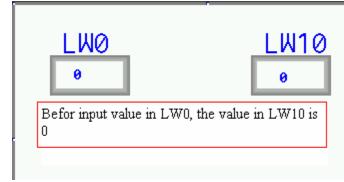
		word register address before the signal input	
		the controller	
	After Written Notice	Write the Written Value into the specified	
		word register address after the signal input	
	NOUCE	the controller	
Bit State Setting Component Attribute			
Basic Attributes Graphics Con	Bit State Setting trol Setting Displa	Tag ay Setting	
Touching Enabled Setting	Security Setting		
Always Valid	Min Press Time(X100ms)	0	
C Always Invalid	🗖 Operator Confirm		
C Conditional Enabling	Records Operations	SB	
	Min Time Interval (seconds)	0	
	- Notifications		
	Trigger Macro		
		O Bit 💿 Word	
	 Written Notice After Written Notice 		
	Write Value 0		
	Notice Register		
	HMI HMIO - PL		
		Address Tag	
	Change Station Num 0	* I I I	
	A data a s	dr. O	
	Code BIN V	ord 1 👻	
	Type Lei Format(Range):DDDDD (0-		
	Use the index register		
	OK Cancel		

For example: Number Input component LW0, notice the LW10, the Written Value is 100 after LW0 is written.

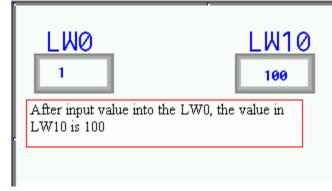
The settings of Notification in Control Setting of Number Input component:

	w inclusion of the second
Basic Attributes Keyboard Setting Graphics	Numeric Data Font Control Setting Display Setting
Conditional Enabled Setting Always Valid Always Invalid Conditional Enabling	Security Setting Operator Confirm Records Operations NI Min Time Interval (seconds) 0 Notifications Trigger Register C Bit • Word Written Notice • After Written Notice Write Value 100 Notice Register HMI HMI0 • PLC Write Value 100 Notice Register HMI HMI0 • PLC HMI HMI0 • No. Port None Use Address Tag Change Code BIN • Word 1 • Type BIN • Word 1 • Format(Range):DDDDD (0-10255) Use the index register

The offline simulation effect is as follows: Before input value into the LW0:



After input value into the LW0:



Add new PLC drivers

1 Siemens 1200 network driver protocol

- 2 Siemens 300 network driver protocol
- 3 Yokogawa FA-M3 serial port driver
- 4 Yokogawa FA-M3 Ethernet port driver
- 5 Millenium 3
- 6 Parker SLVD
- 7 RKC driver
- 8 Tsinghua Moto field bus driver
- 9 Modrol driver
- 10 Inovance H2u driver

Add new printer driver

Add a new printer(MeiYu), the type is MY-POS80K